

Well-founded Recursion over Contextual Objects

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Abstract

We present a core programming language that supports writing well-founded structurally recursive functions using simultaneous pattern matching on contextual LF objects and contexts. The main technical tool is a coverage checking algorithm that also generates valid recursive calls. To establish consistency, we define a call-by-value small-step semantics and prove that every well-typed program terminates using a reducibility semantics. Based on the presented methodology we have implemented a totality checker as part of the programming and proof environment Beluga where it can be used to establish that a total Beluga program corresponds to a proof.

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1 Introduction

Mechanizing formal systems and their proofs play an important role in establishing trust in formal developments. A key question in this endeavor is how to represent variables and assumptions to which the logical framework LF [13], a dependently typed lambda-calculus, provides an elegant and simple answer: both can be represented uniformly using LF's function space, modelling binders in the object language using binders in LF. This kind of encoding is typically referred to as *higher-order abstract syntax* (HOAS) and provides a general uniform treatment of syntax, rules and proofs.

While the elegance of higher-order abstract syntax encodings is widely acknowledged, it has been challenging to reason inductively about LF specifications and formulate well-founded recursion principles. HOAS specifications are not inductive in the standard sense. As we recursively traverse higher-order abstract syntax trees, we extend our context of assumptions, and our LF object does not remain closed. To tackle this problem, Pientka and collaborators [21, 5] propose to pair LF objects together with the context in which they are meaningful. This notion is then internalized as a contextual type $[\Psi.A]$ which is inhabited by terms M of type A in the context Ψ [18]. Contextual objects are then embedded into a computation language which supports general recursion and pattern matching on contexts and contextual objects. Beluga, a programming environment based on these ideas [24], facilitates the use of HOAS for non-trivial applications such as normalization-by-evaluation [5] and a type-preserving compiler including closure conversion and hoisting [4]. However, Beluga's language does not enforce or guarantee that a given program is total.



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In this paper, we develop a core functional language for reasoning inductively about context and contextual objects. One can think of this core language as the target of a Beluga program: elaboration may use type reconstruction to infer implicit indices [8] and generate valid well-founded recursive calls that can be made in the body of the function. Type checking will guarantee that we are manipulating well-typed objects and, in addition, that a given set of cases is covering and the given recursive calls are well-founded. To establish consistency, we define a call-by-value small-step semantics for our core language and prove that every well-typed program terminates, using Tait’s method of logical relations. Thus, we justify the interpretation of well-founded recursive programs in our core language as inductive proofs. Based on our theoretical work, we have implemented a totality checker for Beluga.

Our approach is however more general: our core language can be viewed as a language for first-order logic proofs by structural induction over a given domain. The domain must only provide answers to three domain-specific questions: (1) how to unify objects in the domain, (2) how to split on a domain object and (3) how to justify that a domain object is smaller according to some measure. The answer to the first and second question allows us to justify that the given program is covering, while the third allows us to guarantee termination. For the domain of contextual LF presented in this paper, we rely on higher-order unification [2] for (1), and our splitting algorithm (2) and subterm ordering (3) builds on previous work [7, 20]. As a consequence, our work highlights that reasoning about HOAS representations via contextual types can be easily accommodated in a first-order theory. In fact, it is a rather straightforward extension of how we reason inductively about simple domains such as natural numbers or lists.

The remainder of the paper is organized as follows. We first present the general idea of writing and verifying programs to be total in Sec. 2 and then describe in more detail the foundation of our core programming language—which includes well-founded recursion principle and simultaneous pattern matching—in Sec. 3. The operational semantics together with basic properties such as type safety is given in Sec. 4. In Sec. 5, we review contextual LF [5], define a well-founded measure on contextual objects and contexts, and define splitting algorithm. Subsequently we describe the generation of valid well-founded recursive calls generically, and prove normalization (Sec. 7). We conclude a discussion of related work, current status and future research directions.

2 General Idea

2.1 Example 1: Equality on Natural Numbers

To explain the basic idea of how we write inductive proofs as recursive programs, we consider first a very simple example: reasoning about structural equality on natural numbers (see Listing 1).

■ **Listing 1** Encoding of an Inductive Proof as a Recursive Function

```

nat : type.
z   : nat.
s   : nat → nat.
.
ref : Π M:nat. [eq M M] = Λ M ⇒ rec-case M of
|   ref z      ⇒ [eq_z]
| M':nat ; ref M':[eq M' M']. ref (s M') ⇒ let D = ref M' in [eq_s M' M' D];
eq   : nat → nat → type.
eq_z : eq z z.
eq_s : eq M N → eq (s M) (s N).
```

The free variables M and N in the definition of `eq_s` are implicitly quantified at the outside. Subsequently, we will provide these arguments explicitly, but highlight them in green to indicate that they can be reconstructed [22, 8]. Program `ref` of proves reflexivity of `eq`: for all $M:\text{nat}$ we can derive `eq M M`. When we represent this statement in our reasoning logic, we separate the logical part of the statement from the domain specific part using a box modality. Following type-theoretic notation, we write Π for universal quantification; we embed LF objects which denote base predicates via `[ ]`. Abstraction over LF object M is written $\Lambda M \Rightarrow$ in our language. Using `rec-case`, we prove inductively that for all M there is a derivation for `[eq M M]`. There are two cases to consider: `ref z` describes the base case where M is zero and the goal refines to `[eq z z]`. In this case, the proof is simply `[eq_z]`. In the step case, written as `ref (s M')`, we also list explicitly the other assumptions: the type of M' and the induction hypothesis written as `ref M':[eq M' M']`. To establish that `[eq (s M') (s M')]`, we first obtain a derivation D of `eq M' M'` by induction hypothesis and then extend it to a derivation `[eq_s M' M' D]` of `[eq (s M') (s M')]`. We highlight in green redundant information which can be inferred automatically. In the pattern, it is the typing (here: `M':nat`) of the pattern variables [22, 8] and the listing of the induction hypotheses. The dot “.” separates these assumptions from the main pattern. For clarity, we choose to write the pattern as a simultaneous pattern match and make the name of the function explicit; in practice, we only write the main pattern which is left in black, and all other arguments are inferred.

2.2 Example 2: Intrinsically Typed Terms

Next, we encode intrinsically typed λ -terms. This example does exploit the power of LF. One can think of intrinsically typed terms as typing derivations. As such a recursive function on well-typed terms can be viewed as an inductive proof on typing derivations.

<code>tp</code> : type.	<code>tm</code> : <code>tp</code> $\rightarrow$ type.
<code>bool</code> : <code>tp</code> .	<code>lam</code> : (<code>tm A</code> $\rightarrow$ <code>tm B</code>) $\rightarrow$ <code>tm (arr A B)</code> .
<code>arr</code> : <code>tp</code> $\rightarrow$ <code>tp</code> $\rightarrow$ <code>tp</code> .	<code>app</code> : <code>tm (arr A B)</code> $\rightarrow$ <code>tm A</code> $\rightarrow$ <code>tm B</code> .

In this example, we define base types such as `bool` and function types, written as `arr T S`, and represent simply-typed lambda-terms using the constructors `lam` and `app`. In particular, we model the binding in the lambda-calculus (our object language) via HOAS, using the LF function space. For example, the identity function is represented as `lam  $\lambda x$ .x` and function composition as `lam  $\lambda g$ . lam  $\lambda f$ . lam  $\lambda x$ . app (f (app g x))`. As we traverse λ -abstractions we record the variables we are encountering in a context ϕ : `cxt`. Its shape is given by a *schema declaration* `schema ctx = tm A` stating that it contains only variable bindings of type `tm A` for some A . To reason about typing derivations, we package the term (or type) together with its the context, forming a contextual object (or contextual type, resp.). For example, we write $\phi \vdash \text{tm } A$ for an object of type `tm A` in the context ϕ . Such *contextual types* are embedded into logical statements as `[ $\phi \vdash \text{tm } A$ ]`. When the context ϕ is empty, we may drop the turnstile and simply write `[tm A]`.

Counting constructors: Induction on (contextual) LF object

As an example, we consider counting constructors in a term. This corresponds to defining the overall size of a typing derivation. We recursively analyze terms M of type `tm A` in the context ϕ . In the variable case, written as `count  $\phi$  B ( $\phi \vdash p \dots$ )`, we simply return zero. The pattern variable p stands for a variable from the context ϕ . We explicitly associate it with the identity substitution, written as `...`, to use p which has declared type $\phi \vdash \text{tm } B$ in the

■ **Listing 2** Counting constructors

```

count:  $\Pi \phi:\text{ctx}. \Pi A:\text{tp}. \Pi M:(\phi \vdash \text{tm } A) . [\text{nat}] =$ 
 $\Lambda \phi \Rightarrow \Lambda A \Rightarrow \Lambda M \Rightarrow \text{rec-case } M \text{ of}$ 
|  $B:\text{tp}, p:(\phi \vdash \text{tm } B); . \text{count } \phi B (\phi \vdash p \dots) \Rightarrow [z]$  % Variable Case
|  $B:\text{tp}, C:\text{tp}, M:(\phi, x:\text{tm } B \vdash \text{tm } C);$  % Abstraction Case
   $\text{count } (\phi, x:\text{tm } B) C (\phi, x:\text{tm } B \vdash M \dots x) : [\text{nat}].$  % IH
   $\text{count } \phi (\text{arr } B C) (\phi \vdash \text{lam } B C \lambda x. M \dots x) \Rightarrow$ 
   $\text{let } X = \text{count } (\phi, x:\text{tm } B) C (\phi, x:\text{tm } B \vdash M \dots x) \text{ in } [s X]$ 
|  $B:\text{tp}, C:\text{tp}, M:(\phi \vdash \text{tm } (\text{arr } B C)), N:(\phi \vdash \text{tm } B);$  % Application Case
   $\text{count } \phi (\text{arr } B C) (\phi \vdash M \dots) : [\text{nat}],$  % IH1
   $\text{count } \phi B (\phi \vdash N \dots) : [\text{nat}].$  % IH2
   $\text{count } \phi C (\phi \vdash \text{app } B C (M \dots) (N \dots)) \Rightarrow$ 
   $\text{let } X = \text{count } \phi (\text{arr } B C) (\phi \vdash M \dots) \text{ in}$ 
   $\text{let } Y = \text{count } \phi B (\phi \vdash N \dots) \text{ in add } (s X) Y$ 

```

■ **Listing 3** Computing length of a context

```

length =  $\Pi \phi:\text{ctx}. [\text{nat}] =$ 
 $\Lambda \phi \Rightarrow \text{rec-case } \phi \text{ of}$ 
|  $. \text{count } \emptyset \Rightarrow [z]$ 
|  $\psi:\text{ctx}, A:\text{tp}; \text{count } \psi : [\text{nat}] . \text{count } (\psi, x:\text{tm } A) \Rightarrow \text{let } X = \text{count } \psi \text{ in } [s X]$ 

```

context ϕ . Not writing the identity substitution would enforce that the pattern variable does not depend on ϕ and forces the type of p to be $[\vdash \text{tm } B]$. While it is certainly legitimate to use p in the context ϕ , since the empty substitution maps variables from the empty context to ϕ , the type of p is empty; since the context is empty, there are no variables of this type $\text{tm } B$. Hence writing $(\phi \vdash p)$ would describe an empty pattern. In contrast, types described by meta-variables A or B , for example, are always closed and can be instantiated with any closed object of type tp and we do not associate them with an identity substitution.

In the case for lambda-abstractions, $\text{count } \phi (\text{arr } B C) (\phi \vdash \text{lam } \lambda x. M \dots x)$, we not only list the type of each of the variables occurring in the pattern, but also the induction hypothesis, $\text{count } (\phi, x:\text{tm } B) C (\phi, x:\text{tm } B \vdash M \dots x) : [\text{nat}]$. Although the context grows, the term itself is smaller. In fact, we simply generate an induction hypothesis for each variable of the appropriate type occurring in the pattern, making sure that the variable is guarded by at least one constructor. In the body of the case, we use the induction hypothesis to determine the size X of $M \dots x$ in the context $\phi, x:\text{tm } B$ and then increment it.

