

Semantical Analysis of Contextual Types

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Abstract

Higher-order abstract syntax (HOAS) is an elegant and deceptively simple idea of encoding syntax that models binding and scope of variables by piggy-backing on binding in the meta-language. This requires a weak function space in the meta-language that does not admit recursion or pattern matching. An existing approach to nevertheless support recursion over HOAS syntax trees is by characterising them together with the context in which they are meaningful as contextual types and to embed contextual types into a computation language that has a strong function space.

In this paper, we give a semantic account of contextual types and of writing computations about them. We build on previous work on modelling higher-order abstract syntax using presheaf categories. We show that these presheaf models already have all the structure needed to model contextual types over a simply-typed lambda-calculus together with computations about them. This gives a simple semantic characterisation of the invariants of contextual types. It identifies contextual types as a type-theoretic presentation of these models with good algorithmic properties. To capture contextual types over dependently-typed lambda-calculi, such as the logical framework LF, we then generalise the approach by using presheaves over a Category with Attributes. We present the structure of the presheaf models in terms of their internal dependent type theory. This formulation makes working with type-dependencies manageable and provides an abstract core calculus for the interpretation of contextual types and computations about them. In particular, it provides a semantic reconstruction of the type-theoretic foundations underlying the proof environment Beluga.

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1 Introduction

A fundamental question when defining, implementing, and working with languages and logics is: How do we represent and analyse syntactic structures? — Defining such structures as abstract syntax trees (AST) allows us to define them via constructors needed to form phrases. However, traditionally ASTs do not capture one essential aspect of syntactic structures, namely variable binding and scope. As a consequence, the AST representations that use different bound variable names are distinct, while we want to treat them as α -equivalent.

Higher-order abstract syntax [15] (or lambda-tree syntax [13]) offers a more abstract view by choosing a more powerful meta-language for defining syntactic structures: instead of using a first-order meta-language, we choose a higher-order meta-language where we can map binders in our object language to binders (i.e. functions) in our meta-language.

In the logical framework LF [7], a dependently typed lambda-calculus, we can define a small functional programming language (object language) consisting of functions, function application, and let-expressions using a type `tm` as:

```
lam : (tm -> tm) -> tm.  
app : tm -> tm -> tm.  
letv : tm -> (tm -> tm) -> tm.
```



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49 The object-language term $(\text{lam } x.\text{lam } y.\text{let } w = x \ y \ \text{in } w \ y)$ is then encoded as

```
50 lam \x.lam \y.letv (app x y) \w.app w y
```

53 using the LF abstractions to model binding. Object-level substitution is modelled through
54 LF application; for instance, the fact that $((\text{lam } x.M) N)$ reduces to $M[N/x]$ in our object
55 language is expressed as $(\text{app } (\text{lam } M) N)$ reducing to $(M N)$.

56 This approach is elegant and can offer substantial benefits: we can treat two objects
57 equivalent modulo renaming and two objects are substitution invariant. From a very practical
58 point of view, we do not need to build up the basic mathematical infrastructure and can
59 work at a higher-level of abstraction.

60 However, we not only want to construct HOAS trees, but also analyse them and select
61 sub-trees. This is challenging, as sub-trees are context sensitive, i.e. they depend on a binder
62 outside. For example, $\text{letv } (\text{app } x \ y) \ \backslash w.\text{app } w \ y$ only makes sense in a context $x:\text{tm},y:\text{tm}$.
63 Moreover, one cannot simply extend LF to allow syntax analysis. If one simply added a
64 recursion combinator to LF, then it could be used to define many functions $M: \text{tm} \rightarrow \text{tm}$ for
65 which $\text{lam } M$ would not represent a syntax term [9].

66 Contextual types [14, 16] offer a type-theoretic solution to these problems by reifying the
67 typing judgement, i.e. that $\text{letv } (\text{app } x \ y) \ \backslash w.\text{app } w \ y$ has type tm in the context $x:\text{tm},y:\text{tm}$, as
68 a type (or proposition): we tie the object together with the context in which it is meaningful.
69 This insight provides a handle on recursively analysing HOAS trees, separating cleanly the
70 weak LF function space that is used to define HOAS trees from the strong function space
71 needed for describing recursive functions about HOAS trees [16, 21, 17]. Contextual types
72 hence allow us to mediate between HOAS trees and computations. The Beluga proof and
73 programming language [22, 20] provides an implementation of these ideas.

