COMP251: Network flows (1)

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Based on slides from M. Langer (McGill) & (Cormen *et al.*, 2009)
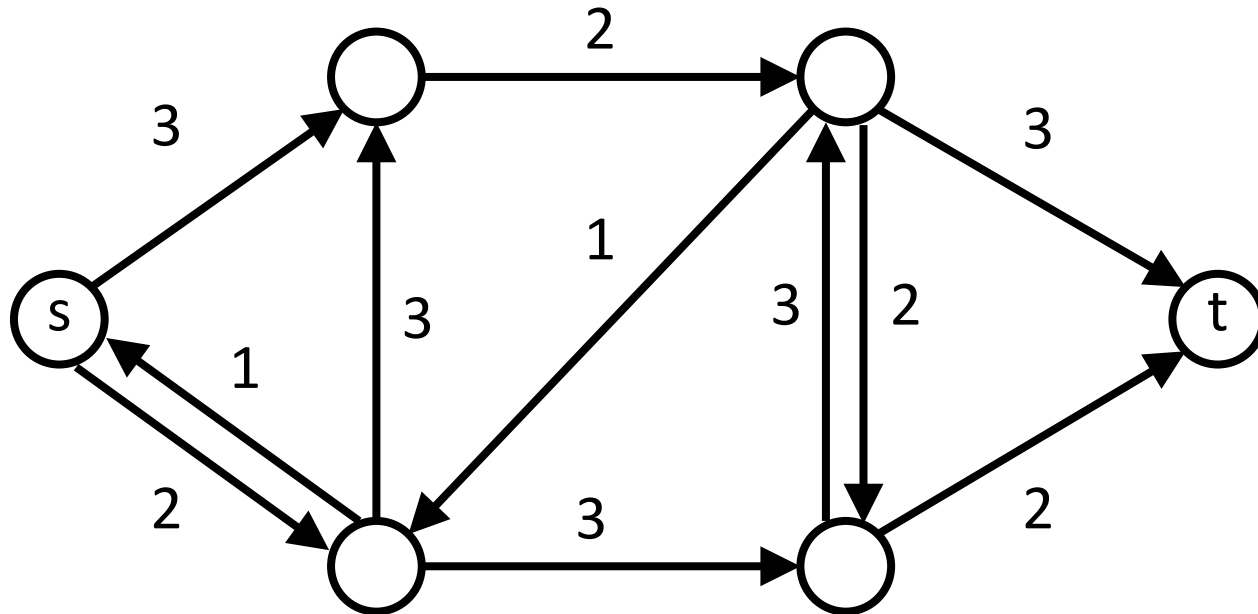
Flow Network

$G = (V, E)$ directed.

Each edge (u, v) has a **capacity** $c(u, v) \geq 0$.
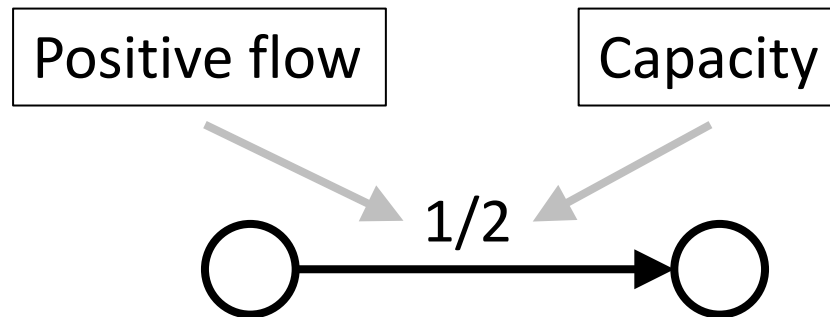
If $(u, v) \notin E$, then $c(u, v) = 0$.

Source vertex s, **sink** vertex t, assume $s \rightsquigarrow v \rightsquigarrow t$ for all $v \in V$.
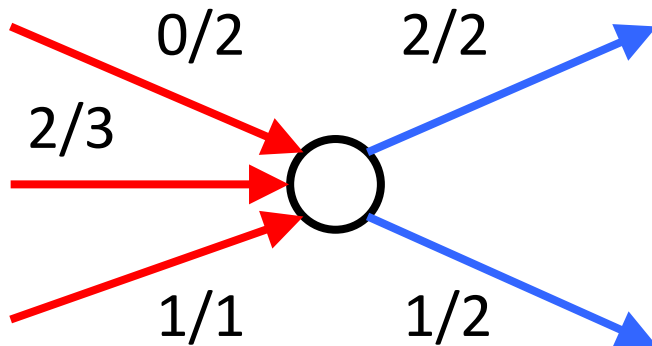
Definitions

Positive flow: A function p : V × V → **R** satisfying.

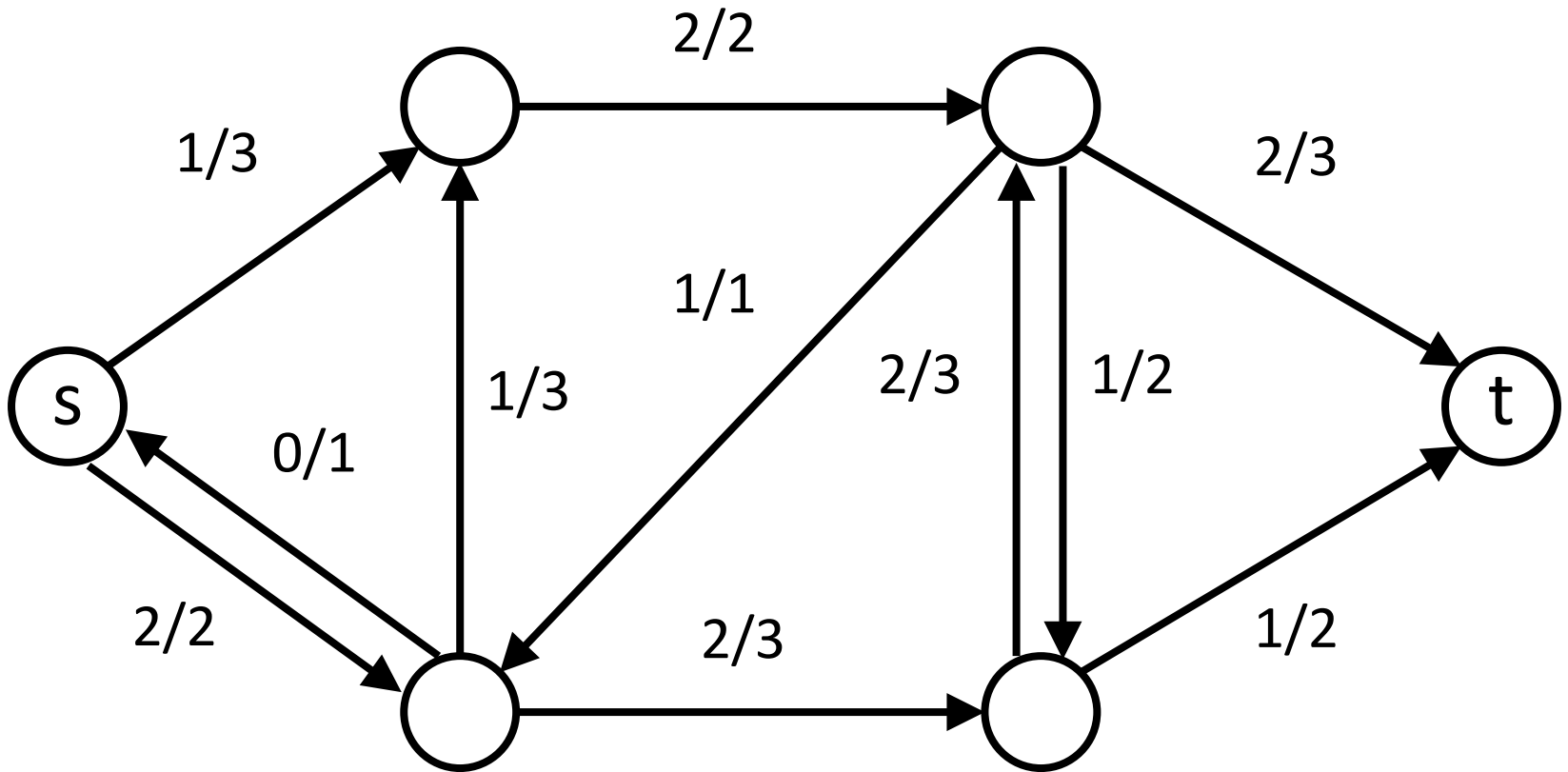**Capacity constraint:** For all u, v ∈ V, 0 ≤ p(u, v) ≤ c(u, v),

