

# First class reflection for shorter proofs

Mathieu Boespflug



McGill University



20 January 2012

# Plan

- ☛ Part 1: Palindromes
- ☛ Part 2: higher-order programming
- ☛ Part 3: contextual programming

# Formal systems

## Example

- The language of *formulae*
- The set of *axioms* (or *assumptions*)
- The language of *proofs*
- *Theorems* are formulae that have proofs.

words

a-z,ε

$$\text{(ax)} \frac{P \text{ is an axiom}}{P \text{ is a palindrome}}$$

$$\text{(ext)} \frac{P \text{ is a palindrome}}{xP x \text{ is a palindrome}}$$

# Palindromes: example

$$\begin{array}{l} \text{(ax)} \frac{\text{d is an axiom}}{\text{t is a palindrome}} \\ \text{(ext)} \frac{\text{t is a palindrome}}{\text{rtr is a palindrome}} \\ \text{(ext)} \frac{\text{rtr is a palindrome}}{\text{artra is a palindrome}} \\ \text{(ext)} \frac{\text{artra is a palindrome}}{\text{tartrat is a palindrome}} \\ \text{(ext)} \frac{\text{tartrat is a palindrome}}{\text{etartrate is a palindrome}} \\ \text{(ext)} \frac{\text{etartrate is a palindrome}}{\text{detartrated is a palindrome}} \end{array}$$

# Palindromes: example

$$\begin{array}{c} \text{(ax)} \frac{t \in \Gamma}{\Gamma \vdash t} \\ \text{(ext)} \frac{\Gamma \vdash t}{\Gamma \vdash \text{rtr}} \\ \text{(ext)} \frac{\Gamma \vdash \text{rtr}}{\Gamma \vdash \text{artra}} \\ \text{(ext)} \frac{\Gamma \vdash \text{artra}}{\Gamma \vdash \text{tartrat}} \\ \text{(ext)} \frac{\Gamma \vdash \text{tartrat}}{\Gamma \vdash \text{etartrate}} \\ \text{(ext)} \frac{\Gamma \vdash \text{etartrate}}{\Gamma \vdash \text{detartrated}} \end{array}$$

# Palindromes: another example

$$\begin{array}{c} \text{(ax)} \frac{t \in \Gamma}{\Gamma \vdash t} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{rtr}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{artra}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{tartrat}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{etartrate}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{detartrated}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{rdetartratedr}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{ardetartratedra}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{dardetartratedrad}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{adardetartratedrada}} \\ \text{(ext)} \frac{}{\Gamma \vdash \text{radardetartratedradar}} \end{array}$$

# A new inference rule

$$(\text{concat}) \frac{\Gamma \vdash P \quad \Gamma \vdash Q}{\Gamma \vdash QPQ}$$

# Palindromes: another example, revisited

$$\begin{array}{c} \text{(ax)} \frac{t \in \Gamma}{\Gamma \vdash t} \\ \text{(ext)} \frac{}{\Gamma \vdash rtr} \\ \text{(ext)} \frac{}{\Gamma \vdash artra} \\ \text{(ext)} \frac{}{\Gamma \vdash tartrat} \\ \text{(ext)} \frac{}{\Gamma \vdash etartrate} \\ \text{(ext)} \frac{}{\Gamma \vdash detartrated} \\ \text{(concat)} \frac{}{\Gamma \vdash \text{radardetartratedradar}} \end{array} \quad \begin{array}{c} \text{(ax)} \frac{d \in \Gamma}{\Gamma \vdash d} \\ \text{(ext)} \frac{}{\Gamma \vdash ada} \\ \text{(ext)} \frac{}{\Gamma \vdash radar} \end{array}$$