The case for application, $\text{count } \phi C (\phi \vdash \text{app } B C (M \dots) (N \dots))$, is similar. We again list all the types of variables occurring in the pattern as well as the two induction hypotheses. In the body, we determine the size X of $(\phi \vdash M \dots)$ and the size Y of $(\phi \vdash N \dots)$ and then add them.

Computing the length of a context: Induction on the context

As we have the power to abstract and manipulate contexts as first-class objects, we also can reason inductively about them. Contexts are similar to lists and we distinguish between the empty context, written here as $\emptyset$, and a context consisting of at least one element, written as $\psi, x:\text{tm } A$. In the latter case, we can appeal to the induction hypothesis on ψ (see Listing 3).

3 Core language with well-founded recursion

In this section, we present the core of Beluga's computational language which allows the manipulation of contextual LF objects by means of higher-order functions and primitive recursion. In our presentation of the computation language we keep however our domain

abstract simply referring to U , the type of a domain object, and C , the object of a given domain. In fact, our computational language is parametric in the actual domain. To guarantee totality of a program, the domain needs to provide answers for two main questions: 1) how to split on a domain type U and 2) how to determine whether a domain object C is smaller according to some domain-specific measure. We also need to know how to unify two terms and determine when two terms in our domain are equal. In terms of proof-theoretical strength, the language is comparable to Gödel's T or Heyting Arithmetic where the objects of study are natural numbers. However in our case, U will stand for a (contextual) LF type and C describes a (contextual) LF object.

Types	$\mathcal{I}, \tau ::= [U] \mid \tau_1 \rightarrow \tau_2 \mid \Pi X:U. \tau$
Expressions	$e ::= y \mid [C] \mid \text{fn } y:\tau \Rightarrow e \mid e_1 e_2 \mid \Lambda X:U \Rightarrow e \mid e C$ $\mid \text{let } X = e_1 \text{ in } e_2 \mid \text{rec-case}^{\mathcal{I}} C \text{ of } \vec{b}$
Branches	$b ::= \Delta; \vec{r} . r \Rightarrow e$
Assumptions	$r ::= f \vec{C} C$
Contexts	$\Gamma ::= \cdot \mid \Gamma, y:\tau \mid \Gamma, r:\tau$
Meta Context	$\Delta ::= \cdot \mid \Delta, X:U$

We distinguish between computation variables, simply referred to as variables and written using lower-case letter y ; variables that are bound by Π -types and Λ -abstraction are referred to as meta-variables and written using upper-case letter X . Meta-variables occur inside a domain object. For example we saw earlier the object $(\psi \vdash \text{app } \mathbf{B} \ \mathbf{C} \ (\mathbf{M} \dots) (\mathbf{N} \dots))$. Here, ψ , $\mathbf{B}$, $\mathbf{C}$, $\mathbf{M}$, and $\mathbf{N}$ are referred to as meta-variables.

There are three forms of computation-level types τ . The base type $[U]$ is introduced by wrapping a contextual objects C inside a box; an object of type $[U]$ is eliminated by a let-expression effectively unboxing a domain object. The non-dependent function space $\tau_1 \rightarrow \tau_2$ is introduced by function abstraction $\text{fn } y:\tau_1 \Rightarrow e$ and eliminated by application $e_1 e_2$; finally, the dependent function type $\Pi X:U. \tau$ which corresponds to universal quantification in predicate logic or Heyting Arithmetic is introduced by abstraction $\Lambda X:U \Rightarrow e$ over meta-variables X and eliminated by application to a meta objects C written as $e C$. The type annotations on both abstractions ensure that every expression has a unique type. Note that we can index computation-level types τ only by meta objects (but this includes LF contexts!), not by arbitrary computation-level objects. Thus, the resulting logic is just first-order, although the proofs we can write correspond to higher-order functional programs manipulating HOAS objects.

Our language supports pattern matching on a meta-object C using **rec-case**-expressions. Note that one cannot match on a computational object e directly; instead one can bind an expression of type $[U]$ to a meta variable X using **let** and then match on X . We annotate the recursor **rec-case** with the type of the inductive invariant $\Pi \Delta_0. \tau_0$ which the recursion satisfies. Since we are working in a dependently-typed setting, it is not sufficient to simply state the type U of the scrutinee. Instead, we generalize over the index variables occurring in the scrutinee, since they may be refined during pattern matching. Hence, Δ_0 is $\Delta_1, X_0:U_0$ where Δ_1 exactly describes the free meta-variables occurring in U_0 . The intention is that we induct on objects of type U_0 which may depend on Δ_1 . Δ_0 must therefore contain at least one declaration. We also give the return type τ_0 of the recursor, since it might also depend on Δ_0 and might be refined during pattern matching. This is analogous to Coq's `match as in return with end` construct.

One might ask whether this form of inductive invariant is too restrictive, since it seems not to capture, e.g., $\Pi \Delta_0. (\tau \rightarrow \Pi X:U_0. \tau')$. While allowing more general invariants does

$$\begin{array}{c}
\boxed{\Delta; \Gamma \vdash e : \tau} : \text{Computation } e \text{ has type } \tau \quad \frac{\Gamma(y) = \tau}{\Delta; \Gamma \vdash y : \tau} \quad \frac{\Gamma(r) = \tau \quad r = r'}{\Delta; \Gamma \vdash r' : \tau} \\
\\
\frac{\Delta \vdash C : U}{\Delta; \Gamma \vdash [C] : [U]} \quad \frac{\Delta; \Gamma \vdash e_1 : \tau_2 \rightarrow \tau \quad \Delta; \Gamma \vdash e_2 : \tau_2}{\Delta; \Gamma \vdash e_1 \ e_2 : \tau} \quad \frac{\Delta; \Gamma \vdash e : \Pi X:U. \tau \quad \Delta \vdash C : U}{\Delta; \Gamma \vdash e \ C : \llbracket C/X \rrbracket \tau} \\
\\
\frac{\Delta; \Gamma, y:\tau_1 \vdash e : \tau_2}{\Delta; \Gamma \vdash \text{fn } y:\tau_1 \Rightarrow e : \tau_1 \rightarrow \tau_2} \quad \frac{\Delta, X:U; \Gamma \vdash e : \tau}{\Delta; \Gamma \vdash \Lambda X:U \Rightarrow e : \Pi X:U. \tau} \quad \frac{\Delta; \Gamma \vdash e_1 : [U] \quad \Delta, X:U; \Gamma \vdash e_2 : \tau}{\Delta; \Gamma \vdash \text{let } X = e_1 \text{ in } e_2 : \tau} \\
\\
\frac{\mathcal{I} = \Pi \Delta_0. \Pi X_0:U_0. \tau_0 \quad \Delta \vdash C : \llbracket \theta \rrbracket U_0 \quad \Delta \vdash \theta : \Delta_0 \quad b_i : \mathcal{I} \text{ (for all } i) \quad \vec{b} \text{ covers } \mathcal{I}}{\Delta; \Gamma \vdash \text{rec-case}^{\mathcal{I}} C \text{ of } \vec{b} : \llbracket \theta, C/X \rrbracket \tau_0} \\
\\
\boxed{b : \mathcal{I}} : \text{Branch } b \text{ satisfies the invariant } \mathcal{I} \\
\\
\frac{\text{for all } 0 \leq j \leq k. \Delta \vdash_{\mathcal{I}} r_j : \tau_j \quad \Delta; r_k:\tau_k, \dots, r_1:\tau_1 \vdash e : \tau_0}{\Delta; r_k \dots r_1. r_0 \Rightarrow e : \mathcal{I}} \\
\\
\boxed{\Delta \vdash_I r : \tau'} \text{ and } \boxed{\Delta \vdash \vec{C} : \mathcal{I} > \tau'} : \text{Assumption } r/\text{pattern spine } \vec{C} \text{ has type } \tau' \text{ given the invariant } \mathcal{I} \\
\\
\frac{\Delta \vdash \vec{C} : \mathcal{I} > \tau'}{\Delta \vdash_{\mathcal{I}} f \vec{C} > \tau'} \quad \frac{\Delta \vdash C : U \quad \Delta \vdash \vec{C} : \llbracket C/X \rrbracket \tau > \tau'}{\Delta \vdash C \vec{C} : \Pi X:U. \tau > \tau'} \quad \frac{\Delta(X) = U}{\Delta \vdash X : \Pi Y:U. \tau > \llbracket X/Y \rrbracket \tau}
\end{array}$$

■ **Figure 1** Type system for dependently-typed functional computation language

not pose any fundamental issues, we simply note here that the above type is isomorphic to $\Pi(\Delta_0, X:U_0). \tau \rightarrow \tau'$ which is treated by our calculus. Forcing all quantifiers at the outside simplifies our theoretical development; however, our implementation is more flexible.

A branch b_i is expressed as $\Delta_i; \vec{r}_i. r_{i0} \Rightarrow e_i$. As shown in the examples, we explicitly list all pattern variables (i.e. meta-variables) occurring in the pattern in Δ_i . In practice, they often can be inferred (see for example [22]). We also list all valid well-founded recursive calls $\vec{r}_i$, i.e. $r_{ik}, \dots, r_{i1}$, for pattern r_{i0} . In practice, they can be also derived dynamically while we check that a given pattern r_{i0} is covering and we give an algorithm in Section 6.

The identifier f in assumptions r denotes the local function that is essentially introduced by `rec-case`; this notation is inspired by primitive recursion in *Tutch* [1]. Currently, it just improves the readability of call patterns; however, it is vital for extensions to nested recursion.

3.1 Computation-level Type System

In the typing judgement (Figure 1), we distinguish between the context Δ for meta-variables from our index domain and the context Γ which includes declarations of computation-level variables. Meta-variables will be introduced via Λ -abstraction. Meta variables are also introduced in the branch of a `rec`-expression. Computation-level variables in Γ are introduced by non-dependent function abstraction. We will tacitly rename bound variables, and maintain that contexts declare no variable more than once. Moreover, we require the usual conditions on bound variables. For example in the rule for Λ -abstraction the meta-variable X must be new and cannot already occur in the context Δ . This can be always achieved via α -renaming. Similarly, in the rule for function abstraction, the variable y must be new and cannot already occur in Γ . We only draw attention to a few rules; a Λ -abstraction has type $\Pi X:U. \tau$ if the body of the abstraction has type τ in the extended meta-context $\Delta, X:U$. A

function $\text{fn } y:\tau \Rightarrow e$ has type $\tau_1 \rightarrow \tau_2$, if the body e has type τ_2 in the extended computation context $\Gamma, y:\tau_1$. We have two rules for applications: a non-dependent application $(e_1 \ e_2)$ has type τ , if e_1 has type $\tau_2 \rightarrow \tau$ and e_2 has type τ_2 . For the dependent application $e \ [C]$ to be well-typed, e must have type $\Pi X:U.\tau$ and c must be a well-typed meta-object of type U . Note that we drop the computation context Γ when we transition to type check a meta-object, since meta-objects cannot refer to computations. The final type for $e \ [C]$ is $\llbracket C/X \rrbracket \tau$. We have two variable rules to look up a computation-level variable y and an induction hypothesis r . To verify that the induction hypothesis r' has type τ and its use is valid, we simply check whether there exists $r : \tau$ in Γ where $r = r'$. For now it suffices to think of $=$ as syntactically equivalent.

The most interesting rule is the one for recursion: given the invariant $\mathcal{I} = \Pi \Delta_1. \Pi X:U_0. \tau_0$ the expression $\text{rec-case}^{\mathcal{I}} C$ of $\vec{b}$ is well-typed under three conditions: First, the meta-object C we are recursing over has some type U and moreover, U is an instance of the type specified in the invariant, i.e. $\Delta_0 = \Delta_1, X_0:U_0$ and $U = \llbracket \theta \rrbracket U_0$ for some meta-substitution θ with domain Δ_1 . Secondly, all branches b_i are well-typed with respect to the given invariant $\Pi \Delta_0. \tau_0$. Finally, $\vec{b}$ must cover the meta-context Δ_0 , i.e., it must be a complete, non-redundant set of patterns covering Δ_0 , and all recursive calls are well-founded. Since the coverage check is domain specific, we leave it abstract for now and return to it when we consider (contextual) LF as one possible domain (see Sec. 5).

