Slack Notification Computer Prototype Script, to be read by The Observer Experimenter

We want to begin by saying thank you for aiding us in this process. Today, you will be testing a computer prototype of the customization of notifications of Slack. As a reminder, you should use Slack and regularly receive messages from different groups. You will be asked to play a game while notifications appear on the screen. We want to see what action you will do when receiving a Slack notification at a specific moment.

During the testing, the system is being evaluated, not you. All the comments you can make are welcomed and are helpful in development of the system. Do not hesitate to give honest feedbacks on the system, positive or negative, all comments are welcomed. This system is not the final product, and the prototype is crucial in helping us find flaws. If one of the examiner ask you questions, it is to see if they have well interpreted what you did so do not feel panicked and answer honestly. If you feel the examiners are being too quiet, it is

so do not feel panicked and answer honestly. If you feel the examiners are being too quiet, it is only being they are focusing on what you are doing and it is not because you did something bad. Once again, you are not being evaluated.

Please read and fill out the consent form.

<consent form>

To begin, please fill out the pre-test questionnaire.

<Pre-Test Questionnaire>

Now, we will begin the first test. You will be playing slither while you are receiving notifications. You have three options for interactions when you receive a message, you may "respond" to the message by verbally saying "respond" representing the action that you'll open Slack and respond to the message. Alternatively, you may use the mouse to click on the x in the corner of the notification to remove it. Lastly, you may choose to ignore the notification all together by doing nothing.

<Run NotificationSlackTest1.jar, open slither.io>
Please begin playing slither.io.

<Test1>

Of the notifications you just received could you please identify the 2 most important? Why were they important?

<Run NotificationSlackTest2.jar, open slither.io>
Please begin playing slither.io.

<Test2>

Of the notifications you just received could you please identify the 2 most important? Why were they important?

<Run NotificationSlackTest3.jar, open slither.io>
Please begin playing slither.io.

<Test3>

Of the notifications you just received could you please identify the 2 most important? Why were they important?

<Run NotificationSlackTest4.jar, open slither.io>
Please begin playing slither.io.

<Test4>

Of the notifications you just received could you please identify the 2 most important? Why were they important?

<END OF TESTS>

This is a prototype of the settings page, where a user would set their notifications. Please delete the pre-set notifications and add 3 of your own.

Please fill in the post-test questionnaire. Thank you for your time!