

Computers in Engineering COMP 208

Subroutines
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Subprograms

- Functions are one type of subprogram in FORTRAN
- Another type of subprogram FORTRAN allows is called a **subroutine**
- There are many similarities between them and we must be careful not to confuse the two types of subprograms

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Subroutines

- Subroutines are used to define new actions
- Unlike functions, they do not return values
- They can modify the values of arguments or return values indirectly through the arguments
- For example a Sort subroutine may take an array as an argument and return the array with the values in sorted order

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A Factorial Subroutine

- Previously we defined a function to compute factorials
- It acted as a new operator (like `sqrt`) to return a value directly
- We could also define a subroutine to compute factorials
- The result must be returned using an extra parameter

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A Factorial Subroutine

```
SUBROUTINE Factorial(n,Fact)
  IMPLICIT NONE
  INTEGER :: n, Fact
  INTEGER :: i

  Fact = 1
  DO i = 1, n
    Fact = Fact * i
  END DO
END SUBROUTINE Factorial
```

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A Factorial Subroutine

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SUBROUTINE Factorial(n,Fact)
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  INTEGER :: i

  Fact = 1
  DO i = 1, n
    Fact = Fact * i
  END DO
END SUBROUTINE Factorial
```

- The subroutine does not return a value directly
- The parameter `Fact` is used to hold the value that is being computed

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Computing Statistics

```
! -----  
! Read an indeterminate number of real values and compute their mean,  
! variance and standard deviation.  
! -----  
PROGRAM MeanVariance  
  IMPLICIT NONE  
  INTEGER :: Number, IOstatus  
  REAL    :: Data, Sum, Sum2  
  REAL    :: Mean, Var, Std  
  Number = 0  
  Sum    = 0.0  
  Sum2   = 0.0  
  DO  
    READ(*,*,IOSTAT=IOstatus) Data  
    IF (IOstatus < 0) EXIT  
    Number = Number + 1  
    CALL Sums(Data, Sum, Sum2)  
  END DO  
  CALL Results(Sum, Sum2, Number, Mean, Var, Std)  
  CALL PrintResult(Number, Mean, Var, Std)  
END PROGRAM MeanVariance
```

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IOSTAT

We can write:

```
INTEGER :: IOstatus  
READ(*,*,IOSTAT=IOstatus) v1, v2, . . ., vn
```

The variable following "IOSTAT =" can be any variable of type INTEGER

This variable is assigned a value after the READ is executed

1. If the value is zero, the read was successful
2. If the value is negative, the end of file was reached
3. If the value is positive, there was an error in the input

An end of file signal is sent from the keyboard when you press Ctrl-Z (in windows)

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Computing Statistics

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! variance and standard deviation.  
! -----  
PROGRAM MeanVariance  
  IMPLICIT NONE  
  INTEGER :: Number, IOstatus  
  REAL    :: Data, Sum, Sum2  
  REAL    :: Mean, Var, Std  
  Number = 0  
  Sum    = 0.0  
  Sum2   = 0.0  
  DO  
    READ(*,*,IOSTAT=IOstatus) Data  
    IF (IOstatus < 0) EXIT  
    Number = Number + 1  
    CALL Sums(Data, Sum, Sum2)  
  END DO  
  CALL Results(Sum, Sum2, Number, Mean, Var, Std)  
  CALL PrintResult(Number, Mean, Var, Std)  
END PROGRAM MeanVariance
```

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Compute Sum and Sum of Squares

```
! -----  
! This subroutine takes three REAL values:  
! (1) x - the input value  
! (2) Sum - x will be added to this sum-of-input  
! (3) SumSQR - x*x is added to this sum-of-squares  
! -----  
SUBROUTINE Sums(x, Sum, SumSQR)  
  IMPLICIT NONE  
  REAL :: x ! Input Parameter  
  REAL :: Sum, SumSQR ! Input and Output Parameters  
  Sum = Sum + x  
  SumSQR = SumSQR + x*x  
END SUBROUTINE Sums
```