Note that we drop the meta-context Δ and the computation context Γ when we proceed to check that all branches satisfy the specified invariant. Dropping Δ is fine, since we require the invariant $\Pi \Delta_0. \tau_0$ to be closed. One might object to dropping Γ ; indeed this could be generalized to keeping those assumptions from Γ which do not depend on Δ and generalizing the allowed type of inductive invariant (see our earlier remark).

For a branch $b = \Delta; \vec{r}.r_0 \Rightarrow e$ to be well-typed with respect to a given invariant $\mathcal{I}$, we check the call pattern r_0 and each recursive call r_j against the invariant and synthesize target types τ_j ($j \geq 0$). We then continue checking the body e against τ_0 , i.e., the target type of the call pattern r_0 , populating the computation context with the recursive calls $\vec{r}$ at their types $\vec{\tau}$.

A pattern / recursive call $r_j = f \ \vec{C}_j$ intuitively corresponds to the given inductive invariant $I = \Pi \Delta_1. \Pi X_0:U_0. \tau_0$, if the spine $\vec{C}$ matches the specified types in $\Delta_1, X_0:U_0$ and it has intuitively the type $\llbracket C_{jn}/X_n, \dots, C_{j0}/X_0 \rrbracket \tau_0$ which we denote with τ'_j .

► **Lemma 1** (Substitution Lemma).

1. If $\Delta \vdash C : U$ and $\Delta' \vdash \theta : \Delta$, then $\Delta' \vdash \llbracket \theta \rrbracket C : \llbracket \theta \rrbracket U$.
2. If $\Delta; \Gamma \vdash e : \tau$ and $\Delta' \vdash \theta : \Delta$, then $\Delta'; \llbracket \theta \rrbracket \Gamma \vdash \llbracket \theta \rrbracket e : \llbracket \theta \rrbracket \tau$.
3. If $\Delta; \Gamma \vdash e : \tau$ and $\Delta; \Gamma' \vdash \eta : \Gamma$, then $\Delta; \Gamma' \vdash [\eta]e : \tau$.

Proof. By induction on the first typing derivation. ◀

4 Operational Semantics

Figure 2 specifies the call-by-value (cbv) one-step reduction relation $e \longrightarrow e'$; we have omitted the usual congruence rules for cbv. Reduction is deterministic and does not get stuck on closed terms, due to completeness of pattern matching in rec-case . To reduce $(\text{rec-case}^{\mathcal{I}} C \text{ of } \vec{b})$ we find the branch $(\Delta.r_k, \dots, r_1.r_0 \Rightarrow e) \in \vec{b}$ such that the principal argument C_{00} of its clause head $r_0 = f \ \vec{C}_0 \ C_{00}$ matches C under meta substitution θ . The reduct is the body e under θ where we additionally replace each place holder r_j of a recursive call by the actual recursive invocation $(\text{rec-case}^{\mathcal{I}} \llbracket \theta \rrbracket C_{j0} \text{ of } \vec{b})$. The object C_{j0} in fact just

$$\begin{array}{c}
\overline{(\text{fn } x:\tau \Rightarrow e) \ v \longrightarrow [v/x]e} \quad \overline{(\Lambda X:U \Rightarrow e) \ C \longrightarrow \llbracket C/X \rrbracket e} \quad \overline{\text{let } X = [C] \text{ in } e \longrightarrow \llbracket C/X \rrbracket e} \\
\\
\frac{\exists \text{ unique } (\Delta.r_k, \dots, r_1.r_0 \Rightarrow e) \in \vec{b} \text{ where } r_j = f \ \vec{C}_j \ C_{j0} \text{ such that } \vdash C \doteq C_{00}/\theta}{\text{rec-case}^{\mathcal{I}} C \text{ of } \vec{b} \longrightarrow \llbracket \theta \rrbracket [(\text{rec-case}^{\mathcal{I}} C_{k0} \text{ of } \vec{b})/r_k, \dots, (\text{rec-case}^{\mathcal{I}} C_{10} \text{ of } \vec{b})/r_1]e}
\end{array}$$

■ **Figure 2** Small-step semantics $e \longrightarrow e'$

denotes the meta-variable on which we are recursing. We also apply θ to the body e . In the rule, we have lifted out θ . *Values* v in our language are boxed meta objects $[C]$, functions $\text{fn } x:\tau \Rightarrow e$, and $\Lambda X:U.e$.

► **Theorem 2** (Subject reduction). *If $\cdot; \cdot \vdash e : \tau$ and $e \longrightarrow e'$, then $\cdot; \cdot \vdash e' : \tau$.*

Proof. By induction on $e \longrightarrow e'$.

Case: $\text{rec-case}^{\mathcal{I}} C \text{ of } \vec{b} \longrightarrow \llbracket \theta \rrbracket [\text{rec-case}^{\mathcal{I}} C_{k0} \text{ of } \vec{b}/r_k, \dots, \text{rec-case}^{\mathcal{I}} C_{10} \text{ of } \vec{b}/r_1]e_i$

$\exists \text{ unique } b_i = \Delta_i.r_k, \dots, r_1.r_0 \Rightarrow e_i$ where $r_j = f \ [C_{jn}] \dots [C_{j1}] [C_{j0}]$
and $\vdash C \doteq C_{00}/\theta$ by inversion on rule Emrec

$\cdot; \cdot \vdash \text{rec-case}^{\Pi\Delta_0.\tau_0} C \text{ of } \vec{b} : \tau'$ by assumption
 $\vec{b}$ covers Δ_0 , $\cdot \vdash C : \llbracket \theta \rrbracket U_0$ and $\tau' = \llbracket \theta, C/X \rrbracket \tau_0$

for all i $b_i : \Pi\Delta_0.\tau_0$ by inversion on Trec
 $b_i = \Delta_i; r_k \dots r_1.r_0 \Rightarrow e_i$ by definition

for all $0 \leq j \leq k$ $\Delta_i \vdash r_j : \Pi\Delta_0.\tau_0 > \tau'_j$
 $\Delta_i; r_k:\tau'_k, \dots, r_1:\tau'_1 \vdash e_i : \tau'_0$ by inversion on Tb

for $0 \leq j \leq k$, $r_j = f \ [C_{jn}] \dots [C_{j1}] [C_{j0}]$
where $\Delta_0 = X_n:U_n, \dots, X_0:U_0$ and $U'_{j0} = \llbracket C_{jn}/X_n, \dots, C_{j1}/X_1 \rrbracket U_{j0}$
 $\tau'_j = \llbracket C_{jn}/X_n, \dots, C_{j1}/X_1, C_{j0}/X_0 \rrbracket \tau_0$ and $\Delta_i \vdash C_{j0} : U'_{j0}$ by typing
 $\cdot \vdash \theta_i : \Delta_i$ by soundness of matching
 $\llbracket \theta \rrbracket U_0 = \llbracket \theta_i \rrbracket U'_{j0} = \llbracket \theta_i \rrbracket \llbracket C_{jn}/X_n, \dots, C_{j1}/X_1 \rrbracket U_{j0}$ by matching (since $C = \llbracket \theta_i \rrbracket C_{00}$)
 $\theta = \llbracket \theta_i \rrbracket (C_{jn}/X_n, \dots, C_{j1}/X_1)$ by previous lines
 $\Delta_i; \cdot \vdash \text{rec-case}^{\mathcal{I}} C_{j0} \text{ of } \vec{b} : \tau'_j$ by typing
 $\Delta_i; \cdot \vdash \text{rec-case}^{\mathcal{I}} C_{k0} \text{ of } \vec{b}/r_k, \dots, \text{rec-case}^{\mathcal{I}} C_{10} \text{ of } \vec{b}/r_1 : (r_k:\tau'_k, \dots, r_1:\tau'_1)$ by typing
 $\cdot; \cdot \vdash \llbracket \theta_i \rrbracket [\text{rec-case}^{\mathcal{I}} C_{k0} \text{ of } \vec{b}/r_k, \dots, \text{rec-case}^{\mathcal{I}} C_{10} \text{ of } \vec{b}/r_1]e_i : \llbracket \theta_i \rrbracket \tau'_0$ by subst. lemma
 $\llbracket \theta_i \rrbracket \tau'_0 = \llbracket \theta_i \rrbracket \llbracket C_{0n}/X_n, \dots, C_{01}/X_1, C_{00}/X_0 \rrbracket \tau_0 = \llbracket \theta, C/X_0 \rrbracket \tau_0 = \tau'$ by previous lines

► **Lemma 3** (Canonical forms). *Let v a value.*

1. *If $\cdot; \cdot \vdash v : [U]$ then $v = [C]$.*
2. *If $\cdot; \cdot \vdash v : \Pi X:U.\tau$ then $v = \Lambda X:U.e$.*
3. *If $\cdot; \cdot \vdash v : \tau \rightarrow \tau'$ then $v = \text{fn } x:\tau \Rightarrow e$.*

► **Theorem 4** (Progress). *If $\cdot; \cdot \vdash e : \tau$ then either e is a value or $e \longrightarrow e'$.*

Proof. By induction on $\cdot; \cdot \vdash e : \tau$.

Case

$$\mathcal{D} = \frac{\cdot; \cdot \vdash e_1 : [U] \quad X:U; \cdot \vdash e_2 : \tau}{\cdot; \cdot \vdash \text{let } X = e_1 \text{ in } e_2 : \tau}$$

$\cdot \vdash e_1 : [U]$ by inversion
 Either e_1 is a value or $e_1 \longrightarrow e'_1$ by i.h.
 If $e_1 \longrightarrow e'_1$
 let $X = e_1$ in $e_2 \longrightarrow$ let $X = e'_1$ in e_2 by reduction
 If e_1 is a value
 $e_1 = [C]$ by canonical forms lemma
 let $X = [C]$ in $e_2 \longrightarrow \llbracket C/X \rrbracket e_2$ by reduction
Case $\mathcal{D} = \cdot \vdash \text{rec-case}^{\Pi\Delta_0.\tau_0} C \text{ of } \vec{b} : \tau$
 $\vec{b}$ covers Δ_0 , $\cdot \vdash C : U$, $\Delta_0 = (X_n:U_n, \dots, X_1:U_1, X_0:U_0)$, $\cdot \vdash \theta_1 : (X_n:U_n, \dots, X_1:U_1)$,
 $U = \llbracket \theta_1 \rrbracket U_0$, $\tau = \llbracket \theta_1, C/X \rrbracket \tau_0$, and for all i $b_i : \Pi\Delta_0.\tau_0$ by inversion
 $\exists$ a unique branch $b_i = \Delta_i; r_{ik} \dots r_{i1}.r_{i0} \Rightarrow e_i$ by coverage
 with $r_{i0} = f [C_n^{i0}] \dots [C_1^{i0}] [C_0^{i0}]$ s.t. $C = \llbracket \rho \rrbracket C_0^{i0}$ and $\cdot \vdash \rho : \Delta_i$
 $\Delta_i \vdash C \doteq C_0^{i0} / \rho$ by unification
 for each $r_{ij} = f [C_n^{ij}] \dots [C_1^{ij}] [C_0^{ij}]$ where $1 \leq j \leq k$, let $C'_j = C_0^{ij}$
 let $\eta' = [\text{rec-case}^{\Pi\Delta_0.\tau_0} C'_k \text{ of } \vec{b} / r_k, \dots, \text{rec-case}^{\Pi\Delta_0.\tau_0} C'_1 \text{ of } \vec{b} / r_1]$
 $\text{rec-case}^{\Pi\Delta_0.\tau_0} C \text{ of } \vec{b} \longrightarrow \llbracket \rho \rrbracket [\eta'] e_i$ by reduction.

