

COMP 364: Errors and Packages

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Outline

1. Recap + Warmup
2. Bugs
3. Useful packages
4. Practice Problem

Recap

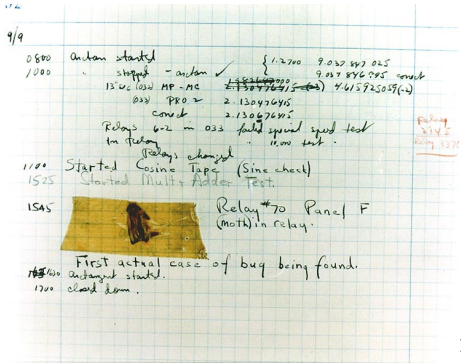
- ▶ Anatomy of a function, namespaces
- ▶ Importing

Warm-up

- ▶ Write a program that asks the users for a list of names and grades and stores them in a list.
- ▶ Print the name of the person with the highest GPA.

Bugs: when things break

- ▶ You will probably have noticed by now that things don't always go as expected when you try to run your code.
- ▶ We call this kind of occurrence a "bug".
- ▶ One of the first uses of the term was in 1946 when [Grace Hopper's](#) software wasn't working due to an actual moth being stuck in her computer.



Types of bugs

There are three major **ways** your code can go wrong.

1. Syntax errors
2. Exceptions (runtime)
3. Logical errors

Syntax Errors: “Furiously sleep ideas green colorless.”²

- ▶ When you get a syntax error it means you violated a writing rule and the interpreter doesn't know how to run your code.
- ▶ Your program will crash without running any other commands and produce the message `SyntaxError` with the offending line and a `^` pointing to the part in the line with the error.
- ▶ Game: spot the syntax errors!

```
1 print("hello)
2 x = 0
3 while True
4     x = x + 1
5 mylist = ["bob" 2, False]
6 if x < 1:
7 print("x less than 1")
```

²Noam Chomsky (1955)

Exceptions: “Colorless green ideas sleep furiously”³

- ▶ If you follow all the **syntax** rules, the interpreter will try to execute your code.
- ▶ However, the interpreter may run into code it doesn't know how to handle so it **raises** an **Exception**
- ▶ The program has to deal with this **Exception** if it is not handled, execution aborts.
- ▶ Note: unlike with **syntax errors**, all the instructions before the interpreter reaches an exception **do** execute.

³Noam Chomsky (1955)

Exceptions: ZeroDivisionError

- ▶ There are many types of exceptions, and eventually you will also be able to define your own exceptions.
- ▶ I'll show you some examples of common Exceptions.
- ▶ `ZeroDivisionError`

```
1 x = 6
2 y = x / (x - 6) #syntax is OK, executing fails
3
4 File "test.py", line 2, in <module>
5 y = x / (x - 6)
6 ZeroDivisionError: integer division or modulo by
   ↪ zero
```

Exceptions: NameError

- ▶ Raised when the interpreter cannot find a name-binding you are requesting.
- ▶ Usually happens when you forget to bind a name, or you are trying to access a name outside your namespace.

```
1 def foo():
2     x = "hello"
3 foo()
4 print(x)
Traceback (most recent call last):
5   File "exceptions.py", line 4, in <module>
6     print(x)
7 NameError: name 'x' is not defined
```

Exceptions: IndexError

- ▶ Raised when the interpreter tries to access a list index that does not exist

```
1 mylist = ["bob", "alice", "nick"]
2 print(mylist[len(mylist)])
3
4 Traceback (most recent call last):
5   File "exceptions.py", line 2, in <module>
6     print(mylist[len(mylist)])
7 IndexError: list index out of range
```

Exceptions: TypeError

- ▶ Raised when the interpreter tries to do an operation on a non-compatible type.

```
1 >>> mylist = ["bob", "alice", "nick"]
2 >>> mylist + "mary"
3
4 Traceback (most recent call last):
5   File "<stdin>", line 1, in <module>
6   TypeError: can only concatenate list (not "int") to
   ↪ list
7
8 # this is okay
9 >>> mylist * 2
10 ["bob", "alice", "nick", "bob", "alice", "nick"]
```

Some notes on exceptions

- ▶ Exceptions are just objects with names.
- ▶ The ones I have shown you are pre-defined for you (built-in)
- ▶ Syntax errors are also exceptions.
- ▶ [Here](#) is a list of all the built-in exceptions and some info on them.

```
1 >>> id(IndexError)
2 4296340480
3 >>> dir(IndexError)
4 ['__class__', '__delattr__', ... '__subclasshook__',
  ↪  '__unicode__', 'args', 'message']
```

Traceback

- ▶ When an exception is raised, you get a traceback message which tells you where the error was raised.

```
1     def foo():
2         return 5 / 0
3     def fee():
4         return foo()
5     fee()
6
7     Traceback (most recent call last):
8     File "exception.py", line 5, in <module>
9         fee()
10    File "exception.py", line 4, in fee
11        return foo()
12    File "exception.py", line 2, in foo
13        return 5 / 0
14    ZeroDivisionError: division by zero
```

Where do exceptions come from?