# Recap...

- ☛ Identified alternative pattern to show palindromes.
- ☛ Introduced new inference rule to capture this pattern.
- ☛ Can prove (some) palindromes with derivation of shorter size.
- ☛ Have to convince ourselves that new inference rule does not allow new “palindromes”.
- ☛ Want to prove:

$$\forall \Gamma. \forall P. \quad (\text{concat}) \frac{\begin{array}{c} \vdots \\ \vdots \end{array}}{\Gamma \vdash P} \Rightarrow (\text{ext}) \frac{\begin{array}{c} \vdots \\ \vdots \end{array}}{\Gamma \vdash P}$$

# Proof equivalence

$$\begin{array}{c} \text{orange triangle} \\ \hline \Gamma \vdash P \\ \text{(concat)} \frac{\Gamma \vdash P \quad \text{(ext)} \frac{\Gamma \vdash Q}{\Gamma \vdash xQx}}{\Gamma \vdash xQxPxQx} \end{array} \Leftrightarrow \begin{array}{c} \text{orange triangle} \quad \text{red triangle} \\ \hline \text{(ext)} \frac{\Gamma \vdash P}{\Gamma \vdash xPx} \quad \frac{\Gamma \vdash Q}{\Gamma \vdash Q} \\ \text{(concat)} \frac{\Gamma \vdash QxPxQ}{\Gamma \vdash xQxPxQx} \end{array}$$



# Proof reduction: example

$$\begin{array}{c}
 \text{(ax)} \frac{t \in \Gamma}{\Gamma \vdash t} \\
 \text{(ext)} \frac{\Gamma \vdash t}{\Gamma \vdash rtr} \\
 \text{(ext)} \frac{\Gamma \vdash rtr}{\Gamma \vdash artra} \\
 \text{(ext)} \frac{\Gamma \vdash artra}{\Gamma \vdash tartrat} \\
 \text{(ext)} \frac{\Gamma \vdash tartrat}{\Gamma \vdash etartrate} \\
 \text{(ext)} \frac{\Gamma \vdash etartrate}{\Gamma \vdash detartrated} \quad \text{(ax)} \frac{d \in \Gamma}{\Gamma \vdash d} \\
 \text{(ext)} \frac{\Gamma \vdash detartrated}{\Gamma \vdash rdetartratedr} \quad \text{(ext)} \frac{\Gamma \vdash d}{\Gamma \vdash ada} \\
 \text{(concat)} \frac{\Gamma \vdash rdetartratedr \quad \Gamma \vdash ada}{\Gamma \vdash radar} \\
 \text{(ext)} \frac{\Gamma \vdash radar}{\Gamma \vdash radar}
 \end{array}$$

# Proof reduction: example

$$\begin{array}{c} \text{(ax)} \frac{t \in \Gamma}{\Gamma \vdash t} \\ \text{(ext)} \frac{\Gamma \vdash t}{\Gamma \vdash rtr} \\ \text{(ext)} \frac{\Gamma \vdash rtr}{\Gamma \vdash artra} \\ \text{(ext)} \frac{\Gamma \vdash artra}{\Gamma \vdash tartrat} \\ \text{(ext)} \frac{\Gamma \vdash tartrat}{\Gamma \vdash etartrate} \\ \text{(ext)} \frac{\Gamma \vdash etartrate}{\Gamma \vdash detartrated} \\ \text{(ext)} \frac{\Gamma \vdash \mathbf{rdetartratedr}}{\Gamma \vdash \mathbf{ardetartratedra}} \quad \text{(ax)} \frac{d \in \Gamma}{\Gamma \vdash d} \\ \text{(concat)} \frac{\Gamma \vdash \mathbf{ardetartratedra} \quad \Gamma \vdash d}{\Gamma \vdash \mathbf{dardehtartratedrad}} \\ \text{(ext)} \frac{\Gamma \vdash \mathbf{dardehtartratedrad}}{\Gamma \vdash \mathbf{adardehtartratedrada}} \\ \text{(ext)} \frac{\Gamma \vdash \mathbf{adardehtartratedrada}}{\Gamma \vdash \mathbf{radardehtartratedradar}} \end{array}$$