◀

5 Contextual LF: Background, Measure, Splitting

If we choose as our domain natural numbers or lists, it may be obvious how to define splitting together with a measure that describes when an object is smaller. Our interest however is to use the contextual logical framework LF [18] as a general domain language. Contextual LF extends the logical framework LF [13] by packaging an LF objects M of type A together with the context Ψ in which it is meaningful. This allows us to represent rich syntactic structures such as open terms and derivation trees that depend on hypothesis. The core language introduced in Sec. 3 then allows us to implement well-founded recursive programs over these rich abstract syntax trees that correspond to proofs by structural induction.

5.1 Contextual LF

We briefly review contextual LF here. As usual we consider only objects in η -long β -normal form, since these are the only meaningful objects in LF. Further, we concentrate on characterizing well-typed terms; spelling out kinds and kinding rules for types is straightforward.

LF Base Types	P, Q	$::= c \cdot S$
LF Types	A, B	$::= P \mid \Pi x:A.B$
Heads	H	$::= c \mid x \mid p[\sigma]$
Neutral Terms	R	$::= H \cdot S \mid u[\sigma]$
Spines	S	$::= \text{nil} \mid M S$
Normal Terms	M, N	$::= R \mid \lambda x. M$
Substitutions	σ	$::= \cdot \mid \text{id}_\psi \mid \sigma, M \mid \sigma; H$
Variable Substitutions	π	$::= \cdot \mid \text{id}_\psi \mid \sigma; x$
LF Contexts	Ψ, Φ	$::= \cdot \mid \psi \mid \Psi, x:A$

Normal terms are either lambda-abstractions or neutral terms which are defined using a spine representation to give us direct access to the head of a neutral term. Normal objects may contain *ordinary bound variables* x which are used to represent object-level binders and are bound by λ -abstraction or in a context Ψ . Contextual LF extends LF by allowing two kinds of *contextual variables*: the meta-variable u has type $(\Psi.P)$ and stands for a general LF object that has type P and may use the variables declared in Ψ ; the parameter variable p has type $\#(\Psi.A)$ and stands for an LF variable object of type A in the context Ψ .

$$\begin{array}{c}
\boxed{\Delta; \Psi \vdash H \Rightarrow A} \text{ Synthesize type } A \text{ for head } H \\
\frac{\Psi(x) = A}{\Delta; \Psi \vdash x \Rightarrow A} \quad \frac{\Sigma(c) = A}{\Delta; \Psi \vdash c \Rightarrow A} \quad \frac{\Delta(p) = \# \Phi.A \quad \Delta; \Psi \vdash \sigma \Leftarrow \Phi}{\Delta; \Psi \vdash p[\sigma] \Rightarrow [\sigma]A} \\
\\
\boxed{\Delta; \Psi \vdash S : A > P} \text{ Check spine } S \text{ against } A \text{ with target } P \\
\frac{}{\Delta; \Psi \vdash \text{nil} : P > P} \quad \frac{\Delta; \Psi \vdash M \Leftarrow A \quad \Delta; \Psi \vdash S : [M/x]B > P}{\Delta; \Psi \vdash M S : \Pi x:A.B > P} \\
\\
\boxed{\Delta; \Psi \vdash M \Leftarrow A} \text{ Check normal object } M \text{ against type } A \\
\frac{\Delta; \Psi, x:A \vdash M \Leftarrow B}{\Delta; \Psi \vdash \lambda x.M \Leftarrow A \rightarrow B} \quad \frac{\Delta(u) = \Phi.P \quad \Delta; \Psi \vdash \sigma \Leftarrow \Phi \quad Q = [\sigma]P}{\Delta; \Psi \vdash u[\sigma] \Leftarrow Q} \\
\\
\frac{\Delta; \Psi \vdash H \Rightarrow A \quad \Delta; \Psi \vdash S : A > P}{\Delta; \Psi \vdash H \cdot S \Leftarrow P} \\
\\
\boxed{\Delta; \Psi \vdash \sigma \Leftarrow \Phi} \text{ Check substitution } \sigma \text{ against domain } \Phi \\
\frac{}{\Delta; \Psi \vdash \cdot \Leftarrow \cdot} \quad \frac{}{\Delta; (\psi, \Psi^0) \vdash \text{id}_\psi \Leftarrow \psi} \\
\\
\frac{\Delta; \Psi \vdash \sigma \Leftarrow \Phi \quad \Delta; \Psi \vdash M \Leftarrow [\sigma]A}{\Delta; \Psi \vdash (\sigma, M) \Leftarrow (\Phi, x:A)} \quad \frac{\Delta; \Psi \vdash \sigma \Leftarrow \Phi \quad \Delta; \Psi \vdash H \Rightarrow B \quad B = [\sigma]A}{\Delta; \Psi \vdash (\sigma, H) \Leftarrow (\Phi, x:A)}
\end{array}$$

■ **Figure 3** Bi-directional typing for contextual LF

Contextual variables are associated with a postponed substitution σ which is applied as soon as we instantiate it. More precisely, a meta-variable u stands for a contextual object $\hat{\Psi}.R$ where $\hat{\Psi}$ describes the ordinary bound variables which may occur in R . This allows us to rename the free variables occurring in R when necessary. The parameter variable p stands for a contextual object $\hat{\Psi}.H$ where H must be either an ordinary bound variable from $\hat{\Psi}$ or another parameter variable.

In the simultaneous substitutions σ , we do not make its domain explicit. Rather we think of a substitution together with its domain Ψ and the i -th element in σ corresponds to the i -th declaration in Ψ . We have two different ways of building a substitution entry: either by using a normal term M or a variable x . Note that a variable x is only a normal term M if it is of base type. However, as we push a substitution σ through a λ -abstraction $\lambda x.M$, we need to extend σ with x . The resulting substitution σ, x may not be well-formed, since x may not be of base type and in fact we do not know its type. Hence, we allow substitutions not only to be extended with normal terms M but also with variables x ; in the latter case we write $\sigma; x$. Expression id_ψ denotes the identity substitution with domain ψ while $\cdot$ describes the empty substitution.

As is common, we rely on hereditary substitutions [36], written as $[N/x]B$ (or $[\sigma]B$) to guarantee that when we substitute a term N for the variable x in the type B , we obtain a type B' which is in normal form. Hereditary substitutions continue to substitute, if a redex is created; for example, when replacing naively x by $\lambda y.c y$ in the object $x z$, we would obtain $(\lambda y.c y) z$ which is not in normal form and hence not a valid term in our grammar. Hereditary substitutions continue to substitute z for y in $c y$ to obtain $c z$ as a final result. For a more detailed description of hereditary substitution, we refer the reader to [18].

An LF context Ψ is either a list of bound variable declarations $\overrightarrow{x : A}$ or a context variable ψ followed by such a list. We write Ψ^0 for contexts that do not start with a context variable. We write Ψ, Φ^0 or sometimes Ψ, Φ for the extension of context Ψ by the variable declarations of Φ^0 or Φ , resp. The operation $\text{id}(\Psi)$ that generates an identity substitution for a given context Ψ is defined inductively as follows: $\text{id}(\cdot) = \cdot$, $\text{id}(\psi) = \text{id}_\psi$, and $\text{id}(\Psi, x:A) = \text{id}(\Psi); x$.

We require the usual conditions on bound variables, tacitly apply α -renaming and maintain that contexts declare no variable more than once. Note that substitutions σ are defined only on ordinary variables x and not on contextual variables. We use a special symbol $\#$ to indicate the type of a parameter variable.

We summarize the bi-directional type system for contextual LF in Figure 3. LF objects may depend on variables declared in the context Ψ and a fixed meta-context Δ which contains contextual variables such as meta-variables u , parameter variables p , and context variables ψ . All typing judgments have access to both contexts and a fixed well-typed signature Σ where we store constants c together with their types and kinds.

A remark on equality checking: When checking $A = B$ we must take into account η -contraction, because we have two ways to build substitutions. If x has type $\Pi y:A.B$ then we may have written $\sigma; x$ or $\sigma, \lambda y. x y$.

5.2 Meta-level Terms and Typing Rules

We lift contextual LF objects to meta-objects to have a uniform definition of all meta-objects. Meta-objects (both contextual objects $\hat{\Psi}.R$ and contexts Ψ) can be used to index computation-level types τ . We also define context schemas G that classify contexts. For simplicity, we restrict schemas to classify only contexts containing LF types.¹

$$\begin{array}{ll} \text{Context Schemas } G & ::= \exists \Phi^0.B \mid G + \exists \Phi^0.B \\ \text{Meta Types } U, V & ::= \Psi.P \mid G \mid \# \Psi.A \end{array} \quad \text{Meta Objects } C, D ::= \hat{\Psi}.R \mid \Psi$$

A consequence of the uniform treatment of meta-terms is that the design of the computation language is modular and parametrized over meta-terms and meta-types. This has two main advantages: First, we can in principle easily extend meta-terms and meta-types without affecting the computation language; second, it will be key to a modular, clean design.

The above definition gives rise to a compact treatment of meta-context Δ . A meta-variable X can denote a meta-variable u , a parameter variable p , or a context variable ψ . Meta substitution C/X can represent $\hat{\Psi}.R/u$, or Ψ/ψ , or $\hat{\Psi}.x/p$, or $\hat{\Psi}.p'[\pi]/p$ (where π is a variable substitution so that $p[\pi]$ always produces a variable). A meta declaration $X:U$ can stand for $u : \Psi.P$, or $p : \# \Psi.A$, or $\psi : G$. Intuitively, as soon as we replace u with $\hat{\Psi}.R$ in $u[\sigma]$, we apply the substitution σ to R hereditarily. The simultaneous meta-substitution,

¹ In practice, we support a limited notion of Σ -types.

written as $\llbracket \theta \rrbracket$, is a straightforward extension of the single substitution. For a full definition of meta-substitutions, see [18, 5]. We summarize the typing rules for meta-objects below.

$\boxed{\Delta \vdash C : U}$ Check meta-object C against meta-type U
Context Φ checks against schema G

$$\frac{}{\Delta \vdash \cdot : G} \quad \frac{\Delta(\psi) = G}{\Delta \vdash \psi : G} \quad \frac{\Delta \vdash \Psi : G \quad \exists \Phi^0. B \in G \quad \Delta; \Psi \vdash \sigma \Leftarrow \Phi^0 \quad [\sigma]B = B'}{\Delta \vdash \Psi, x:B' : G}$$

Contextual Object $\Psi.R$ checks against Contextual Type $\Psi.P$

$$\frac{\Delta; \Psi \vdash R \Leftarrow P}{\Delta \vdash \hat{\Psi}.R : \Psi.P}$$

$\boxed{\Delta \vdash \theta : \Delta'}$ Check meta-substitution θ against domain Δ'

$$\frac{}{\Delta \vdash \cdot : \cdot} \quad \frac{\Delta \vdash \theta : \Delta' \quad \Delta \vdash C : \llbracket \theta \rrbracket U}{\Delta \vdash \theta, C/X : \Delta', X:U}$$

We have omitted the rules for parameter types $\# \Psi.A$ because they are not important for the further development. Intuitively an object R has type $\# \Psi.A$ if R is either a concrete variable x of type A in the context Ψ or a parameter variable p of type A in the context Ψ . This can be generalized to account for re-ordering of variables allowing the parameter variable p to have some type A' in the context Ψ' s.t. there exists a permutation substitution π on the variables such that $\Psi \vdash \pi : \Psi'$ and $A = [\pi]A'$.

► **Theorem 5** (Meta-substitution property).

If $\Delta' \vdash \theta : \Delta$ and $\Delta; \Psi \vdash J$ then $\Delta'; \llbracket \theta \rrbracket \Psi \vdash \llbracket \theta \rrbracket J$.

5.3 Well-founded Structural Subterm Order

There are two key ingredients to guarantee that a given function is total: we need to ensure that all the recursive calls are on smaller arguments according to a well-founded order and the function covers all possible cases. We define here a well-founded structural subterm order on contexts and contextual objects similar to the subterm relations for LF objects [28, 20].

