

COMP-667 Software Fault Tolerance

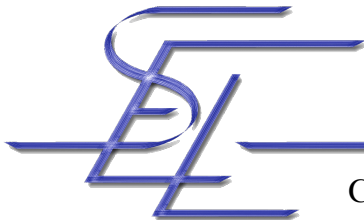
Software Fault Tolerance Implementing N-Version Programming

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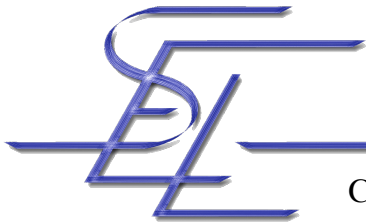
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Overview

- Design Issues
 - Encapsulating Input / Output Parameters
- Extensible Voters
 - Exact Majority Voter
- Version Execution
 - Exception handling
 - Non-pre-emption vs. pre-emption
- Interface for the Programmer
- Discussion



Desired Properties of Libraries (1)

- General purpose
 - Provide everything that is not application-specific
- Easy to use for a programmer
 - Can a programmer use your library without an excessive amount of work?
 - How invasive is your library?
 - Does the programmer need to change his existing design significantly to use your library?
 - Does using your library restrict the programmer in any way?
- Easy to use interface
 - Minimize required programming effort (algorithmic complexity / code quantity) to use the library



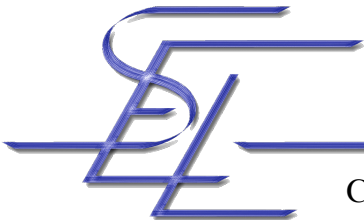
Desired Properties of Libraries (2)

- Safe to use
 - Do not give the programmer the opportunity to make mistakes!
 - If possible, correct use should be enforced by the compiler
 - Otherwise, use exceptions to signal misuse
 - Library must behave correctly, even if programmer uses “advanced” programming constructs such as multi-threading, exceptions, reflection, proxies, aspect-orientation, ...
- Safe interface
 - Rely on generics / type checking
 - Signal (checked) exceptions if misuse is detected at run-time



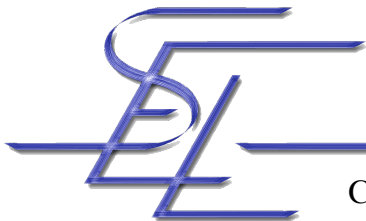
N-Version Programming

- Application-specific
 - Input data
 - Output data
 - Code of the different versions
- Generic
 - Execution infrastructure
 - Threads that execute the versions
 - Synchronizing the threads
 - Distributing the input
 - Collecting the output
 - Voting
 - Voters
- The generic library needs to handle application-specific input and output, and needs to call application-specific code!



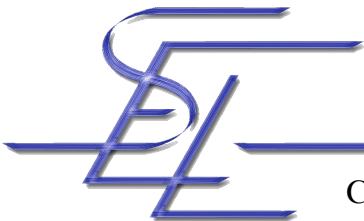
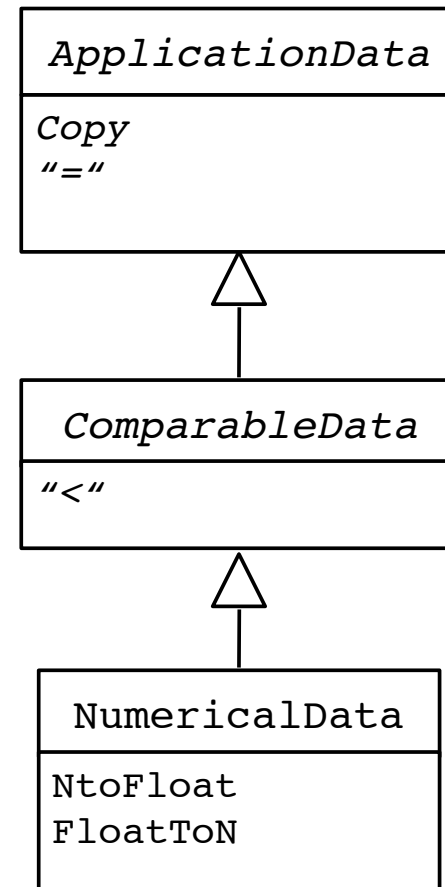
Application Data Requirements

- The infrastructure must be able to copy input parameter values
- The voters must be able to compare results
- Some voters might want to sort results
- Some voters might want to perform calculations on numerical results
- Ada does not provide reflection, e.g. some general means of dealing with unknown data
⇒ we'll use an object hierarchy



Application Data Hierarchy

- The programmer must implement a class that encapsulates his data as a subclass of `ApplicationData` or `ComparableData` and implement the required operations, or just use `NumericalData`.