Flow conservation: For all u ∈ V − {s, t},

$$\underbrace{\sum_{v \in V} p(v, u)}_{\text{Flow into u}} = \underbrace{\sum_{v \in V} p(u, v)}_{\text{Flow out of u}}$$
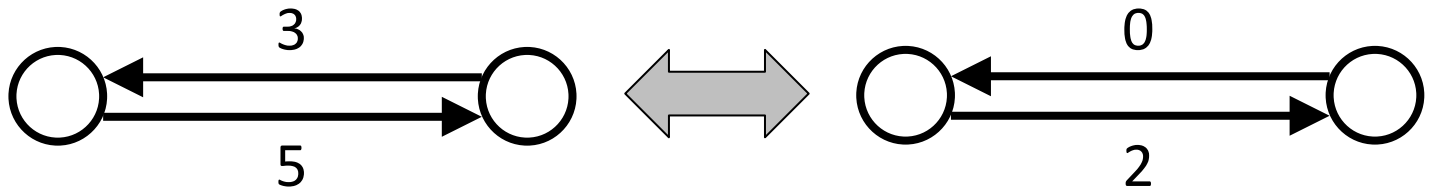

Flow in: 0 + 2 + 1 = 3
Flow out: 2 + 1 = 3

Example

Cancellation with positive flows

- Without loss of generality, can say positive flow goes either from u to v or from v to u, but not both.

- In the above example, we can "cancel" 1 unit of flow in each direction between x and z.

- Capacity constraint is still satisfied.

- Flow conservation is still satisfied.

Net flow

A function $f : V \times V \rightarrow \mathbf{R}$ satisfying:

- **Capacity constraint:** For all $u, v \in V, f(u, v) \leq c(u, v)$,

- **Skew symmetry:** For all $u, v \in V, f(u, v) = -f(v, u), v \in V$

- **Flow conservation:** For all $u \in V - \{s, t\}, \displaystyle\sum_{v \in V} f(u, v) = 0$

$$\sum_{v \in V; f(v,u)>0} f(v,u) = \sum_{v \in V; f(u,v)>0} f(u,v)$$

Total positive flow entering u

Total positive flow leaving u

Positive vs. Net flows
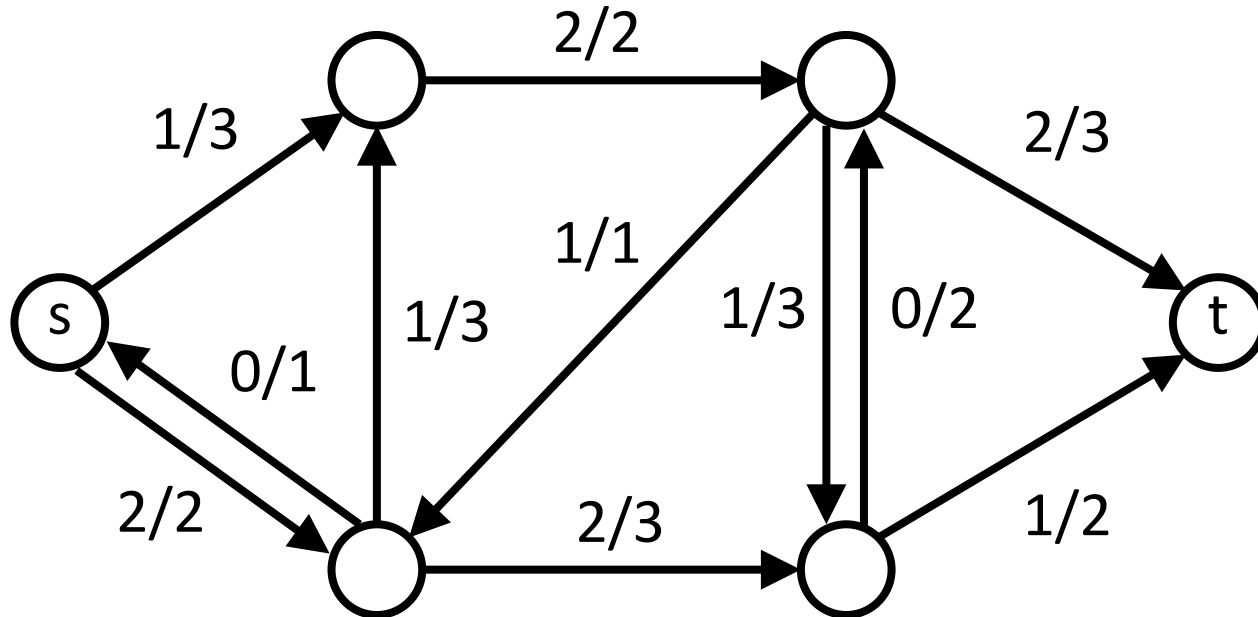
Define net flow in terms of positive flow:

$$f(u,v) = p(u,v) - p(v,u).$$

The differences between positive flow p and net flow f :

- $p(u,v) \geq 0$,
- f satisfies skew symmetry.