To consider also mutual recursive type families, we define the notion of subordination. Let $\mathbf{hd}(A)$ denote the head of a type A , i.e. the overall return type. A type family a is a subordinate to a type family a' ($a \leq^* a'$) whenever a canonical term $M:A$ with $\mathbf{hd}(A) = a$ may be used in constructing a canonical term $N:B$ with $\mathbf{hd}(B) = a'$. If additionally $a' \leq^* a$, we say that a, a' are mutually recursive. We write $a \triangleleft^* a'$, denoting strict subordination, if a is a subordinate to a' , but not mutually recursive. Subordination of type families is the transitive closure of the immediate subordination relation ($a \triangleleft^* a'$) which can be directly read off the signature. If the type family a ($\mathbf{hd}(A)$) is a strict subordinate of the type family a' ($\mathbf{hd}(A')$), then a canonical subterm of type A can never contain a subterm of type A' . Therefore, a term M is considered smaller than a λ -term $(\lambda x.N)$ if there exists an arbitrary instantiation T for x s.t. M is smaller than $[T/x]N$ and the type of T is a strict subordinate to N . An example of this strict subordination can be found in the representation of first-order logic, where the objects of type $\mathbf{i}$ (individuals) are a strict subordinate of the objects of type $\mathbf{o}$ (propositions).

If the type family a ($\mathbf{hd}(A)$) is *not* a strict subordinate of the type family a' ($\mathbf{hd}(A')$), then M is only considered smaller than $\lambda x.N$ if there exists a parameter y such that $[y/x]N$

is smaller than M . For a more detailed development of subordination we refer to R. Virga's PhD thesis [35].

Type subordination plays a role in handling the subterm ordering for λ -abstractions. In a comparison, if the type of the variable bound by an abstraction is not subordinate to the type of the other expression, then we can simply substitute the bound variable with any variable of the same type declared in the context. *The rules below can be extended to allow a bound variable to be replaced by any term in this case. In particular, π is not restricted to be a permutation substitution; the substitution may allow variables to be replaced by concrete terms if the type of the variable is not a subordinate of the type overall expression.* We first define an ordering on contexts: $\boxed{\Psi \preceq \Phi}$, read as “context Ψ is a subcontext of Φ ”, shall hold if all declarations of Ψ are also present in the context Φ , i.e., $\Psi \subseteq \Phi$. The strict relation $\boxed{\Psi \prec \Phi}$, read as “context Ψ is strictly smaller than context Φ ” holds if $\Psi \preceq \Phi$ but Ψ is strictly shorter than Φ .

$\boxed{\Psi \prec \Phi}$ Context Ψ is strictly smaller than Φ .

$$\frac{\Psi \preceq \Phi}{\Psi \prec \Phi, x:A}$$

$\boxed{\Psi \preceq \Phi}$ Context Ψ is a subcontext of Φ .

$$\frac{\Psi \prec \Phi}{\Psi \preceq \Phi} \quad \cdot \preceq \cdot \quad \frac{}{\psi \preceq \psi} \quad \frac{\Psi \preceq \Phi}{\Psi, x:A \preceq \Phi, x:A}$$

Further, we define three relations on contextual objects $\hat{\Psi}.M$: a strict subterm relation $\prec$, an equivalence relation $\equiv$, and an auxiliary relation $\preceq$.

$\boxed{\hat{\Psi}.M \equiv \hat{\Phi}.N}$ Equivalence on contextual objects

$$\frac{\hat{\Psi} \subseteq \hat{\Phi} \text{ or } \hat{\Phi} \subseteq \hat{\Psi} \quad \pi \text{ is a variable subst. s.t. } M = [\pi]N}{\hat{\Psi}.M \equiv \hat{\Phi}.N}$$

$\boxed{\hat{\Psi}.M \prec \hat{\Phi}.N}$ Strict subterm relation on contextual objects

$$\frac{\hat{\Psi}.M \preceq \hat{\Phi}.N_i \text{ for some } 1 \leq i \leq n}{\hat{\Psi}.M \prec \hat{\Phi}.h \cdot N_1 \dots N_n \text{ nil}}$$

$\boxed{\hat{\Psi}.M \preceq \hat{\Phi}.N}$ Subterm relation on contextual objects

$$\frac{\hat{\Psi}.M \prec \hat{\Phi}.N}{\hat{\Psi}.M \preceq \hat{\Phi}.N} \quad \frac{\hat{\Psi}.M \equiv \hat{\Phi}.N}{\hat{\Psi}.M \preceq \hat{\Phi}.N} \quad \frac{\hat{\Psi}.M \preceq \hat{\Phi}, x.N}{\hat{\Psi}.M \preceq \hat{\Phi}.\lambda x.N}$$

$\hat{\Psi}.M$ is a strict subterm of $\hat{\Phi}.M$ if $N = h \cdot N_1 \dots N_n \text{ nil}$ and $\hat{\Psi}.M$ is smaller than $\hat{\Phi}.N_i$ for some $1 \leq i \leq n$. We say $\hat{\Psi}.M \preceq \hat{\Phi}.N$, if either $\hat{\Psi}.M$ is strictly smaller than $\hat{\Phi}.N$, or if they are equivalent, or if $N = \lambda x.N'$, we move x to the context $\hat{\Phi}$ and compare $\hat{\Psi}.N$ with $\hat{\Phi}, x.N'$. Two terms $\hat{\Psi}.M$ and $\hat{\Phi}.N$ are structurally equivalent, if they describe the same term modulo α -renaming and possible weakening. To allow mutual recursive definitions and richer subterm relationships, we can as in Twelf incorporate subordination information [20] and generalize the variable substitution π . To check our intuition, consider following example which arose

previously:

$$\begin{array}{c}
\frac{|\psi, x| = |\psi, x|}{\psi, x.M \dots x \preceq \psi, x.M \dots x} \\
\frac{\psi, x.M \dots x \preceq \psi, x.M \dots x}{\psi, x.M \dots x \preceq \psi, \lambda x.M \dots x} \\
\hline
\psi, x.M \dots x \prec \psi. \mathbf{lam} \lambda x.M \dots x
\end{array}$$

We also note that $\psi.p \dots \prec \psi, x.p \dots$ is immediately justified by noting that $\psi \subset \psi, x$. Using the defined subterm order, we can easily verify that the recursive calls in the examples are structurally smaller.

The given subterm relation is well-founded. We define the measure $\|\Psi\|$ of a ground context Ψ^0 or its erasure $\hat{\Psi}^0$ as its length $|\Psi|$. The measure $\|\hat{\Psi}.M\|$ of a contextual object $\hat{\Psi}.M$, is the measure $\|M\|$ of M .

Measure for erased contexts

$$\begin{array}{ll}
\|\cdot\| & = 0 \\
\|\hat{\Psi}, x\| & = 1 + \|\hat{\Psi}\|
\end{array}$$

Measure for normal and neutral terms

$$\begin{array}{ll}
\|h \cdot M_1 \dots M_n \text{ nil}\| & = 1 + \max(\|M_1\|, \dots, \|M_n\|) \\
\|\lambda x.M\| & = \|M\|
\end{array}$$

► **Theorem 6** (Order on contextual objects is well-founded). *Let θ be a grounding meta-substitution.*

1. *If $C \prec C'$ then $\|\llbracket \theta \rrbracket C\| < \|\llbracket \theta \rrbracket C'\|$.*
2. *If $C \equiv C'$ then $\|\llbracket \theta \rrbracket C\| = \|\llbracket \theta \rrbracket C'\|$.*
3. *If $C \preceq C'$ then $\|\llbracket \theta \rrbracket C\| \leq \|\llbracket \theta \rrbracket C'\|$.*

Proof. By mutual structural induction on the relation $C \prec C'$, $C \equiv C'$, and $C \preceq C'$. ◀

Side remark

Our subterm order for contexts and contextual objects is very similar to first-order subterm ordering and is in fact simpler than the structural subterm ordering on LF terms employed in the Twelf system. In their system, to establish that $[y/x]M \preceq \lambda x:A.M$, we need to be able to compare $[y/x]M \preceq [y/x]M$, i.e. we must instantiate x in M with an existing parameter. This is due to the fact that the order is defined in a shared variable context. In our case, each contextual object has their own surrounding context and we compare two LF objects modulo α -renaming. As a consequence, we believe our order is more straightforward and natural.

5.4 Case Splitting

Our language allows pattern matching and recursion over contextual objects. For well-formed recursors ($\mathbf{rec-case}^{\mathcal{I}} C$ of $\vec{b}$) with invariant $\mathcal{I} = \Pi \Delta. \Pi X:U. \tau$, branches $\vec{b}$ need to cover all different cases for the argument C of type U . We only take the shape of U into account and generate the unique complete set $\mathcal{U}_{\Delta \vdash U}$ of non-overlapping shallow patterns by splitting meta-variable X of type U .

If $U = \Psi.P$ is a base type, then intuitively the set $\mathcal{U}_{\Delta \vdash U}$ contains all neutral terms $R = H \cdot S$ where H is a constructor c , a concrete variable x from Ψ or a parameter variable

$$\begin{array}{c}
\boxed{\text{genMV}(\Psi.A) = (X:U, M)} \quad \text{Generation of a lowered meta variable} \\
\text{genMV}(\Psi.\overrightarrow{\Pi x:A}.B) = (u : (\Psi, \overrightarrow{x:A}.P), \lambda \vec{x}.u[\text{id}(\Psi, \overrightarrow{x:A})]) \text{ for a fresh meta variable } u \\
\boxed{\Delta; \Psi \vdash R : A \Leftarrow P / (\Delta', \theta, R_0)} \quad \text{Extending } R : A \text{ to most general normal object } R_0 : \llbracket \theta \rrbracket P. \\
\frac{\Delta; \Psi \vdash Q \doteq P / (\Delta_0, \theta)}{\Delta; \Psi \vdash R : Q \Leftarrow P / (\Delta_0, \theta, \llbracket \theta \rrbracket R)} \\
\frac{\text{genMV}(\Psi.A) = (X:U, M) \quad \Delta, X:U; \Psi \vdash R M : [M/x]B \Leftarrow P / (\Delta_0, \theta, R')}{\Delta; \Psi \vdash R : \Pi x:A.B \Leftarrow P / (\Delta_0, \theta, R')}
\end{array}$$

■ **Figure 4** Generation of most general normal objects and call patterns

$p[\text{id}_\psi]$ denoting a variable from the context variable ψ , and S is a most general spine s.t. the type of R is an instance of P in the context Ψ . We note that when considering only closed terms it suffices to consider only terms with $H = c$. However, when considering terms with respect to a context Ψ , we must generate additional cases covering the scenario where H is a variable—either a concrete variable x if $x:A$ is in Ψ or a parameter variable if the context is described abstractly using a context variable ψ .

If U denotes a context schema G , we generate all shallow context patterns of type G . This includes the empty context and a context extended with a declaration formed by $\Psi, x:A$.

From $\mathcal{U}_{\Delta \vdash U}$ we generate the complete minimal set $\mathcal{C} = \{\Delta_i; r_{ik}, \dots, r_{i1}.r_{i0} \mid 1 \leq i \leq n\}$ of possible, non-overlapping cases where the i -th branch shall have the well-founded recursive calls $r_{ik}, \dots, r_{i1}$ for the case r_{i0} . For the given branches $\vec{b}$ to be covering, each element in $\mathcal{C}$ must correspond to one branch b_i .