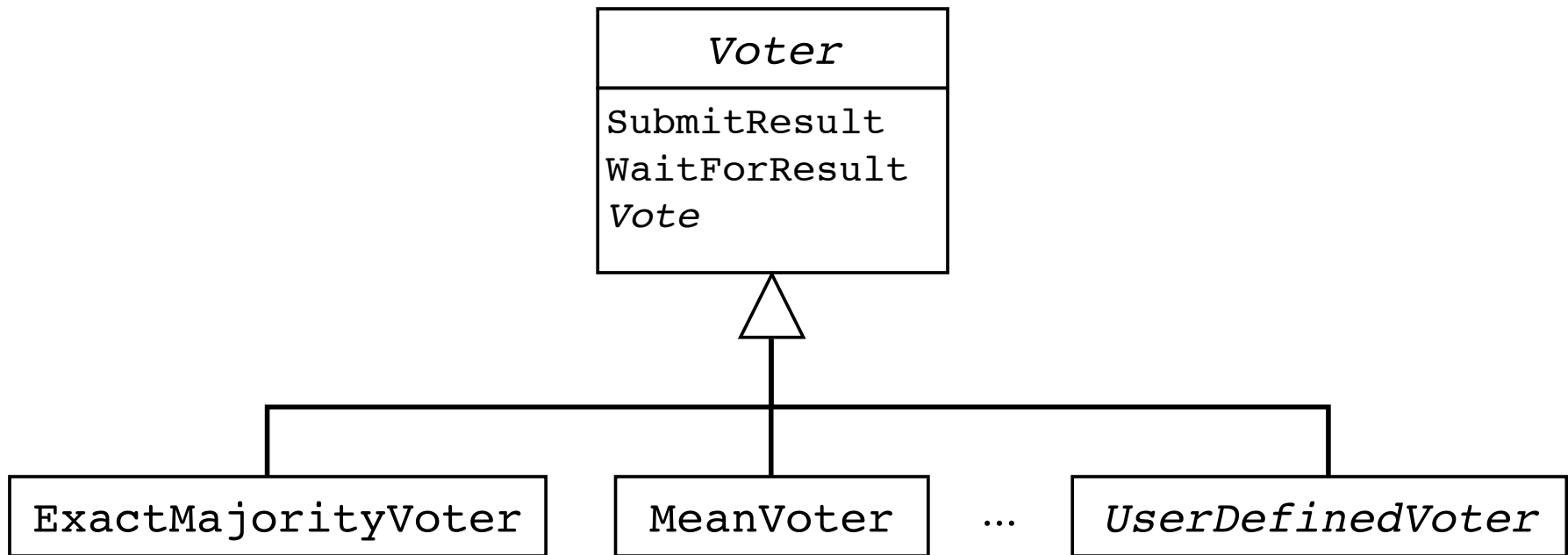


Voter Requirements

- Voter implementation is application independent
⇒ make voters reusable!
- Which voter is most appropriate for determining a correct result is highly application dependent
⇒ the user should be able to configure the n-version support with the appropriate voter
⇒ if needed, the user should be able to write his own voter and use it with the infrastructure
- Voters are accessed concurrently!



Parallel Design Diversity Concept



Voter Class Specification (1)

package Voters **is**

type Voter (Number_Of_Versions : Positive) **is**

abstract tagged limited private;

type Any_Voter **is access all** Voter'Class;

procedure Submit_Result(Voter : **in out** Voter;

R : **in** Application_Data; N : Positive; Round : Positive);

procedure Wait_For_Result(Voter : **in out** Voter; R : **out** Application_Data);

Decision_Failure : **exception;**

private

... -- Synchronizer defined on the next slide

type Result_Array **is array** (Positive **range** <>) **of** ApplicationData;

type Voter(Number_Of_Versions : Positive) **is tagged record**

Results : Result_Array (1 .. Number_Of_Versions);

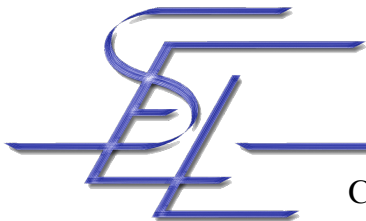
Collected_Results : Natural := 0;