Values of flows
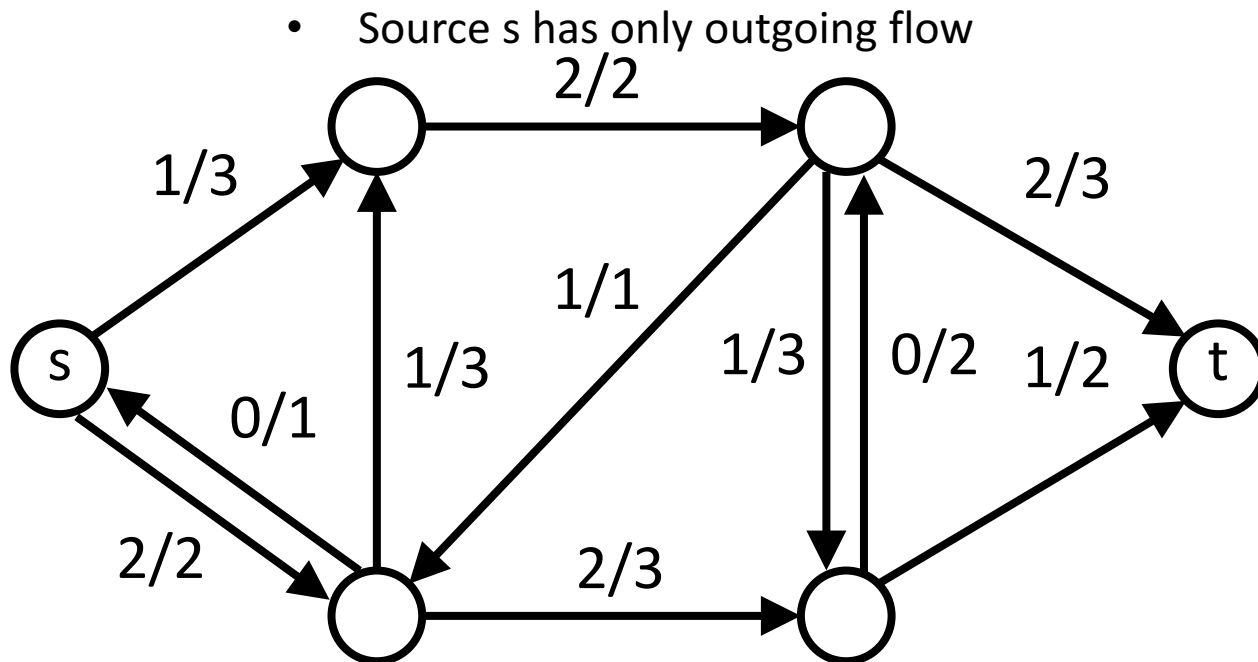
Definition: $f = |f| = \sum_{v \in V} f(s,v)$ = total flow out of source.
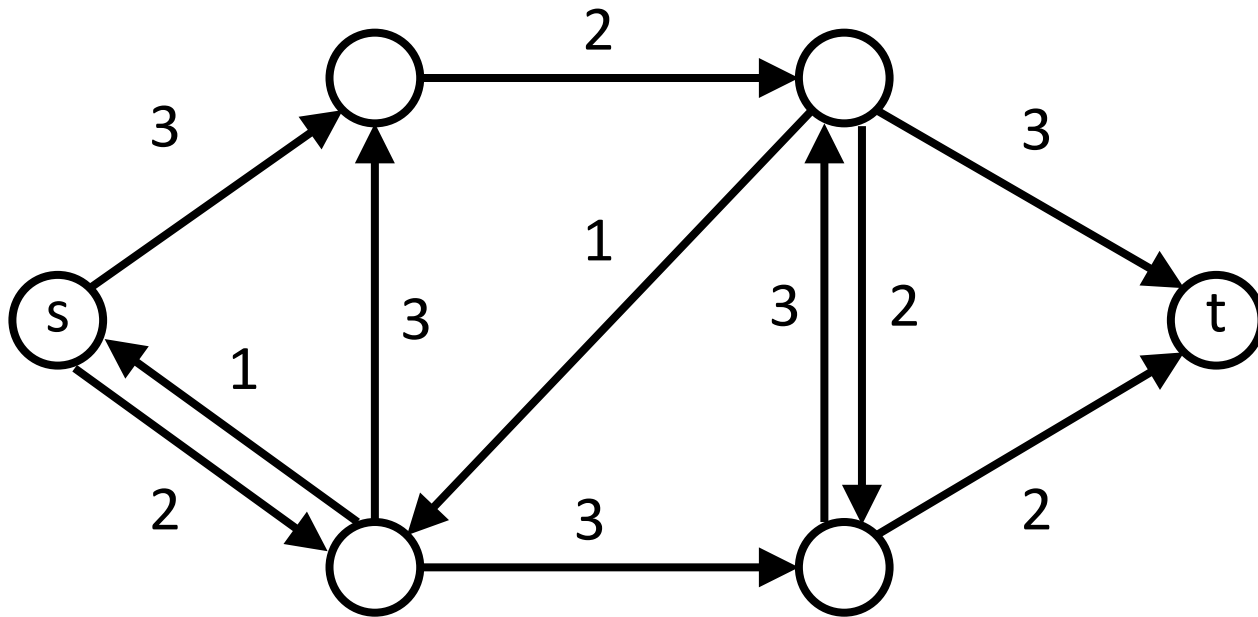

Value of flow $f = |f| = 3$.

Flow properties

- Flow in == Flow out
- Source s has outgoing flow
- Sink t has ingoing flow
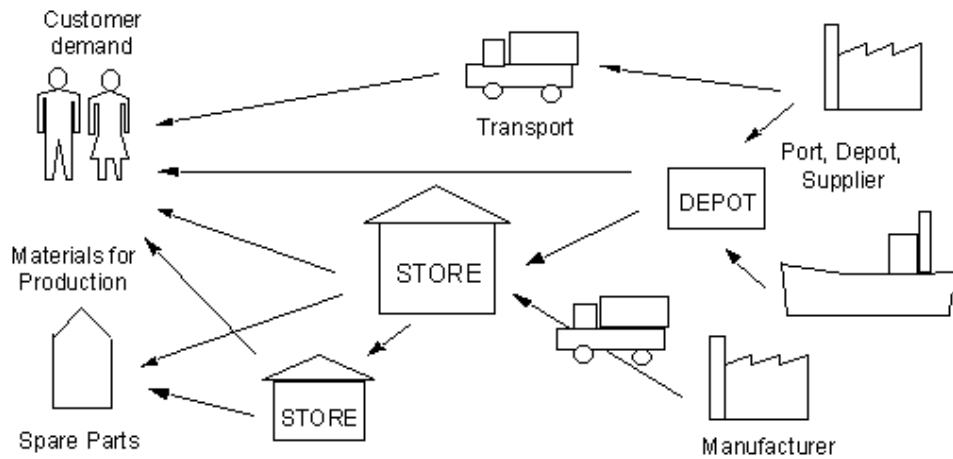- Flow out of source s == Flow in the sink t
- Source s has only outgoing flow

Maximum-flow problem

Given *G*, *s*, *t*, and *c*, find a flow whose value is maximum.

Applications

(https://ais.web.cern.ch/ais/)

(http://driverlayer.com)

