



## Post-Test Questionnaire

How helpful were the instructions and prompts?	Not helpful at all 1 2 3 4 5 6 7 8 9 10 Absolutely helpful
How clear and understandable were the buttons and labels?	Not clear at all 1 2 3 4 5 6 7 8 9 10 Absolutely clear
How reasonable were the size and arrangement of the buttons?	Not reasonable at all 1 2 3 4 5 6 7 8 9 10 Absolutely reasonable
How easy was the game design to navigate between pages?	Not easy at all 1 2 3 4 5 6 7 8 9 10 Absolutely easy
How clear and understandable was the game design? (width of path, size of starting/ending point, position of game features, etc.)	
Are there any aspects of the mechanics you would change? e.g. Timer, scoring, difficulty steps?	
Do you have any suggestion to improve this game?	