74 In this paper, we aim to give a semantic analysis of contextual types and computations
75 we do on them. There are a number of categorical models of abstract syntax with bindings
76 [9, 5, 6] that are all closely related. Our work takes Hofmann's work [9] as a starting point,
77 since it considers full Higher-Order Abstract Syntax (HOAS). Hofmann shows how a presheaf
78 category soundly models full HOAS within a very expressive universe. While Hofmann has
79 shown that the model justifies the axioms of the Theory of Contexts [10], these did not have
80 computational content. In this paper, we first show how Hofmann's work also provides an
81 explanation for computations over contextual HOAS trees, as for example found in Beluga.

82 We start by showing that Hofmann's model is a natural semantics for characterising
83 contextual types over a simply-typed meta-language. In particular, computation over
84 contextual types corresponds to natural transformations. Concentrating on a simply-typed
85 meta-language will allow us to introduce the main idea without the additional complexity
86 that choosing a dependently typed meta-language such as LF brings with it.

87 We then go a step further and extend Hofmann's approach to account also for contextual
88 types over a dependently typed lambda-calculus, such as LF, together with computations
89 about them. To this end, we use presheaves over a Category of Attributes [2].

90 Our work has several benefits: First, it highlights the relationship between Hofmann's
91 categorical model and Beluga's type-theoretic foundation [21, 17]. In doing so, it provides a
92 semantical reconstruction and justification of Beluga's proof language from a conceptually
93 simple semantic idea. Second, the semantic model we describe provides a foundation for
94 compiling contextual HOAS trees and hence lays the foundation for building generic libraries
95 within proof assistants such as [1]. Last, this categorical view provides insights into building
96 a general type theory with contextual types and we believe it also may serve as a foundation
97 for the recent proposal Cocon [18, 19].

2 Presheaves for Higher-Order Abstract Syntax

Our work begins with the presheaf semantics for HOAS of [9, 5]. The key idea of those approaches is to integrate substitution-invariance in the computational universe in a controlled way. For the representation of abstract syntax, one wants to allow only substitution-invariant constructions. For example, $\text{lam } M$ represents an object-level abstraction only if M is a function that uses its argument in a substitution-invariant way. For computation with abstract syntax, on the other hand, one wants to allow non-substitution-invariant constructions too. Presheaf categories allow one to choose the desired amount of substitution-invariance.

Let \mathbb{D} be a small category. The presheaf category $\widehat{\mathbb{D}}$ is defined to be the category $\text{Set}^{\mathbb{D}^{\text{op}}}$. Its objects are functors $F: \mathbb{D}^{\text{op}} \rightarrow \text{Set}$, which are also called *presheaves*. Such a functor F is given by a set $F(\Gamma)$ for each object Γ of \mathbb{D} together with a function $F(\sigma): F(\Delta) \rightarrow F(\Gamma)$ for any $\sigma: \Gamma \rightarrow \Delta$ in \mathbb{D} , subject to the functor laws. The intuition is that F defines sets of elements in various \mathbb{D} -contexts, together with a \mathbb{D} -substitution action. A morphism $f: F \rightarrow G$ is a natural transformation, which is a family of functions $f_{\Gamma}: F(\Gamma) \rightarrow G(\Gamma)$ for any Γ . This family of functions must be natural, i.e. commute with substitution $f_{\Gamma} \circ F(\sigma) = G(\sigma) \circ f_{\Delta}$.

For the purposes of modelling higher-order abstract syntax, \mathbb{D} will typically be the term model of some domain-level lambda-calculus. By domain-level, we mean the calculus that serves as the meta-level for object-language encodings. We use this term to avoid possible confusion between different meta-levels later. For simplicity, let us for now use a simply-typed lambda-calculus with functions and products as the domain language. It is sufficient to encode the example from the introduction and allows us to explain the main idea underlying our approach.

As is well known, the term model \mathbb{D} of the simply-typed lambda-calculus is a cartesian closed category. The objects of \mathbb{D} are simple types and a morphism $A \rightarrow B$ in \mathbb{D} is a term $x: A \vdash t: B$. In the definition for morphisms, terms are identified up to $\beta\eta$ -equality. The unit type 1 is a terminal object, the pair type $A \times B$ is a product, and the function type $A \rightarrow B$ is an exponential. Using the cartesian product, contexts can also be considered as types, e.g. $x: \text{tm}, y: \text{tm}$ becomes $\text{tm} \times \text{tm}$. A morphism of type $\Gamma \rightarrow \Delta$ in \mathbb{D} amounts to a substitution that provides a term in context Γ for each of the variables in Δ .