Sync : Synchronizer;

end record;

procedure Vote (Voter : **in out** Voter; Result : **out** Positive) **is abstract;**

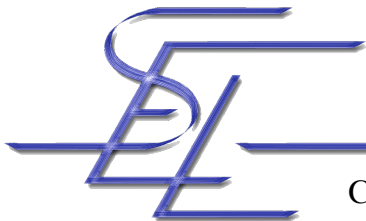
end Voters;



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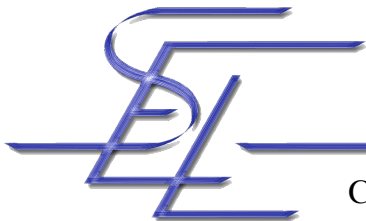
Voter Class Specification (2)

```
package Voters is
  ... -- continued from previous slide
private
  protected type Synchronizer is
    procedure Submit_Result(R : in Application_Data;
                          N : in Positive; Round : in Positive;
                          Voter : Any_Voter);
    entry Wait_For_Result(R : out Application_Data;
                          Voter : Any_Voter);
    procedure Set_Result (N : in Natural);
    procedure Signal_Failure;
  private
    Chosen_Result : Natural := 0;
    Current_Round : Natural := 0;
    Failure : Boolean := False;
  end Synchronizer;
  ... -- contents on previous slide
end Voters;
```



Voter Class Implementation (1)

```
package body Voters is  
  procedure Submit_Result(Voter : in out Voter;  
                           R : in Application_Data;  
                           N : in Positive;  
                           Round : in Positive;) is  
  
  begin  
    Voter.Sync.Submit_Result (R, N, Round, Voter);  
  end Submit_Result;  
  
  procedure Wait_For_Result (Voter : in out Voter;  
                              R : out Application_Data) is begin  
    Voter.Sync.Wait_For_Result (R, Voter);  
  end Wait_For_Result;  
end Voters;
```

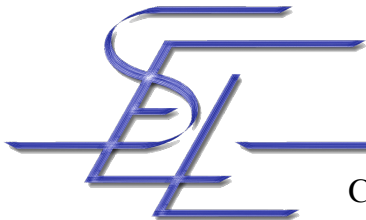


Voter Class Implementation (2)

```
package body Voters is
  protected body Synchronizer is
    procedure Submit_Result (R : in Application_Data; N : Positive;
                             Round : Positive; Voter : Any_Voter) is

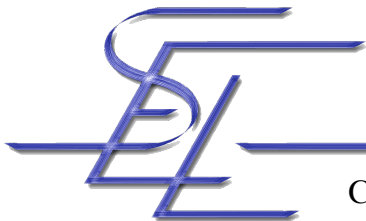
    begin
      if Round = Current_Round then
        Copy(R, Voter.Results(N));
        Collected_Results := Collected_Results + 1;
        Voter.Vote;
      end if;
    end Submit_Result;

    entry Wait_For_Result (R : out Application_Data; Voter : Any_Voter)
      when Chosen_Result > 0 or Failure is
    begin
      if Failure then Failure := False; raise Decision_Failure;
      else Copy(Voter.Results(Chosen_Result), R); Chosen_Result := 0;
      end if;
    end Wait_For_Result;
```



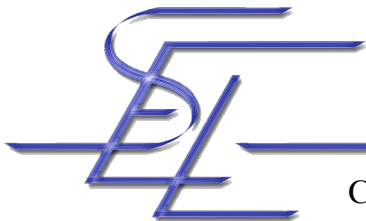
Voter Class Implementation (3)

```
procedure Set_Result (N : Natural) is  
begin  
    Chosen_Result := N;  
    Current_Round := Current_Round + 1;  
end Set_Result;  
  
procedure Signal_Failure is  
begin  
    Failure = True;  
end Signal_Failure;  
end Synchronizer;  
end Voters;
```



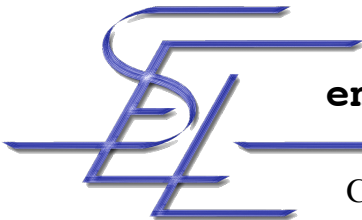
Dynamic Majority Voter Specification

```
package Voters.Majority_Voters is  
  type Majority_Voter (Number_Of_Versions : Positive) is  
    new Voter with private;  
private  
  type Majority_Voter (Number_Of_Versions : Positive) is  
    new Voter with record  
      EqualCount : array (1 .. Number_Of_Versions) of Positive;  
    end record;  
  procedure Vote (Voter : in out Majority_Voter;  
                  Result : out Positive);  
end Voters.Majority_Voters;
```