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Computing the Statistics

```
! -----  
! Compute the mean, variance and standard deviation  
! -----  
! (1) Sum - sum of input values  
! (2) SumSQR - sum-of-squares  
! (3) n - number of input data items  
! (4) Mean - computed mean value  
! (5) Variance - computed variance  
! (6) StdDev - computed standard deviation  
! -----  
SUBROUTINE Results(Sum, SumSQR, n, Mean, Variance, StdDev)  
  IMPLICIT NONE  
  INTEGER :: n  
  REAL :: Sum, SumSQR ! Input Parameters  
  REAL :: Mean, Variance, StdDev ! Output Parameters  
  Mean = Sum / n  
  Variance = (SumSQR - Sum*Sum/n)/(n-1)  
  StdDev = SQRT(Variance)  
END SUBROUTINE
```

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Output the Results

```
! -----  
! Display the computed results.  
! -----  
SUBROUTINE PrintResult(n, Mean, Variance, StdDev)  
  IMPLICIT NONE  
  INTEGER :: n  
  REAL :: Mean, Variance, StdDev  
  WRITE(*,*)  
  WRITE(*,*) "No. of data items = ", n  
  WRITE(*,*) "Mean = ", Mean  
  WRITE(*,*) "Variance = ", Variance  
  WRITE(*,*) "Standard Deviation = ", StdDev  
END SUBROUTINE PrintResult
```

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Advantages of Subprograms

Why use subprograms?

- Supports top down program design to simplify developing complex programs
- Allows for independent testing of subtasks
- Allows us to develop reusable code
- Isolates the program from side effects that may be caused by the subprogram

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Subroutine Definitions

Syntax

```
SUBROUTINE  subroutine-name  
  (arg1, arg2, ..., argn)  
  IMPLICIT NONE  
  [declarations]  
  [code]  
END SUBROUTINE  subroutine-name
```

The definition starts with **SUBROUTINE**, followed by the subroutine's name.

Following the name, the list of parameters is specified

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Function or Subroutine?

- Factorial takes a single argument and returns a single value
- Defining it as a function seems more natural
- Defining it as a subroutine is more forced
- Sometimes we don't have a choice

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Factorial Function vs. Subroutine

```
INTEGER FUNCTION Factorial(n)      SUBROUTINE Factorial(n, Fact)
  IMPLICIT NONE                  IMPLICIT NONE
  INTEGER :: n                   INTEGER :: n, Fact
  INTEGER :: i, Fact             INTEGER :: i
  Fact = 1                       Fact = 1
  DO i = 1, n                    DO i = 1, n
    Fact = Fact * i              Fact = Fact * i
  END DO                         END DO
  Factorial = Fact               END SUBROUTINE Factorial
END FUNCTION Factorial
```

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Functions, Subroutines What's the Difference?

- A function defines a new operation
- It takes some "input" values (arguments) and returns a result
 - For example, sqrt, mod, factorial
- A subroutine defines a new action analogous to a statement.
- It might modify its arguments but doesn't return a result directly
 - For example, sort

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Functions, Subroutines What's the Difference?

- A function must assign a value to the dummy variable which is the name of the function
- The name of the subroutine is not a dummy variable and is not assigned a value

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Functions, Subroutines What's the Difference?

- A function is invoked implicitly by using it in an expression.
- After executing, it returns a value to be used in evaluating the expression
- A subroutine is called explicitly. It appears in the program where a statement can appear
- After executing it just returns
- The argument values may have changed

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Definition vs. Usage

- We have discussed how to define subprograms and the difference between function and subroutine definition
- Definitions are a one time thing
- Once defined, the subprograms can be used throughout the program
- The way functions and subroutines are used differs

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Using Subroutines

Subroutines are invoked with a CALL statement.

Syntax of CALL

```
CALL subroutine-name (e1, e2, ..., en)
```

```
CALL subroutine-name ()
```

```
CALL subroutine-name
```

In the first form, the subroutine has n parameters.

If a subroutine does not have any arguments, it can be called with or without parentheses

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Example

To use the Factorial **subroutine**, use the statement

```
CALL Factorial(7,result)
WRITE (*,*) result+9
```

To use the Factorial **function**, reference it directly in an expression

```
WRITE (*,*) Factorial(7)+9
```

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The Semantics of Call

- When a CALL statement is executed,
 - The values of the arguments are passed to the parameters
 - The number of actual arguments in the CALL statement must match the number of formal parameters
 - The type of each argument must match the type of the corresponding formal parameter
- The body of the called subroutine is executed.

