Graphics Interface 2014

May 7-9, Montreal, Quebec, Canada

Papers submission: December 18, 2013
Author notification: February 20, 2014
Final papers due: March 3, 2014
Posters submission: March 14, 2014
Poster notification: March 25, 2014

www.graphicsinterface.org

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Graphics Interface is the oldest continuously scheduled conference in the field. It consistently attracts high-quality papers on recent advances in interactive system design, human-computer interaction, graphics, and visualization. All paper submissions are fully peer reviewed by at least two members of the program committee and two external reviewers. Accepted papers will be archived in the ACM Digital Library. Authors of best student papers and other top papers will be invited to submit revised manuscripts to a special section of the Journal of Computers and Graphics. GI 2014 will be held in conjunction with Computer and Robot Vision (CRV) and Artificial Intelligence (AI). Registration provides access to all talks and keynotes of the three conferences (GI, AI, CRV). The three conferences also share a common posters and demos session. GI will have two invited keynote speakers, one from the area of graphics and the other from HCI. Additional invited talks will be given by the 2014 winner of the CHCCS Achievement Award, and by the 2013 winners of the Alain Fournier and Bill Buxton Ph.D. Dissertation awards.

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Print on 8.5" x 11" page, cut to 3" x 5.25", and make 0.25" diameter hole at grey circle.