# Proof reduction: example

$$\begin{array}{c} \text{(ax)} \frac{t \in \Gamma}{\Gamma \vdash t} \\ \text{(ext)} \frac{\Gamma \vdash t}{\Gamma \vdash rtr} \\ \text{(ext)} \frac{\Gamma \vdash rtr}{\Gamma \vdash artra} \\ \text{(ext)} \frac{\Gamma \vdash artra}{\Gamma \vdash tartrat} \\ \text{(ext)} \frac{\Gamma \vdash tartrat}{\Gamma \vdash etartrate} \\ \text{(ext)} \frac{\Gamma \vdash etartrate}{\Gamma \vdash detartrated} \\ \text{(ext)} \frac{\Gamma \vdash detartrated}{\Gamma \vdash rdetartratedr} \\ \text{(ext)} \frac{\Gamma \vdash rdetartratedr}{\Gamma \vdash ardetartratedra} \\ \text{(ext)} \frac{\Gamma \vdash ardetartratedra}{\Gamma \vdash dardetartratedrad} \\ \text{(ext)} \frac{\Gamma \vdash dardetartratedrad}{\Gamma \vdash adardetartratedrada} \\ \text{(ext)} \frac{\Gamma \vdash adardetartratedrada}{\Gamma \vdash radaretartratedradar} \end{array}$$

# Proof reduction

$$\begin{array}{ccc}
 \begin{array}{c} \text{orange triangle} \\ \hline \Gamma \vdash P \\ \hline \text{(concat)} \frac{\Gamma \vdash P}{\Gamma \vdash xQxP xQx} \end{array} & \begin{array}{c} \text{red triangle} \\ \hline \Gamma \vdash Q \\ \hline \text{(ext)} \frac{\Gamma \vdash Q}{\Gamma \vdash xQx} \end{array} & \longrightarrow & \begin{array}{c} \text{orange triangle} \\ \hline \Gamma \vdash P \\ \hline \text{(ext)} \frac{\Gamma \vdash P}{\Gamma \vdash xP x} \end{array} \quad \begin{array}{c} \text{red triangle} \\ \hline \Gamma \vdash Q \\ \hline \text{(concat)} \frac{\Gamma \vdash Q}{\Gamma \vdash QxP xQ} \end{array} \\
 & & & \begin{array}{c} \hline \Gamma \vdash QxP xQ \\ \hline \text{(ext)} \frac{\Gamma \vdash QxP xQ}{\Gamma \vdash xQxP xQx} \end{array}
 \end{array}$$

- ♣§ Orient equivalence rule: get reduction rule.
- ♣§ Take reduction rule to *define* new inference rule.
- ♣§ Inference rule + repeat reduction rule = program?

# Another recap...

- ☛ Introduced new inference rule.
- ☛ Wanted to prove it doesn't introduce new "palindromes".
- ☛ Introduced reduction rule — relates **new inference** to **existing inference rules**.
- ☛ Repeatedly applying reduction rules can be seen as a **meta-level program**.
- ☛ If we prove the meta-level program always works, then never need to reduce to old rules!
- ☛ Consequence: can use new inference rule...
  1. ... without having to trust it.
  2. ... without having to reconstruct long derivations as evidence.



# Part 2: higher-order programming

(or when functions fly first class)

```
System.out.println(1 + 1);
```

$$1 + 1$$

'a' + 1

```
Character.getNumericValue( 'a' )  
+ 1
```

```
int_of_string 'a' + 1
```

```
let f = fun (x : char) -> 97
in
  f 'a' + 1
```

```
let f =  
    fun (x : char list) -> 97  
in f ['a'; 'b'; 'c'] + 1
```



```
let sum =
```

```
...
```

```
in sum ['a'; 'b'; 'c'] + 1
```

```
let map = ... in
let sum = ... in
  sum (map int_of_char
        ['a'; 'b';
         'c']) + 1
```

# Programming with functions: modularity

- ☛ map is a higher order function.
- ☛ Pattern: "apply the same transformation to each element of the input list"
- ☛ Need only write one map function.
- ☛ This one map function can be reused to apply any transformation to all elements of any input list.