Naïve algorithm

```
Initialize f = 0
While true {
   if (∃ path P from s to t such that all
edges have a flow less than capacity)
   then
      increase flow on P up to max capacity
   else
      break
}
```
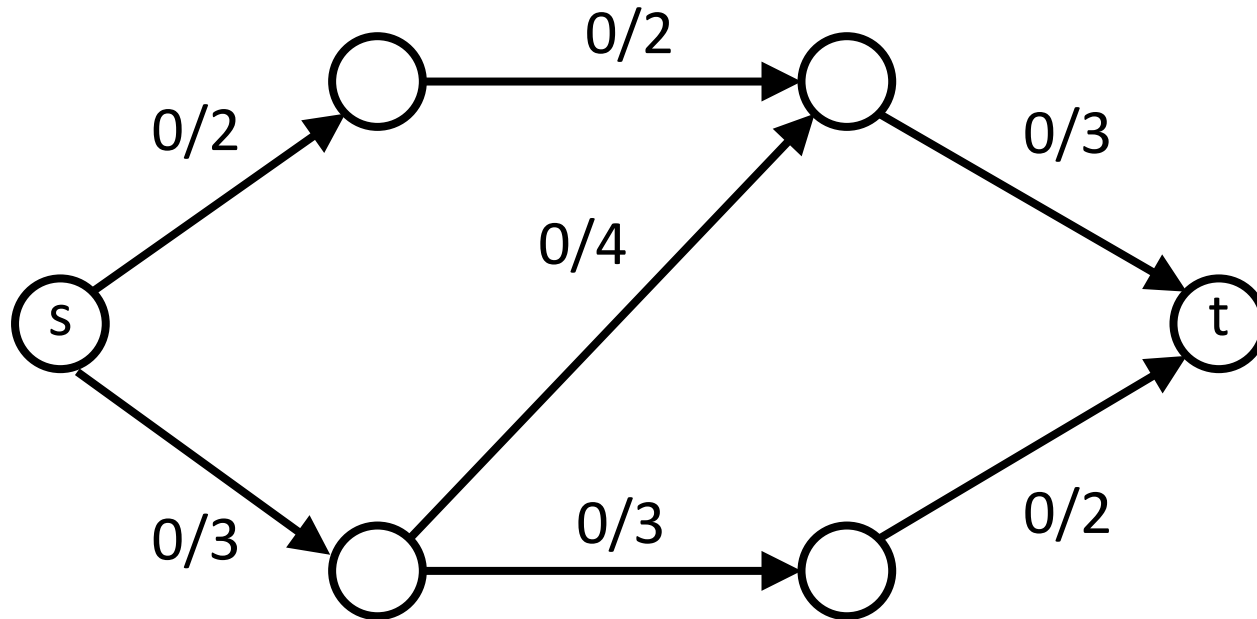
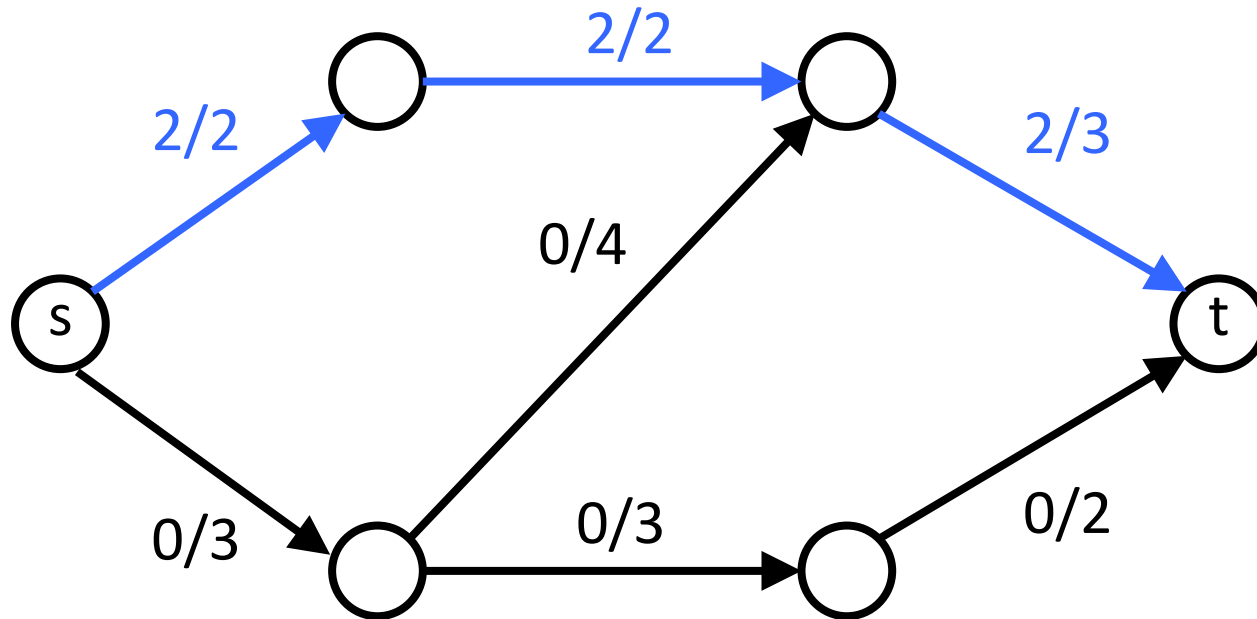# Naïve algorithm

```
Initialize f = 0
While true {
   if (∃ a path P from s to t  s.t. all
edges e ∈ P f(e) < c(e) )
   then {
      β = min{ c(e)-f(e) | e ∈ P}
      for all e ∈ P { f(e) += β }
   } else { break }
}
```

Example where algorithm works

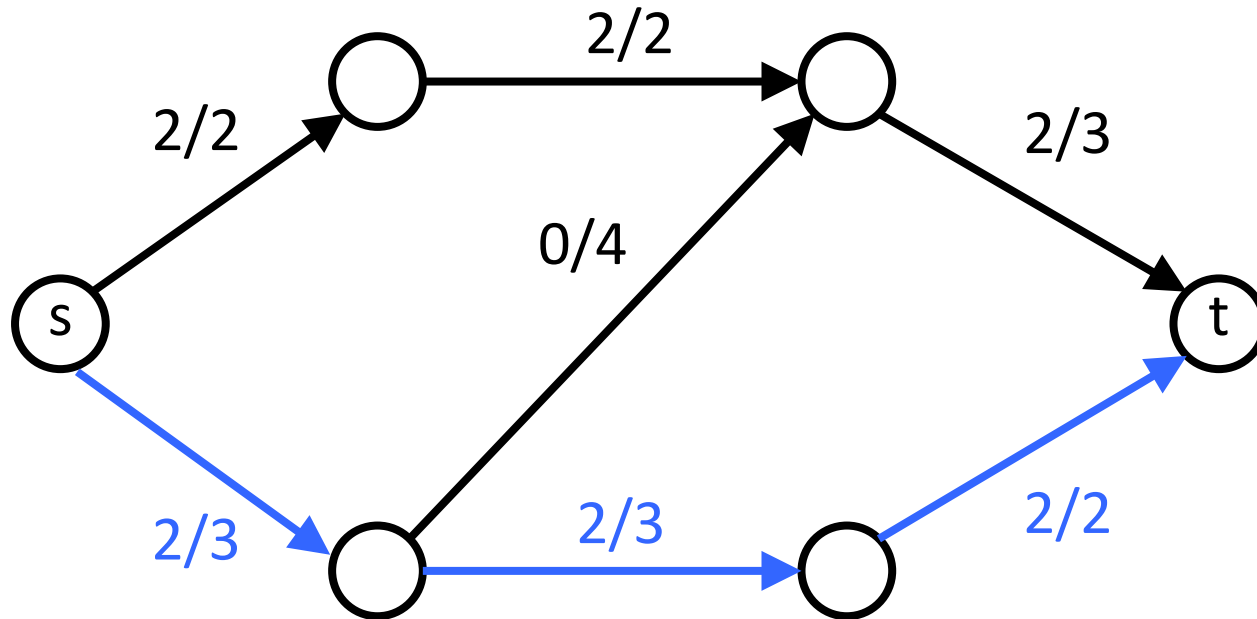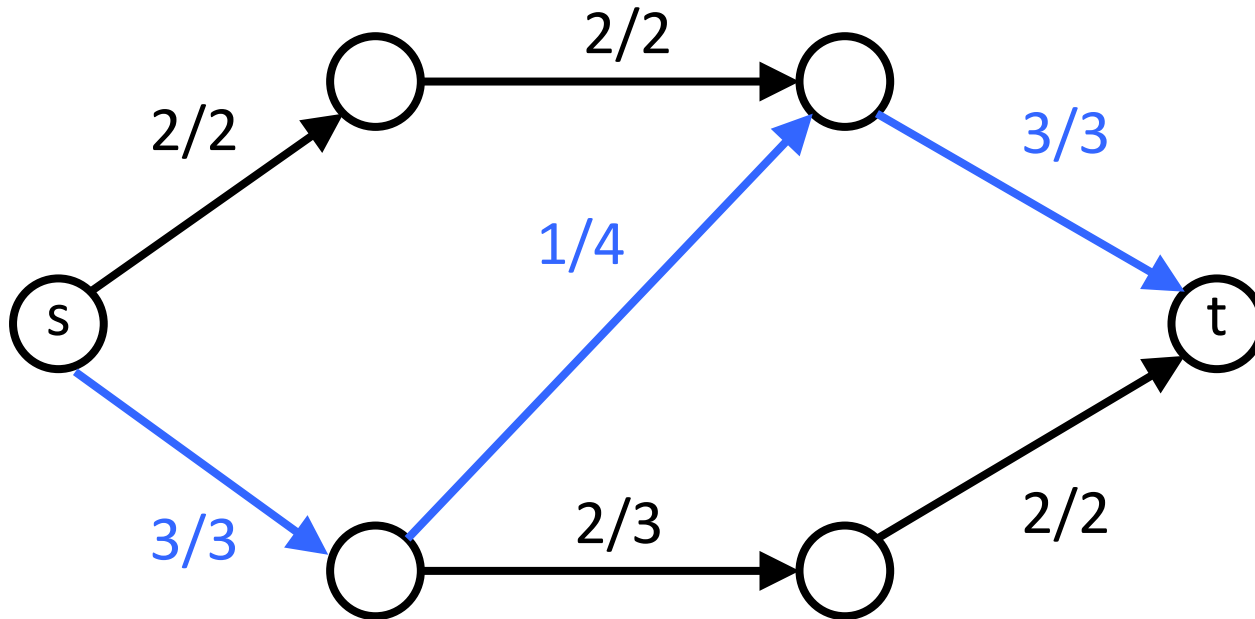# Example where algorithm works

