# Proposed Title of Your Project

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I declare that this work represents my own efforts, and that all text and code have been written by me (except as indicated<sup>1</sup>).

### 1 Introduction and Motivation

Describe in high-level terms what your project is about, and why it is an interesting project.

### 2 Goals

Here you should list high-level goals you intend to achieve in your project. These should include specific deliverables (a program that will do x, y and z using the v, w methods), as well as important characteristics or qualities of your project that make it interesting as an investigation into computer games.

## 3 Methodology

Explain in high-level terms how you intend to tackle the problem. Describe the major steps involved in the project, what is required for each step, and your solution strategy. For a theoretical examination explain what resources you intend to use, and how you intend to examine the problem or issue.

 $<sup>^1{\</sup>rm You}$  can quote other sources, but quotations should be clearly delineated and should in total comprise only a very, very small portion of your work (< 5% of text).

## 4 Timeline

Your work on the project should proceed in incremental steps. Ideally, you will have specific dates by which certain tasks must be complete, but minimally you should have a list of things to do and a dependency-respecting ordering for doing them. Be sure to allot enough time for each step—be realistic, especially for programming problems.

Note that you do not have to follow your plan exactly, but if you deviate from it in a significant way you should be prepared to explain what changed and why in the final report.

### 5 Resources

Here you should list the resources you require to complete the project. For programming projects this may be game engines, programming and debugging environments libraries and more. Theoretical examinations should specify (potential) reference sources.

#### 6 Related Work

Others in the world will have done similar or related work, or your project may be building on a specific paper/topic. Here you should describe related projects—give references, along with a brief description of what the work was about, and in particular how it might relate to what you plan to do. This will require you do some preliminary research/investigation on your topic.