Splitting on a Contextual Type

Following [7, 32], the patterns R of type $\Psi.P$ are computed by brute force: We first synthesize a set $\mathcal{H}_{\Delta, \Psi}$ of *all* possible heads together with their type: constants $c \in \Sigma$, variables $x \in \Psi$, and parameter variables if Ψ starts with a context variable ψ .

$$\begin{aligned}
\mathcal{H}_{\Delta, \Psi} = & \{(\Delta; \Psi \vdash c : A) \mid (c:A) \in \Sigma\} \\
& \cup \{(\Delta; \Psi \vdash x : A) \mid (x:A) \in \Psi\} \\
& \cup \{(\Delta, \overrightarrow{X:\vec{U}}, p:\#(\psi.B'); \Psi \vdash p[\text{id}_\psi] : B') \mid \Psi = \psi, \Psi^0 \text{ and } \psi:G \in \Delta \text{ and } \exists x:\vec{A}.B \in G \\
& \text{and } \text{genMV}(\psi.A_i) = (X_i:U_i, M_i) \text{ for all } i, \text{ and } B' = [\overrightarrow{M/x}]B \}
\end{aligned}$$

See Figure 4. Using a head H of type A from the set $\mathcal{H}_{\Delta, \Psi}$, we then generate, if possible, the most general pattern $H \cdot S$ whose target type is unifiable with P in the context Ψ . We describe unification using the judgment $\boxed{\Delta; \Psi \vdash Q \doteq P / (\Delta', \theta)}$. If unification succeeds then $\llbracket \theta \rrbracket Q = \llbracket \theta \rrbracket P$ and $\Delta' \vdash \theta : \Delta$.

$\boxed{\Delta; \Psi \vdash R : A \Leftarrow P / (\Delta', \theta, R_0)}$ describes the generation of a normal pattern where all the elements on the left side of $/$ are inputs and the right side is the output, which satisfies $\Delta' \vdash \theta : \Delta$ and $\Delta'; \llbracket \theta \rrbracket \Psi \vdash R \Rightarrow \llbracket \theta \rrbracket A$ and $\Delta'; \llbracket \theta \rrbracket \Psi \vdash R_0 \Leftarrow \llbracket \theta \rrbracket P$. To generate a normal term R_0 of the expected base type, we start with head $H : A$. As we recursively analyze A , we

generate all the arguments H is applied to until we reach an atomic type Q . If Q unifies with the expected type P , then generating a most general neutral term with head H succeeds.

$$\mathcal{U}_{\Delta \vdash \Psi.P} = \{ (\Delta'' \vdash \hat{\Phi}.R : \Phi.Q) \mid (\Delta'; \Psi \vdash H : A) \in \mathcal{H}_{\Delta;\Psi} \text{ and } \Delta'; \Psi \vdash H : A \Leftarrow P / (\Delta'', \theta, R) \text{ and } \Phi = \llbracket \theta \rrbracket \Psi \text{ and } Q = \llbracket \theta \rrbracket P \}$$

Splitting on a Context Schema

Splitting a context variable of schema G generates the empty context and the non-empty contexts $(\phi, x:B')$ for each possible form of context entry $\exists \Phi^0.B \in G$.

$$\begin{aligned} \mathcal{U}_{\Delta \vdash G} = & \{ (\Delta \vdash \cdot : G) \} \\ & \cup \{ (\Delta, \phi:G, \overrightarrow{X:\vec{U}} \vdash (\phi, x:\overrightarrow{M/x}B) : G) \mid \phi \text{ a fresh context variable and} \\ & \text{for any } \exists x:\vec{A}.B \in G. \text{ genMV } (\psi.A_i) = (X_i:U_i, M_i) \text{ for all } i \} \end{aligned}$$

5.5 Properties of Splitting

► **Theorem 7** (Splitting on meta-types). *The set $\mathcal{U}_{\Delta \vdash U}$ of meta-objects generated is non-redundant and complete.*

Proof. $\mathcal{U}_{\Delta \vdash G}$ is obviously non-redundant. $\mathcal{U}_{\Delta \vdash \Psi.P}$ is non-redundant since all generated neutral terms have distinct heads. Completeness is proven by cases. We consider here the three cases of meta-objects.

Case Splitting on contextual type $\Psi.P$. We need to show that all closed canonical objects C of type $\Psi.P$ are covered by the generated splits. Since C is normal, we know $C = \hat{\Psi}.R$ and $R = h \ M_1 \dots M_n$ s.t. $\cdot \vdash \theta : \Delta$ and $\cdot; \llbracket \theta \rrbracket \Psi \vdash R \Leftarrow \llbracket \theta \rrbracket P$. The set $\mathcal{H}_{\Delta;\Psi}$ is complete and for all heads h we have $h:A \in \mathcal{H}_{\Delta;\Psi}$. Moreover, by the properties of unification, $\Delta; \Psi \vdash h : A \Leftarrow P / (\Delta', \theta', R')$ generates the most general R' s.t. $\Delta'; \llbracket \theta' \rrbracket \Psi \vdash R' \Leftarrow \llbracket \theta' \rrbracket P$. Therefore there exists a meta-substitution ρ s.t. $\cdot \vdash \rho : \Delta'$ and $\llbracket \rho \rrbracket (\llbracket \theta' \rrbracket (\Psi.P)) = \llbracket \theta \rrbracket (\Psi.P)$ and $\llbracket \rho \rrbracket R' = R$.

Case Splitting on a context schema G . We need to show that all closed canonical objects C of type G are covered by the generated splits. Since C is normal, it stands for a concrete context which is either empty or $\Psi = x_1:B_1, \dots, x_n:B_n$ s.t. $\cdot \vdash \Psi : G$. Our splitting definition generates the most general declarations which are instances of the schema G , i.e. for all $\exists x:\vec{A}.B \in G$, we generate $\Psi' = \psi, x : \overrightarrow{u[\text{id}_\psi]/x}B$ s.t. $\psi:G, \overrightarrow{u:\psi.\vec{A}} \vdash \Psi' : G$. Since it is most general, there exists a meta-substitution ρ s.t. $\cdot \vdash \rho : \psi:G, \overrightarrow{u:\psi.\vec{A}}$ s.t. $\llbracket \rho \rrbracket \Psi' = \Psi$.

Case Splitting on a parameter type $\# \Psi.A$. We need to show that all closed canonical objects C of type $\# \llbracket \theta \rrbracket (\Psi.A)$ where $\cdot \vdash \theta : \Delta$ are covered by the generated splits. Since C is canonical, it must be of the form $C = x_1, \dots, x_n.x_i$ where $1 \leq i \leq n$ and $\cdot; \llbracket \theta \rrbracket \Psi \vdash x_i \Rightarrow A'$ s.t. $\llbracket \theta \rrbracket A_i = A'$. We distinguish two cases. If $\Psi = x_1:A_1, \dots, x_n:A_n$, then x_i has type A_i and our splitting algorithm guarantees that there exists a most general meta-substitution $\Delta' \vdash \theta' : \Delta$ s.t. $\llbracket \theta' \rrbracket A_i = \llbracket \theta' \rrbracket A$. Since θ' is most general, there exists a grounding meta-substitution ρ s.t. $\cdot \vdash \rho : \Delta'$ and $\llbracket \rho \rrbracket (\llbracket \theta' \rrbracket A_i) = A' = \llbracket \theta \rrbracket A$.

If $\Psi = \psi, x_i:A_i, \dots, x_n:A_n$, we also need to consider the case where our algorithm generates for all $\exists x:\vec{A}.B \in G$, $\psi:G, \overrightarrow{u:\psi.\vec{A}}, p:(\# \psi.B) \vdash \psi.p[\text{id}_\psi] \Rightarrow B$, if B unifies with A . As a consequence there is a most general meta-substitution $\Delta' \vdash \theta : \Delta, \psi:G, \overrightarrow{u:\psi.\vec{A}}, \#p:\psi.B$. To generate closed instances of the form $x_1, \dots, x_n.x_k$ where $1 \leq k < i$, we instantiate ψ with $x_1:A_1, \dots, x_k:A_k$ and p with $x_1, \dots, x_{i-1}.x_k$.

◀

6 Generation of Call Patterns and Coverage

Next, we explain the generation of call patterns, i.e. well-founded recursive calls as well as the actual call pattern being considered. Intuitively, we consider each element $\Delta \vdash C : U$ in the set $\mathcal{U}_{\Delta \vdash U}$ together with the invariant $\mathcal{I} = \Pi(\Delta_0, X_0:U_0).\tau_0$. Recall that the invariant is the type of the recursive function f we are defining. We therefore simply generate objects $C_n, \dots, C_1$ s.t. $f C_n \dots C_1 C_0 : \llbracket C_n/X_n, \dots, C_1/X_1 \rrbracket \tau_0$ using unification.

Before we describe the generation of call patterns, we introduce the operation $\eta(X:U) = C$ which returns a proper contextual term C from a meta variable $X : U$.

$$\begin{aligned} \eta(u : \Psi.P) &= \hat{\Psi}.u[\text{id}(\Psi)] \\ \eta(p : \# \Psi.A) &= \hat{\Psi}.p[\text{id}(\Psi)] \\ \eta(\psi : G) &= \psi \end{aligned}$$

$$\boxed{\Delta \vdash r : \tau \Leftarrow C : U / r' : \tau'} \quad \text{Extending call pattern } r \text{ to most general call pattern } r' : \tau'$$

$$\frac{\Delta \vdash U \doteq U_0 / (\Delta, \theta)}{\Delta \vdash r : \Pi X_0:U_0.\tau_0 \Leftarrow C : U / (\llbracket \theta \rrbracket r) C : \llbracket \theta \rrbracket \tau_0}$$

$$\frac{\Delta X_n:U_n. \vdash r C_n : \llbracket C_n/X_n \rrbracket (\Pi \Delta_0.\tau_0) \Leftarrow C : U / r' : \tau' \quad \text{where } C_n = \eta(X_n:U_n)}{\Delta \vdash r : \Pi(X_n:U_n, \Delta_0).\tau_0 \Leftarrow C : U / r' : \tau'}$$

► **Definition 8** (Generation of call patterns and recursive calls). Given the invariant $\mathcal{I} = \Pi(\Delta_0, X_0:U_0).\tau_0$, the set $\mathcal{C}$ of call patterns is generated as follows: For each meta-object $\Delta_i \vdash C_{i0} : V_i$ in $\mathcal{U}_{\Delta_0 \vdash U_0}$, we generate, if possible, a call pattern r_{i0} using the judgment

$$\Delta_i \mid \cdot \vdash f : \mathcal{I} \Leftarrow C_{i0} : V_i / r_{i0} : \tau_{i0}$$

This may fail if V_i is not an instance of the scrutinee type U_0 ; then, the case C_{i0} is impossible. Further, for all $1 \leq j \leq k$, $\Delta_i = Y_n:V_n, \dots, Y_1:V_1$, we generate a recursive call

$$\Delta_i \mid \cdot \vdash f : \mathcal{I} \Leftarrow Y_i:V_i / r_{ij} : \tau_{ij}$$

if $\eta(X_j:V_j) \prec C_{i0}$. This may also fail, if V_i is not an instance with U_0 ; in this case V_i does not give rise to recursive call. Then $\boxed{\Delta_i ; r_{ik}:\tau_{ik}, \dots, r_{i1}:\tau_{i1} \cdot r_{i0}}$ is in $\mathcal{C}$.

► **Theorem 9** (Pattern generation). *The set $\mathcal{C}$ of call patterns generated is non-redundant and complete and the recursive calls are well-founded.*

Proof. Using Theorem 7 and the properties of unification. ◀

► **Theorem 10** (Recursive calls are decreasing). *Given a set $\mathcal{C}$ of patterns, for each $\Delta_{ik}; r_{ik}, \dots, r_{i1}.r_{i0}$ in $\mathcal{C}$, we have that each recursive calls r_{ij} ($1 \leq j \leq k$) is smaller than r_{i0} .*

Proof. This is true by construction noting that the pattern in r_{i0} is guarded by a constructor. ◀

► **Definition 11** (Coverage). We say $\boxed{\vec{b} \text{ covers } \mathcal{I}}$ iff for every $\Delta_i ; \vec{r}_i:\vec{\tau}_i.r_{i0} \in \mathcal{C}$ where $\mathcal{C}$ is the set of call patterns given $\mathcal{I}$, we have one corresponding $\Delta_i ; \vec{r}_i:\vec{\tau}_i.r_{i0} \Rightarrow e_i \in \vec{b}$ and vice versa.

7

 Termination

We now prove that every well-typed closed program e terminates (halts) by a standard reducibility argument; closely related is [37]. The set $\mathcal{R}_\tau$ of reducible closed programs $\cdot; \cdot \vdash e : \tau$ is defined by induction on the size of τ .