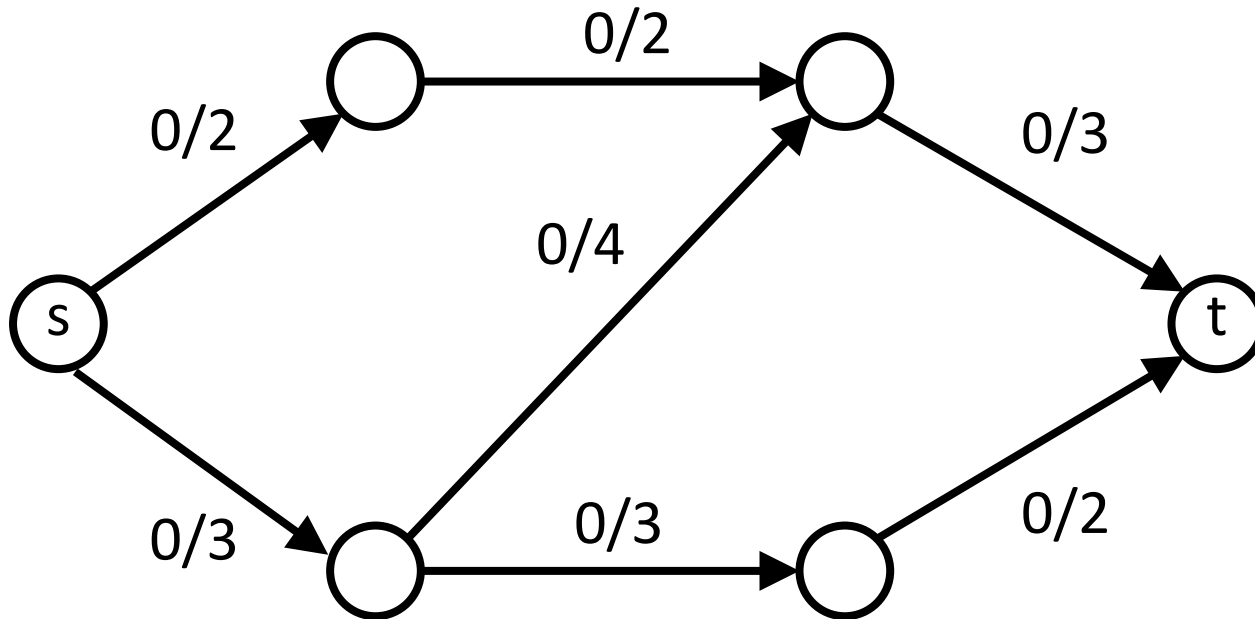
|f|=2

Example where algorithm works

$|f|=4$

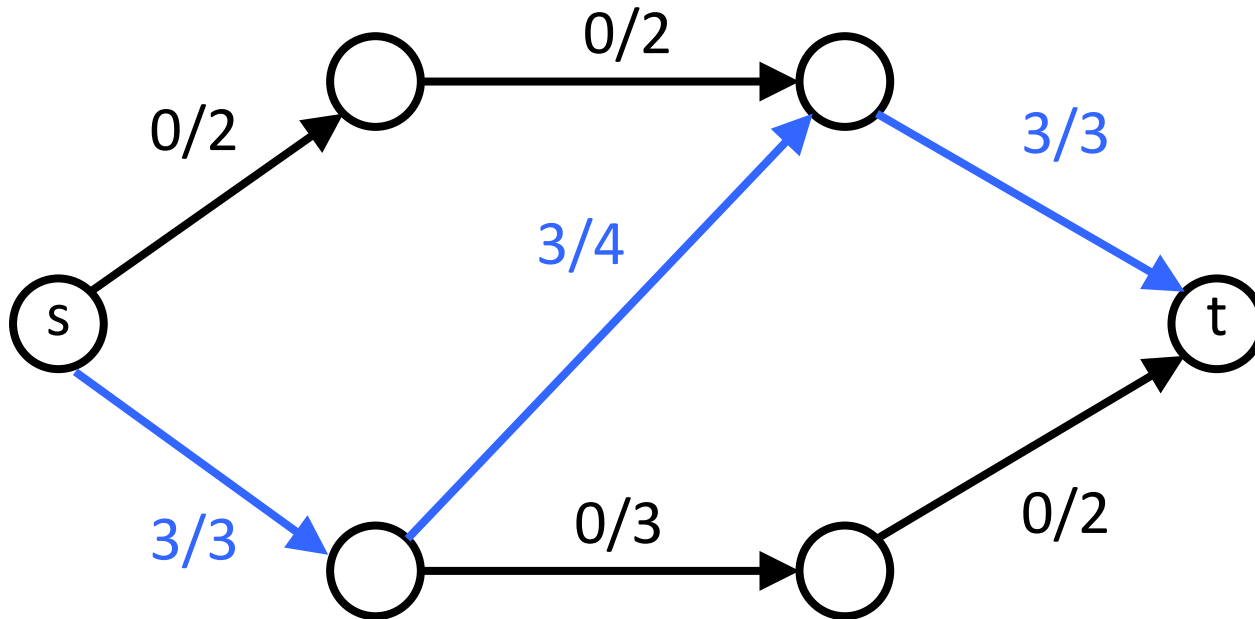# Example where algorithm works

$$|f|=5$$

Example where algorithm fail!

Example where algorithm fail!
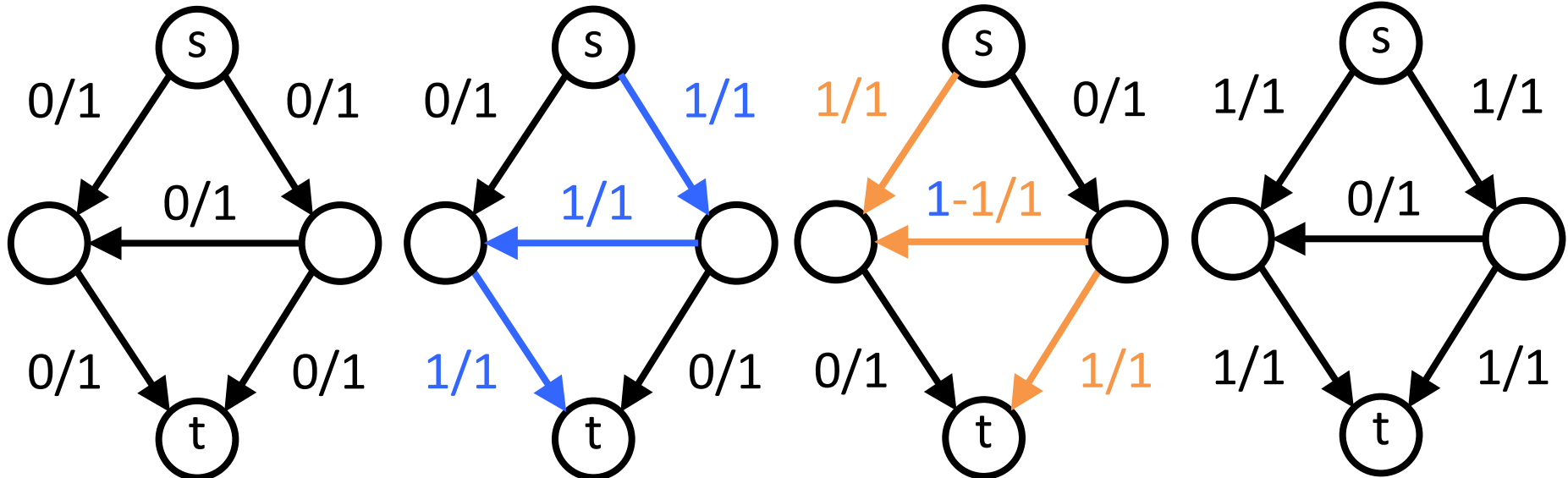

|f|=3   And terminates...

