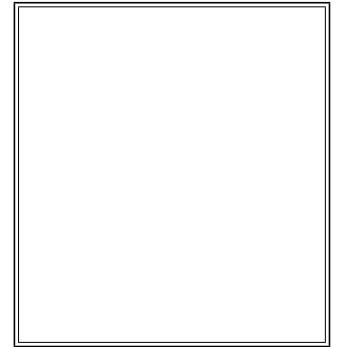


COMP-533 Questionnaire

1. First name:
2. Last name:
3. Your dad's mother's maiden name:
4. My first computer:
5. My favorite object-oriented programming language:
6. My favorite movie:
7. What is the answer to Life, the Universe and Everything?



Draw your picture here

8. Have you used UML (Unified Modeling Language) before?

<input type="checkbox"/>	Yes	<input type="checkbox"/>	No
<input type="checkbox"/>	Yes	<input type="checkbox"/>	No
<input type="checkbox"/>	Yes	<input type="checkbox"/>	No
<input type="checkbox"/>	Yes	<input type="checkbox"/>	No
<input type="checkbox"/>	Yes	<input type="checkbox"/>	No

 - (a) Class diagrams
 - (b) State diagrams
 - (c) Communication diagrams / collaboration diagrams
 - (d) Sequence diagrams
 - (e) Use Case diagrams
9. Are you familiar with OCL (Object Constraint Language)? Yes No
10. Are you familiar with Design Patterns? Yes No
11. Are you familiar with Aspect-Oriented Programming? Yes No
12. State the base principles of object-orientation (*abstraction* is one of them):
13. What are the properties of an object (*identity* is one of them)?
14. Please state the base mechanisms of object-oriented programming (i.e. the building blocks that achieve the ideas mentioned in question 12 and 13) (turn page)