By choosing $\widehat{\mathbb{D}}$ as a computational universe, one can enforce some constructions to be invariant under substitutions, while allowing arbitrary constructions elsewhere, by choosing the objects appropriately. In one extreme, a normal set S can be represented by a constant presheaf $[S]$ such that $[S](\Gamma) = S$ and $[S](\sigma) = \text{id}$ for all Γ and σ . The Yoneda embedding represents the other extreme. For any object Δ of \mathbb{D} the functor $y(\Delta): \mathbb{D}^{\text{op}} \rightarrow \text{Set}$ is defined by $y(\Delta)(\Gamma) = \mathbb{D}(\Gamma, \Delta)$, which is the set of morphisms from Γ to Δ in \mathbb{D} . The functor action is pre-composition. The functor $y(\Delta)$ should be understood as the type of all domain-level substitutions into Δ . An important example is $\text{Tm} := y(\text{tm})$, which is such that $\text{Tm}(\Gamma)$ is the set of all terms in context Γ (when considered as substitutions of type $\Gamma \rightarrow \text{tm}$).

The Yoneda embedding y is functorial in its first argument and defines a functor $y: \mathbb{D} \rightarrow \widehat{\mathbb{D}}$. This functor embeds \mathbb{D} into the category $\widehat{\mathbb{D}}$. It embeds \mathbb{D} fully and faithfully, which means that y is a bijection from $\mathbb{D}(\Gamma, \Delta)$ to $\widehat{\mathbb{D}}(y(\Gamma), y(\Delta))$ for all Γ and Δ .

For terms $\text{Tm} = y(\text{tm})$, we have that the morphisms $\text{Tm} \rightarrow \text{Tm}$ in $\widehat{\mathbb{D}}$ are in one-to-one correspondence with substitutions $\text{tm} \rightarrow \text{tm}$ in \mathbb{D} . These, in turn, correspond to α -equivalence classes of simply-typed lambda terms with one free variable. This shows that substitution invariance cuts down the morphisms from $\text{Tm} \rightarrow \text{Tm}$ just as much as we would like for adequate HOAS encodings. The argument to lam should be a function that represents a term with a free variable. This observation is the basis for Hofmann's presheaf model of HOAS [9].

145 **3 From Presheaves to Contextual Types**

146 The embedding of \mathbb{D} into $\widehat{\mathbb{D}}$ naturally leads to a model of contextual types and computations
 147 about them. To explain this, we need to look closer at the structure of $\widehat{\mathbb{D}}$. Describing it
 148 directly in terms of functors and natural transformations is somewhat laborious and the
 149 technical details may obscure the basic idea of our approach. Instead, we use a dependent
 150 type theory for working with $\widehat{\mathbb{D}}$. This significantly reduces the amount of technical detail. It
 151 also makes it possible to use existing proof assistants to type-check constructions in $\widehat{\mathbb{D}}$. We
 152 have used Agda¹ for this purpose, which was quite helpful with type dependencies in Sec. 7.

153 In the following, we work in a standard dependent type theory with dependent products,
 154 sums and identity types. It is well-known that $\widehat{\mathbb{D}}$ has the structure to interpret a type theory
 155 with such types, see e.g. [8, §4]. The category $\widehat{\mathbb{D}}$ justifies proof-irrelevant extensional identity
 156 types. We shall use informal equational reasoning for working with them.

157 **3.1 Yoneda Universe**

158 For our purposes, the main feature of $\widehat{\mathbb{D}}$ is that it embeds \mathbb{D} fully and faithfully via the
 159 Yoneda embedding. In type theoretic terms, one may think of \mathbb{D} as a universe.

160 The set of objects of \mathbb{D} can be represented in the type theory of $\widehat{\mathbb{D}}$ by a type `Obj`. We
 161 have seen above that any set can be represented as a presheaf with trivial substitution action,
 162 and `Obj` is one such example. Particular objects of \mathbb{D} then appear as terms of type `Obj`. The
 163 cartesian closed structure gives us terms `unit`, `times`, `arrow` for the terminal object, finite
 164 products \times and the exponential \rightarrow . In our running example, where \mathbb{D} is the term model of a
 165 simply-typed lambda calculus with a basic type `tm`, we also have a term for `tm`.

166 $\vdash \text{Obj} \text{ type}$ $\vdash \text{tm} : \text{Obj}$ $\vdash \text{times} : \text{Obj} \rightarrow \text{Obj} \rightarrow \text{Obj}$
 167 $\vdash \text{unit} : \text{Obj}$ $\vdash \text{arrow} : \text{Obj} \rightarrow \text{Obj} \rightarrow \text{Obj}$

169 We shall confuse objects of \mathbb{D} with terms of type `Obj`.

170 The morphisms of \mathbb{D} could similarly be encoded as a constant presheaf with constants,
 171 but it is easier to view `Obj` as a type-theoretic universe:

172 $x : \text{Obj} \vdash \text{El } x \text{ type}$

173 The type `El A` corresponds to the presheaf $y(A)$. This means that one can think of `El A` as
 174 the type of all morphisms of type $\Gamma \rightarrow A$ in \mathbb{D} for arbitrary Γ , which are called generalised
 175 elements of A . If \mathbb{D} is a term model as above, then a morphism of type $\Gamma \rightarrow A$ is an open
 176 term of type A that may refer to variables in Γ . In this case, the elements of `El A` are just
 177 domain-level terms of type A , both closed and open ones.