Challenges

How to choose paths such that:

- We do not get stuck

- We guarantee to find the maximum flow

- The algorithm is efficient!

A better algorithm

Motivation: If we could subtract flow, then we could find it.

Algo 1 terminates here…

Negative value on edge that does not satisfy the definition

Residual graphs

Given a flow network G=(V,E) with edge capacities c and a given flow f, define the *residual graph G_f* as:
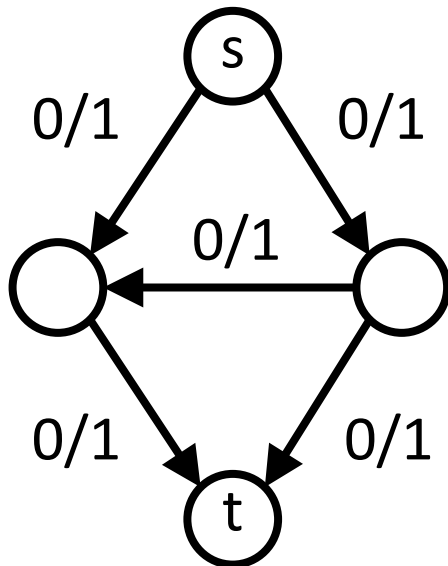
- G_f has the same vertices as G

- The edges E_f have capacities c_f (called *residual capacities*) that allow us to change the flow f, either by:

    1. Adding flow to an edge e $\in$ E

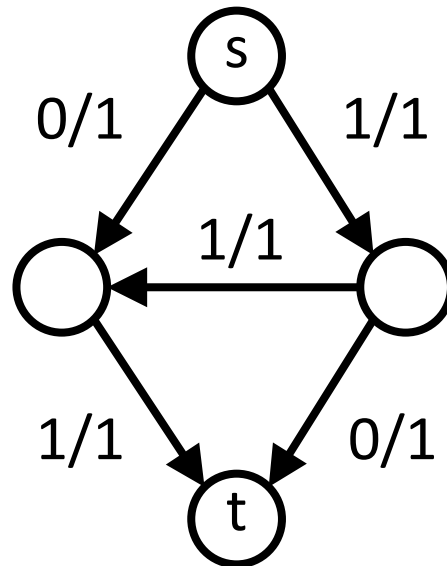   2. Subtracting flow from an edge $\in$ E

Residual graphs

```
for each edge e = (u, v) ∈ E
    if f(e) < c(e)
    then {
        put a forward edge (u,v) in E_f
        with residual capacity c_f(e)=c(e)−f(e)
    }
    if f(e)>0
    then {
        put a backward edge (v,u) in E_f
        with residual capacity c_f(e) = f(e)
    }
}
```
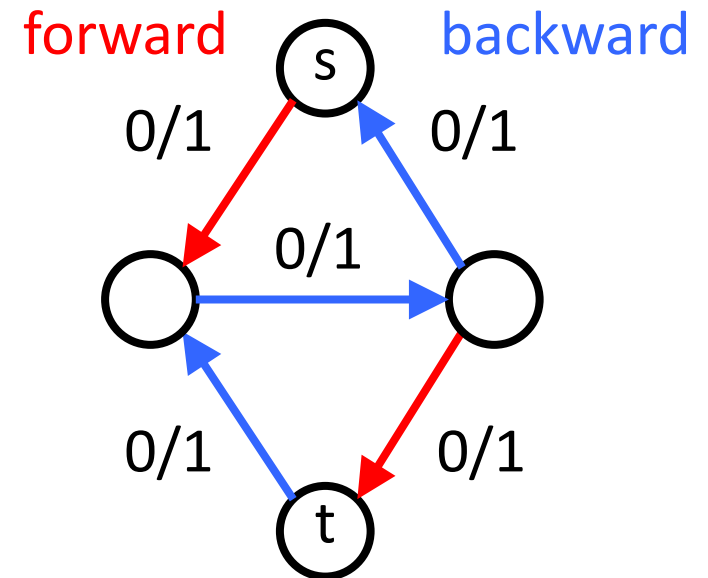
Example 1/3
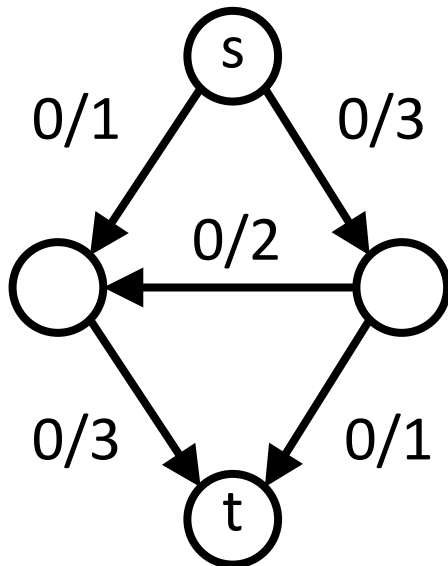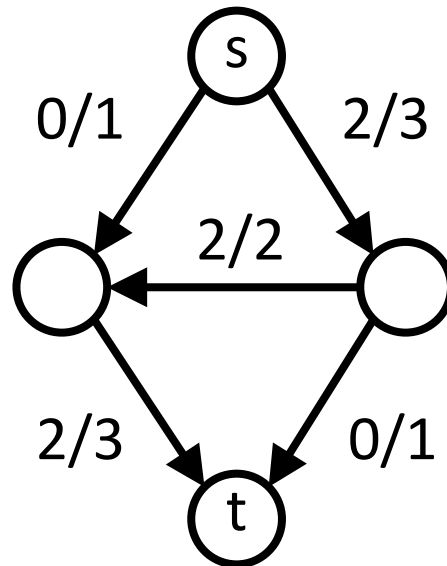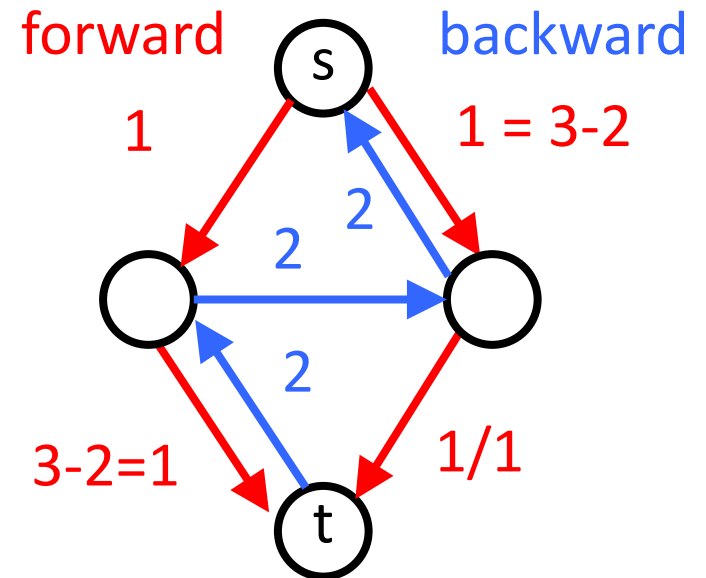