Dynamic Majority Voter Implementation

```
procedure Vote (Voter : in out Majority_Voter;  
                Result : out Positive) is  
    Majority : Natural = Voter.Number_Of_Versions / 2;  
begin  
    if Voter.Number_Of_Versions mod 2 = 1 then  
        Majority := Majority + 1; end if;  
    if Voter.Collected_Results >= Majority then  
        Voter.EqualCount := (others => 0);  
        for I in 1 .. Voter.Number_Of_Versions - 1 loop  
            for J in I + 1 .. Voter.Number_Of_Versions loop  
                if Equal (Voter.Results(I), Voter.Results(J)) then  
                    Voter.EqualCount(I) := Voter.EqualCount(I) + 1;  
                    if Voter.EqualCount(I) >= Majority then  
                        Voter.Sync.Set_Result (I); return;  
                    end if;  
                    Voter.EqualCount(J) := Voter.EqualCount(J) + 1;  
                end if;  
            end loop; end loop;  
        if Voter.Collected_Results = Voter.Number_Of_Versions then  
            Voter.Sync.Signal_Failure;  
        end if;  
    end if;  
end Vote;
```



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N-Version Implementation

- Abstraction of a version

```
type Version is access procedure
```

```
  (Input : in ApplicationData;  
   Result : out ApplicationData);
```

```
type Versions is array (Natural range <>) of Version;
```

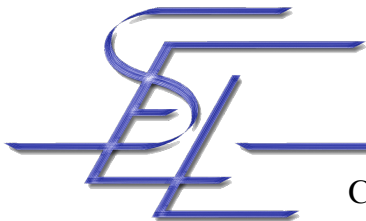
- Each version is executed by a task. For efficiency reasons, one task is created for each version, and kept alive for successive runs.

```
task type Version_Executor
```

```
  (Version_Number : Natural;  
   My_Control : access Version_Controller;  
   My_Voter : access Voter) is
```

```
  entry Start (I : in Application_Data; R : in Positive);
```

```
end Version_Executor;
```

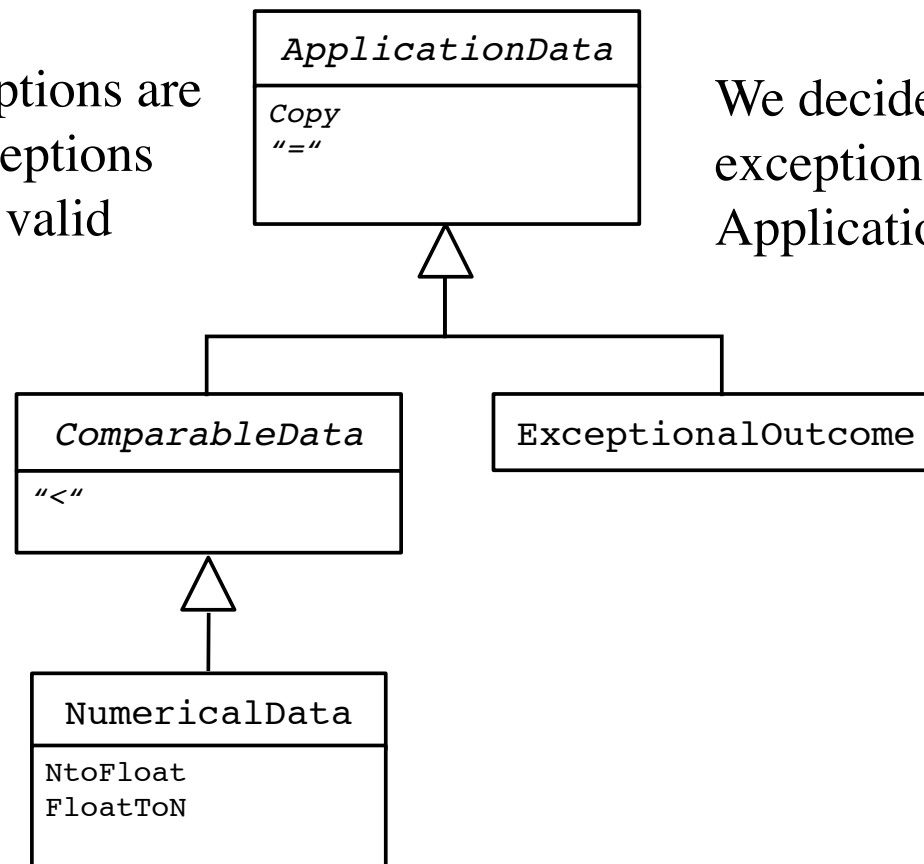


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Exception Handling

- Should exceptions be treated as valid results, or should an unhandled exception be treated as a version failure?

