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Introduction

We introduce the notion of relevance effect which bears on exploiting BNs to generate realizations of relevant variables to be used for potentially improving the performance of a learning model on a supervised task.

- We explore the use of the relevance effect in Deep Belief Networks (DBNs) with a focus on relational domains.
- Despite being at odds with the non-monotonicity of probability, we attain improvements in learning performance on tasks involving both synthetic and real-world data.
 - This suggests that relevance effect has the potential to be practiced for improving the performance of supervised learning methods in general.

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Relevance Effect

- Consider a classification task involving input variables e_1, \dots, e_n and output variable o .
- Variables are part of a domain modeled by some (partially known) BN \mathcal{B} .
 - How to use \mathcal{B} to improve classification performance on output variable o ?

Rule:

- Mapping that acts on variables e_1, \dots, e_n .
- Probabilistic or deterministic.

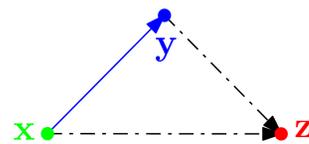
Sampling in the “wrong” way:

- In general, to correctly generate samples of an arbitrary variable s belonging to BN \mathcal{B} , one must draw samples from CPD $P(s|e_1, \dots, e_n, o)$.
- The wrong way: To purposefully ignore some of the observed variables.
 - E.g., sample from $P(s|e_1, \dots, e_n)$ or $P(s|e_1)$.

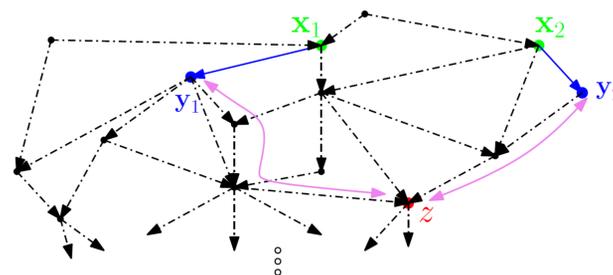
Relevance Effect:

*Finding the value of some **relevant** variable(s), even in the wrong way, and incorporating it into the training process could improve the learning performance.*

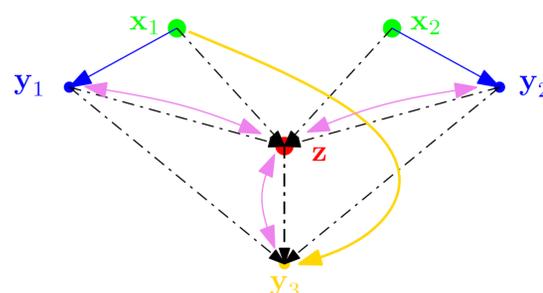
Motivating Examples



- Classification task:
 - Input: x , Output: z
 - $P(y|x)$ known, $P(z|x, y)$ unknown
 - x does not d-separate y from z .
 - z is observed (training set)
- Relevance effect → use $P(y|x)$ as a rule.

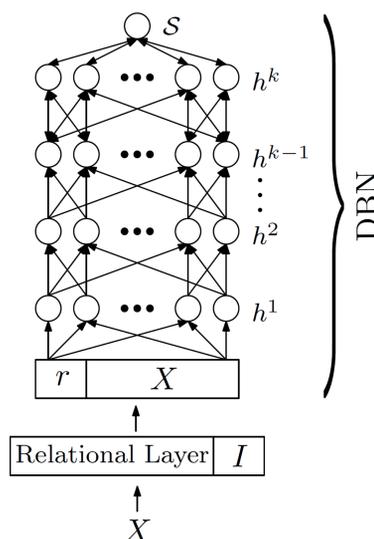


Sparsely-known complex network



Generalized interpretation of rules

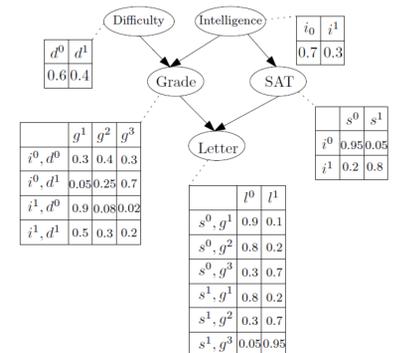
Deep Learning Framework



Experiments

Experiment 1.

- Input: i, d
- Output: l
- Rule: $P(s|i)$
- ✓ 7.53% improvement



Experiment 2.

- BN defined over x_1, \dots, x_{10} .
 - $x_1 \sim \mathcal{N}(0,1)$,
 - $x_2 \sim \mathcal{U}(0,1)$ w.p. p & $x_2 \sim \mathcal{U}(-1,0)$ o/w
 - $(x_{i+1}|x_i, x_{i-1}) \sim \begin{cases} \mathcal{U}(0,1) & \text{if } \psi(x_{i+1}) > \gamma \\ \mathcal{U}(-1,0) & \text{if } \psi(x_{i+1}) < \gamma \end{cases}$
 - $\psi(x_{i+1}) := \frac{1}{2}(x_i + x_{i-1})$
- Input: x_4, x_5
- Output: $x_{10} \geq 0$
- Rule: $P(x_6|x_4, x_5)$
- ✓ 22% improvement

Experiment 3.

- KEGG Metabolic Relation Network Dataset
- Output: predicting whether enzymes/genes are interacting with more than 3 other neighbors
- Two rules: clustering coefficient and betweenness centrality of enzymes/genes
- Rules obtained using LS-regression (trained on about half of the features, 10% of training set)
- ✓ 10.47% improvement

	RDNN	DBN
Student BN	$\frac{737 \pm 3.51}{2000}$ (36.85%)	$\frac{797}{2000}$ (39.85%)
10-Node BN	$\frac{41.33 \pm 1.80}{2000}$ (2.07%)	$\frac{53}{2000}$ (2.65%)
Metabolic Network	$\frac{231}{8000}$ (2.89%)	$\frac{258}{8000}$ (3.23%)

Performance of RDNN and DBN in terms of number of misclassifications. The notation is as follows: $\frac{\text{number of misclassifications}}{\text{size of test size}}$ (Percentage).

Remarks

- Using BNs to improve learning performance of Deep Neural Nets.
- A step towards incorporating relational knowledge into Deep Learning paradigm.
- Applicable to all supervised learning models.