Flow network

Flow

Residual graph

forward   backward

Example 2/3

Flow network

Flow

Residual graph

forward   backward

s

1   1 = 3-2

0/1   0/3

0/2   2   2

0/3   0/1

t

3-2=1   1/1
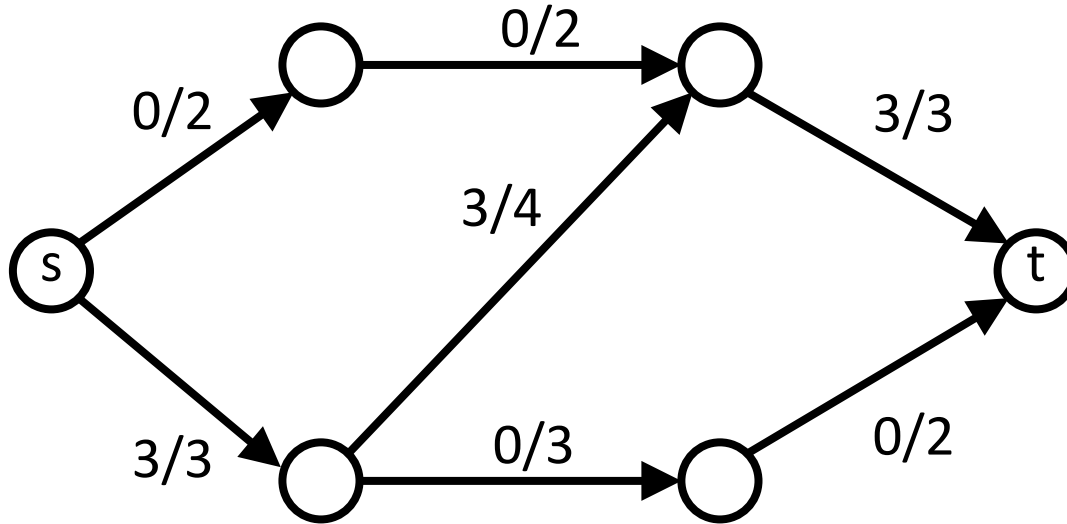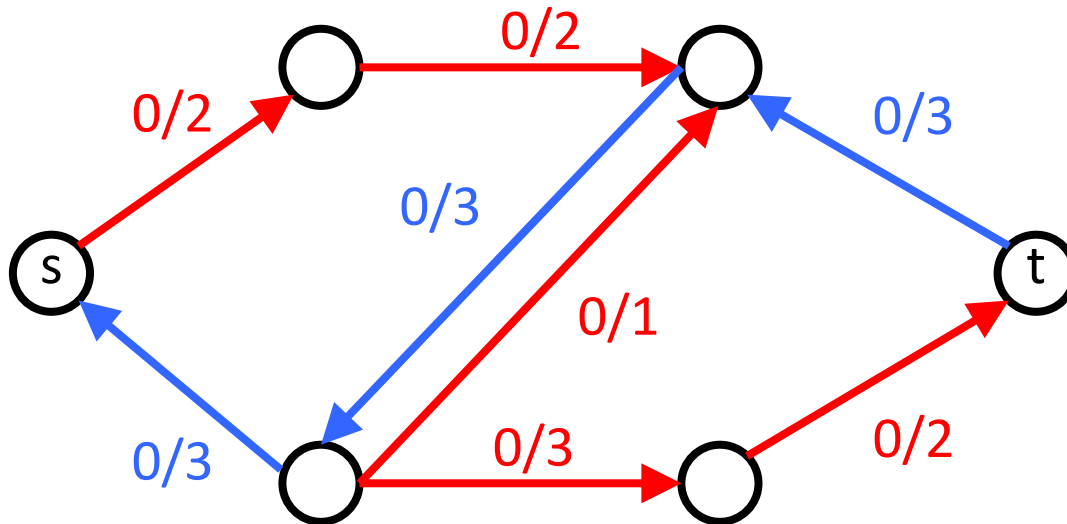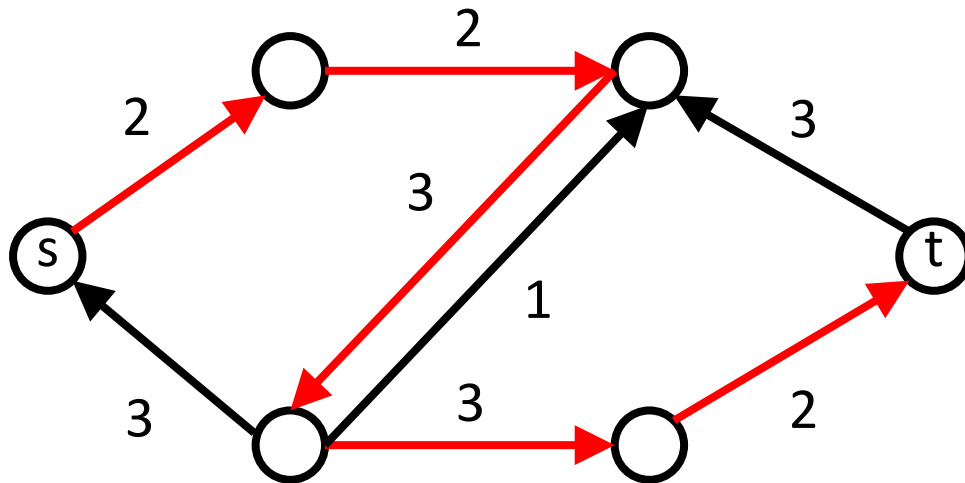
Example 3/3