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The Semantics of Call

- When END SUBROUTINE is reached,
 - Execution of the subprogram ends
 - The next statement following the CALL statement is executed.
- If a variable was passed as an argument, any changes made to it remain

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Minimum Function

```
INTEGER FUNCTION MinimumF (x, y, z)
  IMPLICIT NONE
  INTEGER :: x, y, z
  IF (x <= y .AND. x <= z) THEN
    MinimumF = x
  ELSE IF (y <= x .AND. y <= z) THEN
    MinimumF = y
  ELSE
    MinimumF = z
  END IF
END FUNCTION MinimumF
```

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Minimum Subroutine

```
SUBROUTINE MinimumS (x, y, z, m)
  IMPLICIT NONE
  INTEGER :: x, y, z, m
  IF (x <= y .AND. x <= z) THEN
    m = x
  ELSE IF (y <= x .AND. y <= z) THEN
    m = y
  ELSE
    m = z
  END IF
END SUBROUTINE MinimumS
```

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Examples of Use

```
INTEGER :: a, b, c, result
READ (*,*) a, b, c

CALL MinimumS(a,b,c,result)
WRITE (*,*) "The minimum of ", a, b, c, " is: ", &
  result

WRITE (*,*) "The minimum of ", a, b, c, " is: ", &
  MinimumF(a,b,c)
```

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Rules for Argument Association

- The rules for associating arguments with formal parameters are the same as the rules we described for functions

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Multiple Results

- Sometimes we want operators that return multiple results
- FORTRAN functions cannot be used because they can only return a single value
- In such cases (as in the next example) we must use subroutines

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Date Conversion

```
! -----  
! Take an integer input Number in the form of  
! YYYYMMDD and convert it to Year, Month and Day  
! -----  
SUBROUTINE Conversion (Number, Year, Month, Day)  
  IMPLICIT NONE  
  INTEGER :: Number  
  INTEGER :: Year, Month, Day  
  Year = Number / 10000  
  Month = MOD(Number, 10000) / 100  
  Day = MOD(Number, 100)  
END SUBROUTINE Conversion
```

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“Means” Example

Problem:

Compute the arithmetic, geometric and harmonic means of three real values

Question:

Do we use a function or subroutine?

A function only returns a single result.

To compute three different values, we have to use a subroutine

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“Means” Example

```
! -----  
! Subroutine to take three REAL values and compute  
! their arithmetic, geometric, and harmonic means.  
! -----
```

```
SUBROUTINE Means(a, b, c, Am, Gm, Hm)  
  IMPLICIT NONE  
  REAL :: a, b, c  
  REAL :: Am, Gm, Hm  
  Am = (a + b + c)/3.0  
  Gm = (a * b * c)**(1.0/3.0)  
  Hm = 3.0/(1.0/a + 1.0/b + 1.0/c)  
END SUBROUTINE Means
```

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Swap

Problem:

Interchange the values stored in two integer variables

Question:

Do we use a function or subroutine?

A function returns a result.

To perform an action that modifies variables, we have to use a subroutine

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Swap

```
SUBROUTINE Swap(a, b)
  IMPLICIT NONE
  INTEGER :: a, b
  INTEGER :: temp
  temp = a
  a = b
  b = temp
END SUBROUTINE Swap
```

Example:

```
i = 4
j = 9
CALL Swap(i, j)
WRITE (*,*) i, j
```

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Array Parameters

- When we declare an array in a program, we must specify its size
- The compiler allocates storage for the specified number of memory cells
- When we write a subprogram definition to process an array, we want it to be generic
- That is, we want to be able to use it with different arrays, possibly of different sizes

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Minimum Value in an Array

```
REAL FUNCTION Min (A, n)
  IMPLICIT NONE
  INTEGER :: n
  INTEGER :: I
  REAL :: A(n)
  Min = A(1)
  DO I = 2, n
    IF (A(I) < Min) Min = A(I)
  END DO
  RETURN Min
END FUNCTION Min
```

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Array Parameters

- Why can we declare an array when we don't know its size?
- The compiler does not allocate storage when we define a subprogram
- When we invoke a subprogram the compiler just makes the name an alias for an existing block of storage

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Sorting Values in an Array

```
SUBROUTINE Sort (A, n)
  IMPLICIT NONE
  INTEGER :: n
  REAL :: A(n)
  INTEGER :: j, k, minptr
  DO j = 1, n-1
    minptr = j
    DO k = j+1, n
      IF (A(k) < A(minptr)) minptr = k
    END DO
    IF (j /= minptr) THEN
      CALL SwapReals (A(j), A(minptr))
    END IF
  END DO
END SUBROUTINE Sort
```

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