Contextual Type	$\mathcal{R}_{[U]}$	$= \{e \mid \cdot; \cdot \vdash e : [U] \text{ and } e \text{ halts}\}$
Function Type	$\mathcal{R}_{\tau' \rightarrow \tau}$	$= \{e \mid \cdot; \cdot \vdash e : \tau' \rightarrow \tau \text{ and } e \text{ halts and } \forall e' \in \mathcal{R}_{\tau'}. e' \in \mathcal{R}_\tau\}$
Dependent Type	$\mathcal{R}_{\Pi X:U.\tau}$	$= \{e \mid \cdot; \cdot \vdash e : \Pi X:U.\tau \text{ and } e \text{ halts and } \forall C \text{ s.t. } \cdot \vdash C : U. e' C \in \mathcal{R}_{[C/X]\tau}\}$
Context	$\mathcal{R}_\Gamma$	$= \{\eta \mid \cdot; \cdot \vdash \eta : \Gamma \text{ and } \eta(x) \in \mathcal{R}_\tau \text{ for all } (x:\tau) \in \Gamma\}$

For the size of τ all meta types U shall be disregarded, thus, the size is invariant under meta substitution C/X . We also note that since reduction $e \longrightarrow e'$ is deterministic, e halts if and only if e' halts.

► **Lemma 12** (Expansion closure).

1. If $\cdot; \cdot \vdash e : \tau$ and $e \longrightarrow e'$ and $e' \in \mathcal{R}_\tau$, then $e \in \mathcal{R}_\tau$.
2. If $\cdot; \cdot \vdash e : \tau$ and $e \longrightarrow^* e'$ and $e' \in \mathcal{R}_\tau$, then $e \in \mathcal{R}_\tau$.

Proof. The first statement, by induction on the size of type τ . The second statement, inductively on $\longrightarrow^*$.

Case Contextual Type $[U]$

$\cdot; \cdot \vdash e : [U]$	by assumption
$e' \in \mathcal{R}_{[U]}$	by assumption
e' halts	by def. of $\mathcal{R}_{[U]}$
e halts	by lemma about halting
$e \in \mathcal{R}_{[U]}$	by definition of $\mathcal{R}_{[U]}$

Case Meta Abstraction Type $\Pi X:U.\tau$

$\cdot; \cdot \vdash e : \Pi X:U.\tau$	by assumption
$e' \in \mathcal{R}_{\Pi X:U.\tau}$	by assumption
e' halts	by def. of $\mathcal{R}_{\Pi X:U.\tau}$
e halts	by lemma
$\forall C \text{ s.t. } \cdot \vdash C : U. e' C \in \mathcal{R}_{[C/X]\tau}$	by def. of $\mathcal{R}_{\Pi X:U.\tau}$
let us assume $\cdot \vdash C : U$	
$e \longrightarrow e'$	by assumption
$e C \longrightarrow e' C$	by evaluation rule
$\cdot; \cdot \vdash e C : [C/X]\tau$	by typing rule
$e C \in \mathcal{R}_{[C/X]\tau}$	by i.h. on $[C/X]\tau$
$e \in \mathcal{R}_{\Pi X:U.\tau}$	by definition of $\mathcal{R}_{\Pi X:U.\tau}$

Case Function Type $\tau_1 \rightarrow \tau_2$

classical proof

◀

► **Lemma 13** (Fundamental Lemma).

If $\Delta; \Gamma \vdash e : \tau$ and grounding substitution θ s.t. $\cdot \vdash \theta : \Delta$ and $\eta \in \mathcal{R}_{[\theta]\Gamma}$ then $[\eta][\theta]e \in \mathcal{R}_{[\theta]\tau}$.

Proof. By induction on $\Delta; \Gamma \vdash e : \tau$.

$$\text{Case } \mathcal{D} = \frac{\Delta, X:U; \Gamma \vdash e : \tau}{\Delta; \Gamma \vdash \Lambda X \Rightarrow e : \Pi X:U.\tau} \text{Tmabs}$$

$\cdot \vdash \theta : \Delta$ and $\cdot \vdash \theta : \Delta$ by assumption and definition of $\mathcal{R}_\Delta$
 $\cdot; \llbracket \theta \rrbracket \Gamma \vdash \llbracket \theta \rrbracket (\Lambda X \Rightarrow e) : \llbracket \theta \rrbracket (\Pi X:U.\tau)$ by substitution lemma
 $\eta \in \mathcal{R}_{\llbracket \theta \rrbracket \Gamma}$ and $\Delta; \cdot \vdash \eta : \llbracket \theta \rrbracket \Gamma$ by ass. and def. of $\mathcal{R}_{\llbracket \theta \rrbracket \Gamma}$
 $\cdot; \cdot \vdash \llbracket \eta \rrbracket \llbracket \theta \rrbracket (\Lambda X \Rightarrow e) : \llbracket \theta \rrbracket (\Pi X:U.\tau)$ by substitution lemma
 $\cdot; \cdot \vdash \Lambda X \Rightarrow \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e : \Pi X:\llbracket \theta \rrbracket U.\llbracket \theta, X/X \rrbracket \tau$ by subs. prop.
 $\Lambda X \Rightarrow \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e$ halts by def. of halts

let $\cdot \vdash C : \llbracket \theta \rrbracket U$ be arbitrary

$\cdot \vdash \theta, C/X : \Delta, X:U$ by typing rule
 $\theta, C/X \in \mathcal{R}_{\Delta, X:U}$ by definition of $\mathcal{R}_{\Delta, X:U}$
 $\eta \in \mathcal{R}_{\llbracket \theta, C/X \rrbracket \Gamma}$ since Γ is independent of X
 $\llbracket \eta \rrbracket \llbracket \theta, C/X \rrbracket e \in \mathcal{R}_{\llbracket \theta, C/X \rrbracket \tau}$ by i.h.
 $\llbracket \eta \rrbracket \llbracket C/X \rrbracket (\llbracket \theta, X/X \rrbracket e) \in \mathcal{R}_{\llbracket C/X \rrbracket (\llbracket \theta, X/X \rrbracket \tau)}$ by subst. prop.
 $(\Lambda X \Rightarrow \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e) C \longrightarrow \llbracket C/X \rrbracket (\llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e)$ by evaluation rule
 $(\Lambda X \Rightarrow \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e) C \in \mathcal{R}_{\llbracket C/X \rrbracket (\llbracket \theta, X/X \rrbracket \tau)}$ by back. closed
 $\Lambda X \Rightarrow \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e \in \mathcal{R}_{\Pi X:\llbracket \theta \rrbracket U.\llbracket \theta, X/X \rrbracket \tau}$ by def. of $\mathcal{R}_{\Pi X:\llbracket \theta \rrbracket U.\llbracket \theta, X/X \rrbracket \tau}$
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket (\Lambda X \Rightarrow e) \in \mathcal{R}_{\llbracket \theta \rrbracket (\Pi X:U.\tau)}$ by substitution property

$$\text{Case } \mathcal{D} = \frac{\Delta; \Gamma \vdash e : \Pi X:U.\tau \quad \Delta \vdash C : U}{\Delta; \Gamma \vdash e C : \llbracket C/X \rrbracket \tau} \text{Tmapp}$$

$\cdot \vdash \theta : \Delta$ and $\eta \in \mathcal{R}_{\llbracket \theta \rrbracket \Gamma}$ by assumption
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket e \in \mathcal{R}_{\llbracket \theta \rrbracket (\Pi X:U.\tau)}$ by i.h.
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket e \in \mathcal{R}_{\Pi X:\llbracket \theta \rrbracket U.\llbracket \theta, X/X \rrbracket \tau}$ by substitution property
 $\cdot \vdash \llbracket \theta \rrbracket C : \llbracket \theta \rrbracket U$ by substitution lemma
 $(\llbracket \eta \rrbracket \llbracket \theta \rrbracket e) \llbracket \theta \rrbracket C \in \mathcal{R}_{\llbracket \llbracket \theta \rrbracket C/X \rrbracket (\llbracket \theta, X/X \rrbracket \tau)}$ by def. of $\mathcal{R}_{\Pi X:\llbracket \theta \rrbracket U.\llbracket \theta, X/X \rrbracket \tau}$
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket (e C) \in \mathcal{R}_{\llbracket \theta \rrbracket (\llbracket C/X \rrbracket \tau)}$ by substitution property

$$\text{Case } \mathcal{D} = \frac{\Delta \vdash C : U}{\Delta; \Gamma \vdash [C] : [U]} \text{Tmeta}$$

$\cdot \vdash \theta : \Delta$ by assumption
 $\cdot; \cdot \vdash \llbracket \llbracket \theta \rrbracket C \rrbracket : \llbracket \llbracket \theta \rrbracket U \rrbracket$ by substitution
 $\llbracket \llbracket \theta \rrbracket C \rrbracket$ halts since $\llbracket \llbracket \theta \rrbracket C \rrbracket$ is a value
 $\llbracket \llbracket \theta \rrbracket C \rrbracket \in \mathcal{R}_{\llbracket \llbracket \theta \rrbracket U \rrbracket}$ by definition
 $\llbracket \eta \rrbracket \llbracket \llbracket \theta \rrbracket C \rrbracket \in \mathcal{R}_{\llbracket \llbracket \theta \rrbracket U \rrbracket}$ by substitution property

$$\text{Case } \mathcal{D} = \frac{\Gamma(y) = \tau}{\Delta; \Gamma \vdash y : \tau} \text{Tvar}$$

$\cdot \vdash \theta : \Delta$ by assumption
 $\cdot; \llbracket \theta \rrbracket \Gamma \vdash \llbracket \theta \rrbracket y : \llbracket \theta \rrbracket \tau$ by substitution lemma

$\cdot; \llbracket \theta \rrbracket \Gamma \vdash y : \llbracket \theta \rrbracket \tau$ by substitution property
 $\eta \in \mathcal{R}_{\llbracket \theta \rrbracket \Gamma}$ and $\llbracket \eta \rrbracket y \in \mathcal{R}_{\llbracket \theta \rrbracket \tau}$ by assumption and def. of $\mathcal{R}_{\llbracket \theta \rrbracket \Gamma}$
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket y \in \mathcal{R}_{\llbracket \theta \rrbracket \tau}$ by substitution property

$$\text{Case } \mathcal{D} = \frac{\Delta; \Gamma \vdash e_1 : [U] \quad \Delta, X:U; \Gamma \vdash e_2 : \tau}{\Delta; \Gamma \vdash \text{let } X = e_1 \text{ in } e_2 : \tau} \text{Tlet}$$