Programs are...

- ... pieces of syntax strung together

- ... variables, bindings, function calls, ...

# Programming with functions: representing programs

## Principles:

- ☛ Variables represented as... variables.
- ☛ Binding structures represented as... functions.

## Assumptions:

```
term : type.  
tint : int -> term.  
tplus : term * term -> term.  
tfun : (term -> term) -> term.  
tapp : term * term -> term.  
tlet : term * (term -> term) -> term
```

## Example:

```
plus (tint 1) (tint 1)
```

# Programming with functions: representing programs

## Principles:

- ☛ Variables represented as... variables.
- ☛ Binding structures represented as... functions.

## Assumptions:

```
term : type.  
tint : int -> term.  
tplus : term * term -> term.  
tfun : (term -> term) -> term.  
tapp : term * term -> term.  
tlet : term * (term -> term) -> term
```

## Example:

```
tfun (fun x -> x)
```

# Programming with functions: representing programs

## Principles:

- ☛ Variables represented as... variables.
- ☛ Binding structures represented as... functions.

## Assumptions:

```
term : type.  
tint : int -> term.  
tplus : term * term -> term.  
tfun : (term -> term) -> term.  
tapp : term * term -> term.  
tlet : term * (term -> term) -> term
```

## Example:

```
tapp (tfun (fun x -> x)) (tint 5)
```

# Programming with functions: representing programs

## Principles:

- ☛ Variables represented as... variables.
- ☛ Binding structures represented as... functions.

## Assumptions:

```
term : type.  
tint : int -> term.  
tplus : term * term -> term.  
tfun : (term -> term) -> term.  
tapp : term * term -> term.  
tlet : term * (term -> term) -> term
```

## Example:

```
tlet (tfun (fun x -> x)) (fun f -> tapp f (tint 5))
```



# Part 3: contextual programming

(or when reflection flies first class)

# Meta-level programming language

- ☛ Want to manipulate programs as data.
- ☛ Programs represented using functions.
- ☛ Problem 1: can only apply functions!
- ☛ Problem 2: values are always closed.
- ☛ Solution: design a meta-level programming language.
- ☛ Expressions of base programming language are pieces of data in the meta-level programming language.