If user-defined exceptions are to be supported, exceptions should be treated as valid results



We decided to encapsulate exceptions in the ApplicationData hierarchy



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N-Version Specification

generic

```
Number_Of_Versions : Positive;  
Algorithms : Versions (1 .. Number_Of_Versions);  
Voter : Voters.Voter;
```

package N_Version_Support is

```
type N_Version is limited private;
```

```
procedure Execute (N : in out N_Version;  
                  Input : in Application_Data;  
                  Output : out Application_Data);
```

```
Decision_Failure : exception renames Voters.Decision_Failure;
```

private

```
type N_Version is new Ada.Finalization.Limited_Controlled  
with record
```

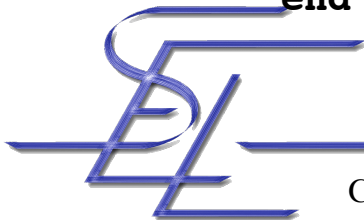
```
Version_Executors : array (1 .. Number_Of_Versions)  
of Version_Executor;  
Control : aliased Version_Controller;  
Voter : aliased Voter;
```

```
end record;
```

```
procedure Initialize (N : in out N_Version);
```

```
procedure Finalize (N : in out N_Version);
```

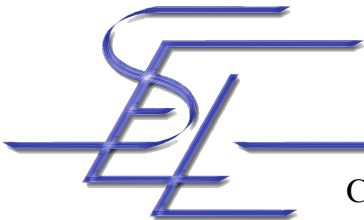
```
end N_Version_Support;
```



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N-Version Implementation (1)

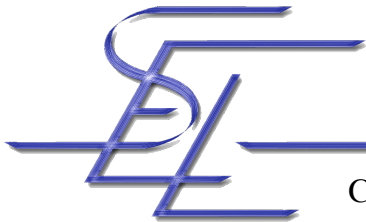
```
package body N_Version_Support is  
  procedure Initialize (N : in out N_Version) is  
  begin  
    for I in N.Version_Executors loop  
      N.Version_Executors (I) := new Version_Executor  
        (I, N.Control'Access, N.Voter'Access);  
    end loop;  
  end Initialize;  
  procedure Finalize (N : in out N_Version) is  
  begin  
    for I in N.Version_Executors loop  
      Abort (N.Version_Executors (I));  
    end loop;  
  end Finalize;  
  ... -- continued on next slide  
end N_Version_Support;
```



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N-Version Implementation (2)

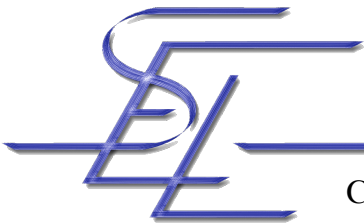
```
package body N_Version_Support is  
  ... -- previous slide  
  procedure Execute (N : in out N_Version;  
                    Input : in Application_Data;  
                    Round : in Positive;  
                    Output : out Application_Data) is  
  
  begin  
    for I in N.Version_Executors loop  
      N.Version_Executors(I).Start (Input, Round);  
    end loop;  
    N.Voter.Wait_For_Result (Output);  
  end Execute;  
end N_Version_Support;
```



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Non-Preemptive Version Execution

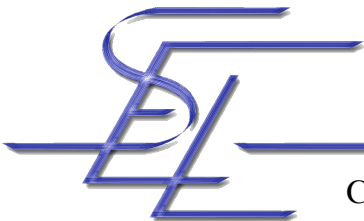
- Each version runs to completion, and then submits it's result to the voter
- Advantages
 - Simple to implement
 - The state of the versions remains consistent
- Disadvantages
 - Wasted time (sometimes a decision can be made without waiting for all results)
 - “Endless looping” versions will lead to failure



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Preemptive Version Execution

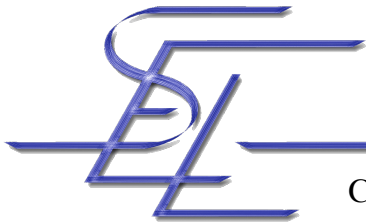
- Still running versions are interrupted / notified as soon as a correct result has been determined
- Advantages
 - No wasted time
 - Can handle “endless looping” versions
- Disadvantages
 - Needs special language or OS support
 - Often results in high run-time overhead in fail-free mode
 - Consistency problems
 - Hard to prove correctness