$\cdot \vdash \theta : \Delta$ and $\eta \in \mathcal{R}_{\llbracket \theta \rrbracket \Gamma}$ by assumption
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket e_1 \in \mathcal{R}_{\llbracket \theta \rrbracket [U]}$ by i.h.
 $\cdot; \cdot \vdash \llbracket \eta \rrbracket \llbracket \theta \rrbracket e_1 : \llbracket \theta \rrbracket [U]$ by def. of $\mathcal{R}_{\llbracket \theta \rrbracket [U]}$
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket e_1$ halts by def. of $\mathcal{R}_{\llbracket \theta \rrbracket [U]}$
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket e_1 \longrightarrow^* v$ by the definition of halting
 $\cdot; \cdot \vdash v : \llbracket \theta \rrbracket [U]$ by type preservation
 $\cdot; \cdot \vdash v : \llbracket \llbracket \theta \rrbracket U \rrbracket$ by substitution property
 $v = [C']$ for an arbitrary C' by canonical forms lemma
 $\cdot; \cdot \vdash C' : \llbracket \theta \rrbracket U$ by typing inversion
 $\cdot \vdash \theta, C'/X : \Delta, X:U$ by typing rule
 $\eta \in \mathcal{R}_{\llbracket \theta, C'/X \rrbracket \Gamma}$ Γ is independent of X
 $\llbracket \eta \rrbracket \llbracket \theta, C'/X \rrbracket e_2 \in \mathcal{R}_{\llbracket \theta, C'/X \rrbracket \tau}$ by i.h.
 $\cdot; \cdot \vdash \llbracket \eta \rrbracket \llbracket \theta \rrbracket (\text{let } X = e_1 \text{ in } e_2) : \llbracket \theta \rrbracket \tau$ by substitution lemma
 $\text{let } X = \llbracket \eta \rrbracket \llbracket \theta \rrbracket e_1 \text{ in } \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e_2 \longrightarrow^* \llbracket \eta \rrbracket \llbracket \theta, C'/X \rrbracket e_2$ by evaluation rule
 $\text{let } X = \llbracket \eta \rrbracket \llbracket \theta \rrbracket e_1 \text{ in } \llbracket \eta \rrbracket \llbracket \theta, X/X \rrbracket e_2 \in \mathcal{R}_{\llbracket \theta, C'/X \rrbracket \tau}$ by backward closed
 $\llbracket \eta \rrbracket \llbracket \theta \rrbracket (\text{let } X = e_1 \text{ in } e_2) \in \mathcal{R}_{\llbracket \theta \rrbracket \tau}$ by substitution property

$$\text{Case } \mathcal{D} = \Delta; \Gamma \vdash \text{rec-case}^{\Pi \Delta_0. \tau_0} C_s \text{ of } \vec{b} : \tau'$$

let $\tau = \Pi \Delta_0. \tau_0$ and $\Delta_0 = X_k:U_k, \dots, X_1:U_1, X_0:U_0$, $\vec{b}$ covers Δ_0 ,
 $\Delta \vdash C_s : U_s$, $U_s = \llbracket \theta_0 \rrbracket U_0$, $\tau' = \llbracket \theta_0, C_s/X \rrbracket \tau_0$, and for all i $b_i : \Pi \Delta_0. \tau$ by inversion on Trec
 $\cdot \vdash \llbracket \theta \rrbracket C_s : \llbracket \theta \rrbracket U_s$ by subst. lemma
 $\llbracket \theta \rrbracket U_s = \llbracket \theta \rrbracket \llbracket \theta_0 \rrbracket U_0$ by previous lines

$\exists$ a unique branch $b_i = \Delta_i; r_{ik} \dots r_{i1}.r_{i0} \Rightarrow e_i$ by coverage
 with $r_{i0} = f \vec{C}_0 C_0$ s.t. $\llbracket \theta \rrbracket C_s = \llbracket \rho \rrbracket C_0$ and $\cdot \vdash \rho : \Delta_i$.
 let $\vec{C} = C_{0k} \dots C_{01}$

$\delta_{i0} = C_{0k}/X_k, \dots C_{01}/X_1$ s.t. $\Delta_i \vdash C : \llbracket \delta_{i0} \rrbracket U_0$ by typing
 $\llbracket \rho \rrbracket \llbracket \delta_{i0} \rrbracket U_0 = \llbracket \theta \rrbracket U_s = \llbracket \theta \rrbracket \llbracket \theta_0 \rrbracket U_0$ since $\llbracket \theta \rrbracket C_s = \llbracket \rho \rrbracket C_0$

and therefore $\llbracket \rho \rrbracket \llbracket \delta_{i0} \rrbracket = \llbracket \theta \rrbracket \llbracket \theta_0 \rrbracket$

for each $r_{ij} = f \vec{C}_j C_j$ where $1 \leq j \leq k$, $C_j \prec C_0$ by size decreasing thm

$\Delta_i \vdash C_j : U'_j$ where $\exists \delta_{ij} = C_{jk}/X_k, \dots C_{j1}/X_1$ and $U'_j = \llbracket \delta_{ij} \rrbracket U_0$ by typing

for each $1 \leq j \leq k$, $\Delta_i; \cdot \vdash \text{rec-case}^{\tau} C_j \text{ of } \vec{b} : \llbracket \delta_{ij} \rrbracket \tau_0$ by typing

$C_j \prec C$ by size decreasing thm.

for any grounding meta-substitution θ' $||[\theta']C_j|| < ||[\theta']C_0||$ by well-foundedness of $<$
 $||[\rho]C_j|| < ||[\rho]C_0||$ by choosing $\theta' = \rho$
 $||[\rho]C_j|| < ||[\theta]C||$ since $[\rho]C_0 = [\theta]C_2$ by previous lines
 $\text{rec-case}^\tau [\rho]C_j \text{ of } \vec{b} \in \mathcal{R}_{[\rho][\delta_{ij}]\tau_0}$ by inner i.h. with $\cdot \vdash \rho : \Delta_i$, and $\cdot \in \mathcal{R}$.
 since $||[\rho]C_j|| < ||[\rho]C_0||$

let $C'_j = [\rho]C_j$ and $\Gamma' = \overrightarrow{r_j : [\delta_{ij}]\tau_0}$
 $\eta' = [\text{rec-case}^\tau C'_k \text{ of } \vec{b} / r_k, \dots, \text{rec-case}^\tau C'_1 \text{ of } \vec{b} / r_1]$
 $\eta' \in \mathcal{R}_{[\rho]\Gamma'}$ by definition
 $\Delta_i; \Gamma' \vdash e_i : [\delta_{i0}]\tau_0$ by typing
 $[\eta'][\rho]e_i \in \mathcal{R}_{[\rho][\delta_{ij}]\tau_0}$ by i.h. with $\rho \in \mathcal{R}_{\Delta_i}$, $\eta' \in \mathcal{R}_{[\rho]\Gamma'}$

$\text{rec-case}^\tau [\theta]C_s \text{ of } \vec{b} \longrightarrow [\eta][\rho]e_i$ by reduction
 $\text{rec-case}^\tau [\theta]C_s \text{ of } \vec{b} \in \mathcal{R}_{[\rho][\delta_{ij}]\tau_0}$ by backwards closed
 $\text{rec-case}^\tau [\theta]C_s \text{ of } \vec{b} \in \mathcal{R}_{[\theta][\theta_0]\tau_0}$ since $[\rho][\delta_{i0}] = [\theta][\theta_0]$

◀

► **Theorem 14 (Termination).** *If $\cdot; \cdot \vdash e : \tau$ then e halts.*

Proof. Taking the empty meta-context Δ and empty computation-level context Γ , we obtain $e \in \mathcal{R}_\tau$ by the fundamental lemma, which implies that e halts by definition of τ . ◀

8 Related Work

Our work is most closely related to [30, 6] where the authors propose a modal lambda-calculus with iteration to reason about closed HOAS objects. In their work the modal type $\Box$ describes closed LF objects. Hofmann [14] has investigated a categorical explanation for the proposed reasoning principles. Our work extends this line to allow open LF objects and define functions by pattern matching and well-founded recursion.

Similar to our approach, Schürmann and Pfenning [31, 29] present a meta-logic $\mathcal{M}^2$ for reasoning about LF specifications and describe the generation of splits and well-formed recursive calls. However, $\mathcal{M}^2$ does not support higher-order computations. Moreover, the foundation lacks first-class contexts, but all assumptions live in an ambient context. This makes it less direct to justify reasoning with assumptions, but maybe more importantly complicates establishing meta-theoretic results such as proving normalization.

Establishing well-founded induction principles to support reasoning about higher-order abstract syntax specifications has been challenging and a number of alternative approaches have been proposed. These approaches have led to new reasoning logics—either based on nominal set theory [25] or on nominal proof theory [11]. In contrast, our work shows that reasoning about HOAS representations can be supported using first-order logic by modelling HOAS objects as contextual objects. As a consequence, we can directly take advantage of established proof and mechanization techniques. This also opens up the possibility of supporting contextual reasoning as a domain in other systems.

Let us recapitulate in more detail other approaches: Gabbay and Pitts [9] proposed nominal logic which provides first-class names and α -renaming together with structural recursion principles. Their approach is appealing because it gives us direct access to names

of bound variables, however capture-avoiding substitution is implemented separately. The generation of a new name and binding names are separate operations and fresh name generation is an observable effect. As a consequence, languages such as FreshML [34] allowed the generation of data which contains accidentally unbound names. While early work [9] justified the structural recursion principles on Fraenkel-Mostowski set theory, more recently Pitts [26] describes a calculus of total, higher-order functions with a structural recursion modulo α -renaming based on nominal sets [25].

The key difference between our work and work on nominal calculi lies in the status of names. While in nominal calculi names have a global status, in our language based on contextual types we pair every type with its surrounding contexts giving the system a more fine-grained nature. This allows us to abstract over contexts and distinguish between different contexts. As in nominal systems, our bound names are first-class citizens that can be tested for equality, passed to functions as arguments and returned as results—albeit for us they always must be associated with their surrounding context. Further, this line of work mostly concentrates on simple types and as such is not suitable to represent proofs about formal systems by recursive functions. In contrast to the simply typed foundational nominal calculi, we developed a core calculus with indexed types, simultaneous pattern matching and recursion.

Approaches which support higher-order abstract syntax (HOAS) encodings of formal systems together with proofs about them fall into two categories: proof-theoretic and type-theoretic. Since we discussed the relationship to other type-theoretic foundations in the introduction, we concentrate here on the former. one grounded in proof theory [16, 17, 11, 10] and the other grounded in type theory [31, 19, 29, 30, 33, 27, 15, 21, 23, 24, 5].

In the proof-theoretic approaches, we adopt a two-level system where we implement a specification logic (similar to LF) inside either a (higher-order) reasoning logic—the approach taken in Abella [10, 12]—or type theory—the approach taken in Hybrid [17]. Hypothetical judgments of object logics are modeled using implication in the specification logic (SL) and parametric judgments are handled via (generic) universal quantification. Substituting for an assumption is then justified by appealing to the cut-admissibility lemma of the SL. To distinguish in the reasoning logic between quantification over variables and quantification over terms, [11] introduce a new quantifier, ∇ , to describe nominal abstraction logically. Induction in these systems is typically supported by reasoning about the height of a proof tree; this reduces reasoning to induction over natural numbers. [3] propose a uniform approach with least and greatest fixed points to support inductive reasoning. The cited work however lacks generic quantification and as such is not powerful enough yet to support reasoning about HOAS specifications. However, our work suggests that it is feasible to simply use [3] and choose as a domain contextual LF.

In general, the proof-theoretic approach of encoding the SL inside a reasoning logic is less direct. Although much of this complexity and indirectness can be hidden in implementations as demonstrated in Abella, the programs we would obtain would bear little resemblance to the functional programs we would expect. Moreover, although ∇ allows the distinction between generic and universal quantification, the proof-theory lacks intrinsic support for contexts; contexts are typically represented inductively as lists. As a consequence, properties such as the uniqueness of declarations in a context must be established separately. Our work pushes the boundaries of the provided infrastructure by treating contexts as first-class citizens and eliminating the burden on users to manage and maintain contexts together with their properties explicitly. More importantly, our reasoning logic, a first-order modal logic, supports reasoning about HOAS specifications without introducing new logical connectives.

The complexity of working with HOAS specifications is pushed and encapsulated on the level of contextual objects, i.e., the objects we reason about. Finally, our logical foundation gives directly rise to a functional programming language supporting pattern matching and structural recursion.

9 Conclusion

We have developed a core language with structural recursion for implementing total functions about LF specification. We describe a sound coverage algorithm which, in addition to verifying that there exists a branch for all possible contexts and contextual objects, also generates and verifies valid primitive recursive calls. To establish consistency of our core language we prove termination using reducibility semantics.

Our framework can be extended to handle mutual recursive functions: By annotating a given `rec`–`case`–expression with a list of invariants using the subordination relation, we can generate well-founded recursive calls matching each of the invariants. Based on these ideas, we have implemented a totality checker in Beluga. We also added reasoning principles for inductive types [5] that follow well-trodden paths; we must ensure that our inductive type satisfies the positivity restriction and define generation of patterns for them.

Our language not only serves as a core programming language but can be interpreted by the Curry-Howard isomorphism as a proof language for interactively developing proofs about LF specifications. In the future, we plan to implement and design such a proof engine and to generalize our work to allow lexicographic orderings and general well-founded recursion.

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