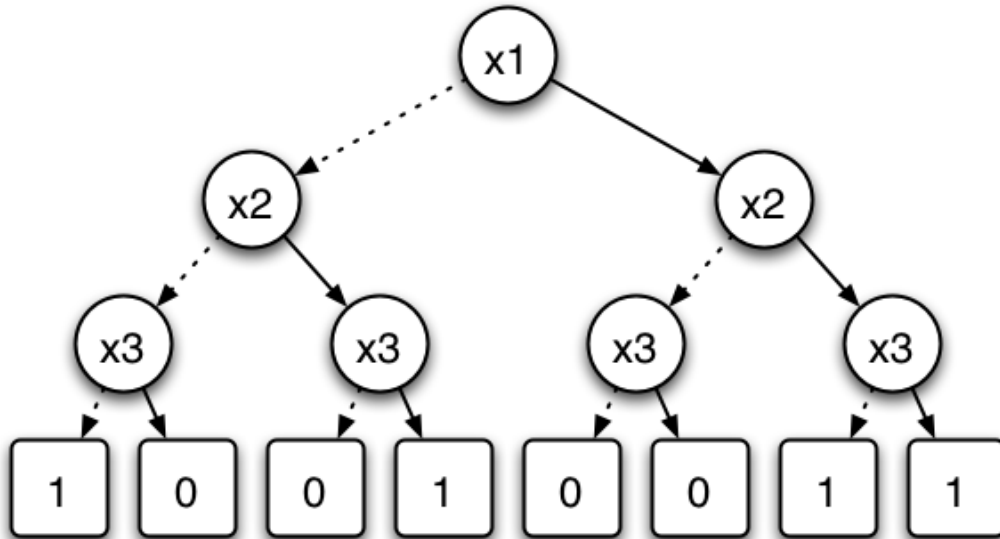
# Contextual objects

- ☛ Introduce notion of context  $\psi$ .
- ☛ As we recurse over data, free variables appear.
- ☛ At the meta-level, pieces of data only make sense in some context  $\psi$ .
- ☛ Contextual modal type theory (Nanevski, Pfenning, Pientka): make types tell us in what context a piece of data makes sense.
- ☛ Type of meta-level functions mapping (open) data to (open) data:

$\text{Prop} : \text{type}.$   
 $\text{trans} : \forall \psi. \text{Prop}[\psi] \rightarrow \text{Prop}[\psi].$

# Example: binary decision diagrams

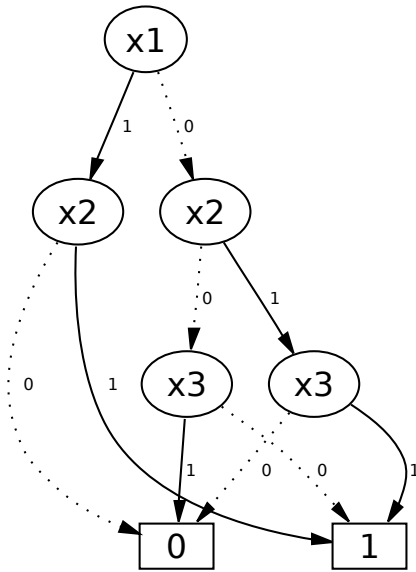
$$\forall x_1. \forall x_2. \forall x_3. (\neg x_1 \wedge \neg x_2 \wedge x_3) \vee (x_1 \wedge x_2) \vee (x_2 \wedge x_3)$$



<b>x1</b>	<b>x2</b>	<b>x3</b>	<b>f</b>
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

# Example: binary decision diagrams

$$\forall x_1. \forall x_2. \forall x_3. (\neg x_1 \wedge \neg x_2 \wedge x_3) \vee (x_1 \wedge x_2) \vee (x_2 \wedge x_3)$$



- ☛ Equivalent formula have unique canonical graph.
- ☛ To prove  $A \Rightarrow B$ , can compare graph of  $A$  and graph of  $B$ .

# Reflection and binary decision diagrams

Want to prove that  $A \Rightarrow B$  for some given  $A$  and  $B$ .

1.  $\text{toBDD } A$  maps  $A$  to BDD.
2.  $\text{toBDD } B$  maps  $B$  to BDD.
3. Map each BDD to canonical graphs.
4. Test whether canonical graph is equal (using  $\text{test}$ ).

5. Prove that

$$\forall \psi. \forall P_1: Prop[\psi]. \forall P_2: Prop[\psi]. \\ \text{test } (\text{toBDD } P_1) (\text{toBDD } P_2) = \text{true} \Rightarrow (P_1 \Rightarrow P_2)$$

6. If  $\text{test}$  returns  $\text{true}$  then  $A \Rightarrow B$  by property above.

# Conclusion

- ☛ Using functions to encode formulas is very convenient.
- ☛ Introducing meta-level programming language to reason to encoded formulas gives us the formalism we need to express meta-level programs.
- ☛ If we prove that meta-level program is sound, then can use meta-level program to prove some property.
- ☛ No need to actually write out proof of property using inference rules.
- ☛ In effect the meta-level program is a new inference rule!
- ☛ Future work:
  1. Devise more reflective meta-level programs.
  2. Work out the details and properties of the meta-level language we need to achieve this.