- ▶ Exceptions come from `raise` statements.
- ▶ **Syntax:** `raise [exception object]`
- ▶ You can choose to raise any exception object. Obviously a descriptive exception is preferred.
- ▶ You can even define your own exceptions but we leave this for a later lecture.

```
1 def my_divide(a, b):
2     if b == 0:
3         raise ZeroDivisionError
4     else:
5         return a / b
6 def my_divide(a, b):
7     if b == 0:
8         raise TypeError
9     else:
10        return a / b
```

Handling Exceptions

- ▶ When an exception is raised, the exception is passed to the **calling block**.
- ▶ If the calling block does not handle the exception, the program terminates.

```
1  #unhandled exception
2  def list_divide(numerators, denominators):
3      ratio = []
4      for a, b in zip(numerators, denominators):
5          ratio.append(my_divide(a, b))
6      return ratio
7  list_divide([1, 2, 1, 0], [1, 1, 0, 2])
```

Life Hack 1

The `zip(*args)` function lets you iterate over lists simultaneously. Yields tuple at each iteration with $(a[i], b[i])$.

try and catch

- ▶ Python executes the `try` block.
- ▶ If the code inside the `try` raises an exception, python executes the `except` block.

```
1  #exception handled by caller
2  def list_divide(numerators, denominators):
3      ratio = []
4      for a, b in zip(numerators, denominators):
5          try:
6              ratio.append(my_divide(a, b))
7          except ZeroDivisionError:
8              print("division by zero, skipping")
9              continue
10     return ratio
11 list_divide([1, 2, 1, 0], [1, 1, 0, 2])
```

Try/catch: a more realistic example

- ▶ Often exceptions are caused by external users giving the program data it is not expecting.

```
1  #not handling exceptions
2  while True:
3      #if user gives invalid input program crashes
4      x = int(input("Give me a number: "))
5  #handling exceptions
6  while True:
7      try:
8          x = int(input("Give me a number: "))
9          break
10     except TypeError:
11         print("Not a number! Try again.")
```

Try/except/else: when no exception occurs

- ▶ An `else` block after a try/catch executes **only** if the **try** does not cause an exception.

```
1 while True:
2     try:
3         a = int(input("Give me a numerator: "))
4         b = int(input("Give me a denominator: "))
5     except:
6         print("Not a number! Try again.")
7     else:
8         print(f"{a} divided by {b} is {my_divide(a,
↵ b)}")
9         break
```

Why not just do this?

```
1 while True:
2     try:
3         a = int(input("Give me a numerator: "))
4         b = int(input("Give me a denominator: "))
5         print(f"{a} divided by {b} is {my_divide(a,
↪ b)}")
6         break
7     except:
8         print("Not a number! Try again.")
```

And finally, the `finally` statement

- ▶ The `finally` block **always** executes **after** the `try` and **before** the `except`
- ▶ Useful when:
 1. The `except` or `else` block itself throws an exception.
 2. The `try` throws an unexpected exception.
 3. A control flow statement in the `except` skips the rest.
- ▶ Why is it useful? Often there are statements you need to perform before your program closes.

finally example

```
1 while True:
2     try:
3         a = int(input("Give me a numerator: "))
4         b = int(input("Give me a denominator: "))
5     except:
6         print("Not a number! Try again.")
7         break
8     else:
9         result = my_divide(a, b)
10    finally:
11        print("hello from finally!")
12    print("hello from the other siiiiide")
```

Logical errors

- ▶ When according to Python your code is fine and runs without errors but it does not do what you intended.
- ▶ Example: spot the logical error

```
1 #1
2 def my_max(mylist):
3     for bla in mylist:
4         my_max = 0
5         if bla > my_max:
6             my_max = bla
7     return my_max
```

- ▶ There's nothing to do to avoid logical errors other than testing your code thoroughly and having a good algorithm.
- ▶ Logical errors are often silent but **deadly**.