

More on decision problems
satisfiability:

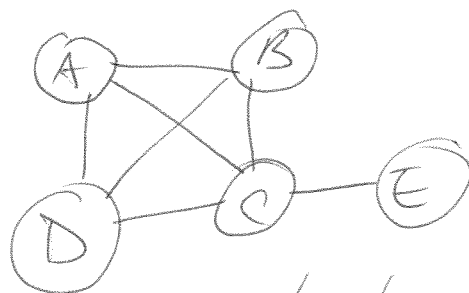
$$(x_1 \vee x_2) \wedge (\neg x_1 \vee x_2)$$

Conjunctive normal form
Is there an assignment of
values to vars which makes
formula true

3SAT (all or's have 3
literals)

What is max clique size in a graph $G \Rightarrow$ is there a
clique of size 3, 4, ..., k , ..., n
1m. vertices

K-clique



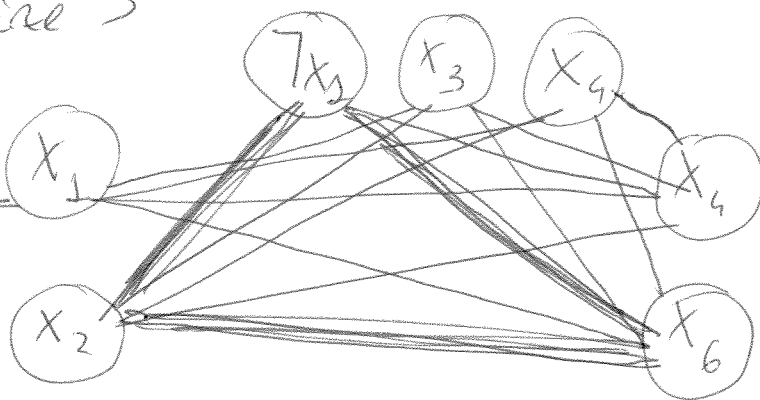
Does the graph have
a clique of size k ?

SAT $\rightarrow$ clique

$$\underbrace{(x_1 \vee x_2)}_t \wedge \underbrace{(\neg x_1 \vee x_3 \vee x_4)}_t \wedge \underbrace{(x_4 \vee x_6)}_t \quad \text{clause: } \begin{matrix} C \\ \text{clauses} \\ 3 \end{matrix}$$

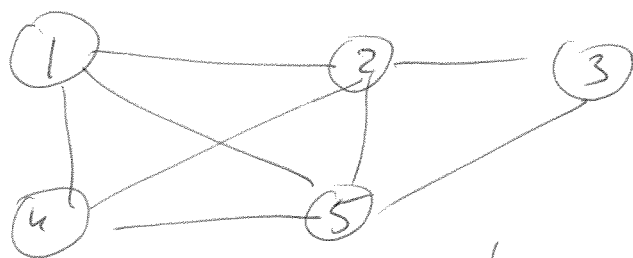
clique of size 3

$$\begin{aligned} x_2 &= t \\ \neg x_1 = t &\Rightarrow x_1 = f \\ x_6 &= t \end{aligned}$$



For every node
 $\rightarrow$ draw edges
to all nodes
corresp to
vars in other
clauses

No edge between nodes for same clause
clique of size $C \Rightarrow$ satisfying assignment (otherwise - no)



$\Rightarrow$ formula

$i, j \rightarrow$ i th, j th vertex in the graph

Is there a clique of size K ?

$X_{i,r} = \begin{cases} \text{true if } i\text{th mode in the graph is in the clique} \\ \text{of size } K, \text{ in position } r \\ \text{false otherwise} \end{cases}$

- A mode cannot be in 2 clique pos at same time
For all $i, r < s$

$$r, s \in \{1, \dots, K\} \quad \neg X_{i,r} \vee \neg X_{i,s} \\ \neg (X_{i,r} \wedge X_{i,s})$$

- If there is a clique, there is a mode in pos r
 $\forall r \in \{1, \dots, K\} \quad X_{1,r} \vee X_{2,r} \vee \dots \vee X_{n,r}$

- If there is no edge between 2 modes i, j then they cannot both be in the clique.

For all $i < j, r \neq s, r, s \in \{1, \dots, K\}$

$$\neg (X_{i,r} \wedge X_{j,s}) = \neg X_{i,r} \vee \neg X_{j,s}$$

$$\rightarrow O(K^2 n) + O(K) + O(n^2 K^2) \Rightarrow O(n^2 K^2)$$

clauses
over $O(nK)$ variables

Suppose we have an algorithm H s.t.

Program $P \Rightarrow \boxed{H} \Rightarrow$ true if P stops on I , false
 Input $I \Rightarrow \boxed{H} \Rightarrow$ otherwise

Turing 1950s $\Rightarrow (P, I) \rightsquigarrow$ string of bits in a
 "canonical" way

Write an algorithm D which calls H

Run D on input D

(Programs and inputs are strings of bits, so
 we can do this)

if $(H(D, D))$ run forever else exit

Contradiction! If H says program runs forever,
 we stop & vice versa.

Undecidable
 e.g. Halting

P-space
 $\Downarrow$
 Mem
 of poly
 size
 (not time)

Decidable

Exp-time

NP

P n^3
 n^2
 $n \log n$

Dona's
 research

Decision problems (the range)

- Is a number in an array? → Poly-time
 → Is the mean of elems of an array $< X$? → Poly-time
 → Sat
 → K-digue
 → Hamilton cycle
- NP problems ⇒ Guess & check
 space is huge! ↓ Polytime
- Is a Java program syntactically correct? (easy-ish)
 → Does a Java program ever stop ~~on~~?
 ↓ (always)
impossible! (undecidable)

Decision problem is decidable if there is an algorithm that will return right answer in finite time.

Sat, conjuncy, ... $\Rightarrow$ decidable

Not Halting problem