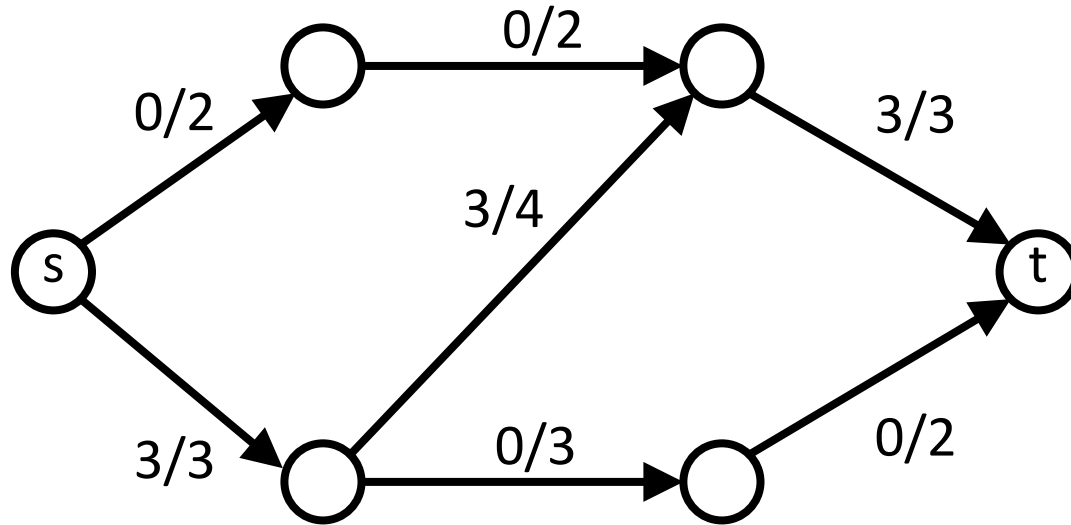# Example 3/3

Flow

Residual graph

Augmenting path

An augmenting path is a path from the source s to the sink t in the residual graph G_f that allows us to increase the flow.
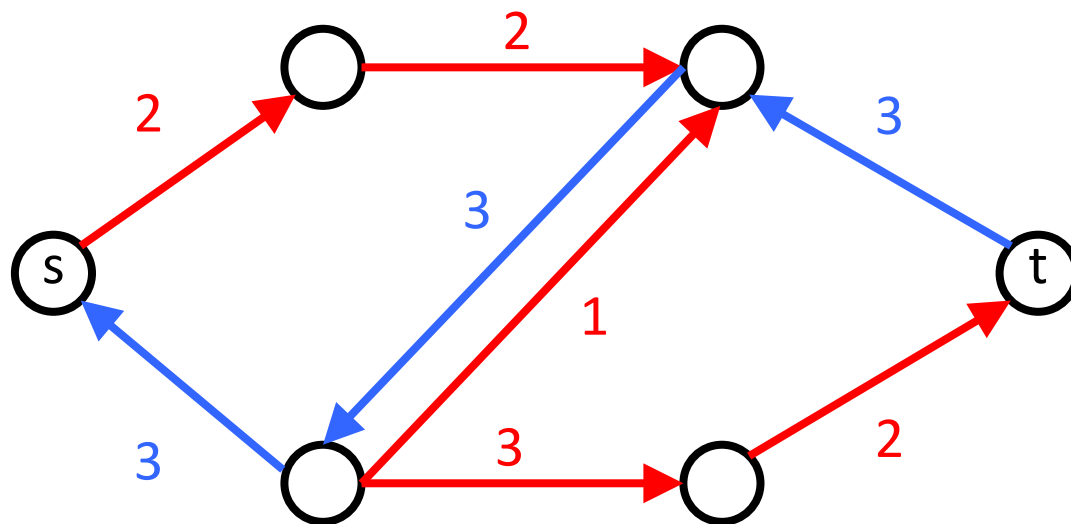

Q: By how much can we increase the flow using this path?

Example

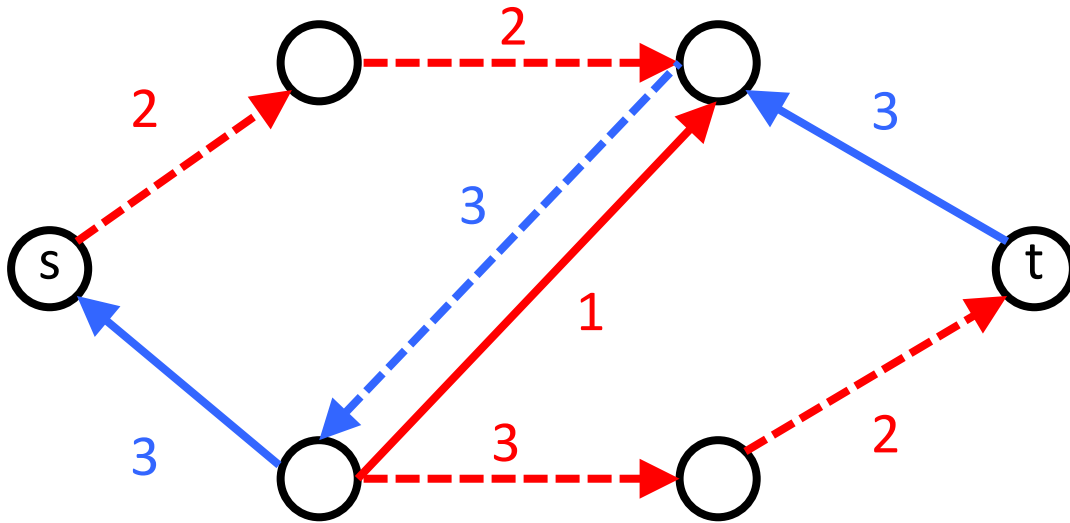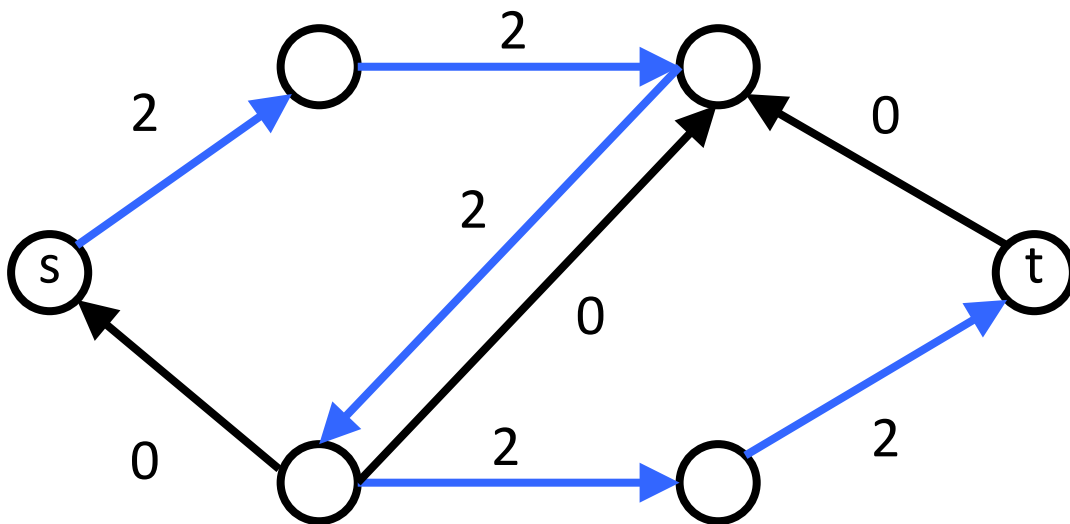Flow in G

Residual graph G_f

Example

Residual graph G_f

Flow in G_f

Example

|f|=3

G

|f|=5

0/2   0/2

3/3   3/4   3/3

3/3   0/3   0/2

G_f

2   2

2   2   0

0   0   2   2

β=2

2/2   2/2   3/3

2/2   1/4

3/3   2/3   2/2

Methodology

- Compute the residual graph G_f

- Find a path P

- Augment the flow f along the path P

  1. Let β be the bottleneck (smallest residual capacity $c_f(e)$ of edges on P)

  2. Add β to the flow f(e) on each edge of P.

Q: How do we add β into G?

Augmenting a path

```
f.augment(P) {
    β = min { c(e)-f(e) | e ∈ P }
    for each edge e = (u,v) ∈ P {
        if e is a forward edge {
            f(e) += β
        } else { // e is a backward edge
            f(e) -= β
        }
    }
}
```

Ford-Fulkerson algorithm

```
f ←0
```
$G_f \leftarrow G$
```
while (there is a s-t path in Gf) {
    f.augment(P)
```
      update G_f based on new f
```
}
```

Correctness (termination)

Claim: The Ford-Fulkerson algorithm terminates.

Proof:

- The capacities and flows are strictly positive integers.
- The sum of capacities leaving s is finite.
- Bottleneck values β are strictly positive integers.
- The flow increase by β after each iteration of the loop.
- The flow is an increasing sequence of integers that is bounded.

Complexity (Running time)

- Let $C = \displaystyle\sum_{\substack{e \in E \\ outgoing \\ from\ s}} c(e)$

- Finding an augmenting path from s to t takes O(|E|) (e.g. BFS or DFS).

- The flow increases by at least 1 at each iteration of the main while loop.

- The algorithm runs in O(C . |E|)