Preemptive Version Controller

```
protected type Version_Controller is
  entry Wait_Abort;
  procedure Signal_Abort;
private
  Abort_Signaled : Boolean := False;
end Action_Controller;

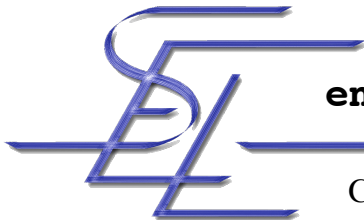
protected body Version_Controller is
  entry Wait_Abort when Abort_Signaled is
  begin
    if Wait_Abort'Count = 0 then
      Abort_Signaled := False;
    end if;
  end Wait_Abort;
  procedure Signal_Abort is
  begin
    Abort_Signaled := True;
  end Signal_Abort;
end Version_Controller;
```



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Version Executor

```
task body Version_Executor (Version_Number : Natural,  
    My_Control : access Version_Controller;  
    My_Voter : access Voter) is  
    Input, Result : Application_Data; Round : Positive;  
begin  
    loop  
        accept Start (I : in Application_Data; R : in Positive) do  
            Copy (I, Input); Round := R;  
        end Start;  
        select  
            My_Control.Wait_Abort;  
        then abort  
            begin  
                Algorithms(Version_Number) (Input, Result);  
                Submit_Result (My_Voter, Result, Round, Version_Number);  
            exception  
                when E: others =>  
                    Submit_Result (My_Voter, new Exceptional_Outcome  
                        (Exception_Identity (E)), Round, Version_Number);  
            end;  
        end select;  
    end loop;  
end Version_Executor;
```

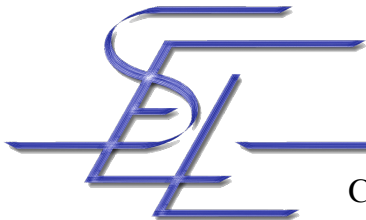


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Voter Synchronizer with Exceptions

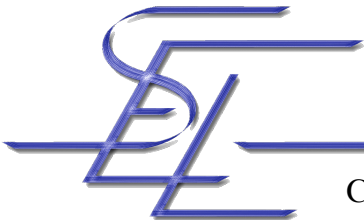
```
package body Voters is
  protected body Synchronizer is
    procedure Submit_Result (...) is
    begin
      -- same as before
    end Submit_Result;

    entry Wait_For_Result (R : out Application_Data; Voter : Any_Voter)
      when Chosen_Result > 0 or Failure is
    begin
      if Failure then Failure := False; raise Decision_Failure;
      else Copy(Voter.Results(Chosen_Result), R); Chosen_Result := 0;
        if R in Exceptional_Outcome'Class then
          Raise_Exception(R.Exception_Identity);
        end if;
      end if;
    end Wait_For_Result;
```



User-Defined N-Version Unit

```
with N_Version_Support;  
type Element_List is new Application_Data with ...  
procedure Bubble_Sort (Input : in Element_List;  
                        Result : out Element_List);  
procedure Shaker_Sort ...;  
procedure Quick_Sort ...;  
Sorting_Algorithms : Versions :=  
  (Bubble_Sort'Access, Shaker_Sort'Access, Quick_Sort'Access);  
package My_N_Version is new N_Version_Support  
  (3, Sorting_Algorithms, Majority_Voter);  
declare  
  Reliable_Sort : My_N_Version.N_Version;  
  Input : Element_List := new Element_List (...);  
  Result : Element_List;  
begin  
  -- build input  
  Reliable_Sort.Execute(Input, Result);  
end;
```



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Discussion (1)

- Ease of use
 - + All application independent code is provided by the infrastructure, e.g. the programmer only has to implement the code for each version
 - + The infrastructure provides all well-known voters, and allows the programmer to implement a custom voter, if necessary
 - + Can be used as is in a recursive context
 - The programmer has to encapsulate input parameters and results in subclasses of `ApplicationData`



Discussion (2)

- Safety of use
 - Initialization of the n-version support is done automatically at instantiation time
 - Thread creation / destruction / synchronization is handled exclusively by the infrastructure
 - The infrastructure deals with user-defined and unhandled exceptions
 - The interface enforces coherence, e.g. the number of versions N always corresponds to the number of implemented procedures
 - The interface enforces correct voting, e.g. every version votes exactly once
 - Thread-safe
 - Failure to determine a result is signalled to the outside



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