178 The universe `El` represents the morphisms of \mathbb{D} fully and faithfully. This means that
 179 the type `El A \rightarrow El B` represents the morphisms of type $A \rightarrow B$ in \mathbb{D} . Any closed term of
 180 type `El A \rightarrow El B` corresponds to such a morphism and vice versa. Note that this says that
 181 the functions `El A \rightarrow El B` consist not of arbitrary functions from generalised elements to
 182 generalised elements, but only of ones that arise from post-composition with a morphism of
 183 type $A \rightarrow B$. In essence, this is achieved by allowing only operations that are closed under
 184 substitution. If a function of type `El A \rightarrow El B` maps a generalised element that represents a
 185 variable x to some term t , then it must map s to $t[s/x]$. This is enforced by naturality in

¹ Our Agda sources are available from: <http://github.com/uellis/contextual>

186 the construction of the presheaf category $\widehat{\mathbb{D}}$. In categorical terms, El represents the Yoneda
 187 embedding and the correspondence amounts to the Yoneda embedding being full and faithful.

188 We note that a term of type $\forall c, d: \text{Obj}. \text{El } c \rightarrow \text{El } d$ corresponds to a family of terms
 189 $\text{El } A \rightarrow \text{El } B$ for all objects A and B in \mathbb{D} . This is because Obj is just a set, so that the
 190 naturality constraints of $\widehat{\mathbb{D}}$ are vacuous for functions out of Obj .

191 Since El represents the morphisms of \mathbb{D} , we can lift the structure of \mathbb{D} to the meta-level
 192 of the internal type theory of $\widehat{\mathbb{D}}$. The following lemmas state that the Yoneda embedding
 193 preserves terminal object, binary products and the exponential.

194 ► **Lemma 1.** *The internal type theory of $\widehat{\mathbb{D}}$ has a term $\vdash \text{terminal}: \text{El } \text{unit}$, such that $x =$
 195 *terminal is provable for any $x: \text{El } \text{unit}$.**

196 ► **Lemma 2.** *The internal type theory of $\widehat{\mathbb{D}}$ has the following terms, which are such that*
 197 *$\text{fst}(\text{pair } x \ y) = x$ and $\text{snd}(\text{pair } x \ y) = y$ and $z = \text{pair}(\text{fst } z) (\text{snd } z)$ holds for all x, y and z .*

198 $c: \text{Obj}, d: \text{Obj} \vdash \text{fst}: \text{El}(\text{times } c \ d) \rightarrow \text{El } c$
 199 $c: \text{Obj}, d: \text{Obj} \vdash \text{snd}: \text{El}(\text{times } c \ d) \rightarrow \text{El } d$
 200 $c: \text{Obj}, d: \text{Obj} \vdash \text{pair}: \text{El } c \rightarrow \text{El } d \rightarrow \text{El}(\text{times } c \ d)$
 201

202 ► **Lemma 3.** *The internal type theory of $\widehat{\mathbb{D}}$ has terms*

203 $c: \text{Obj}, d: \text{Obj} \vdash \text{arrow-e}: \text{El}(\text{arrow } c \ d) \rightarrow \text{El } c \rightarrow \text{El } d$
 204 $c: \text{Obj}, d: \text{Obj} \vdash \text{arrow-i}: (\text{El } c \rightarrow \text{El } d) \rightarrow \text{El}(\text{arrow } c \ d)$
 205

206 *satisfying $\text{arrow-i}(\text{arrow-e } f) = f$ and $\text{arrow-e}(\text{arrow-i } g) = g$ for all f and g .*

207 3.2 Higher-Order Abstract Syntax

208 The last lemma in the previous section states that $\text{El } A \rightarrow \text{El } B$ is isomorphic to $\text{El}(\text{arrow } A \ B)$.
 209 This is useful in particular to lift HOAS-encodings from \mathbb{D} to $\widehat{\mathbb{D}}$. For instance, the object-level
 210 term constant $\text{lam}: (\text{tm} \rightarrow \text{tm}) \rightarrow \text{tm}$ gives rise to an element of $\text{El}(\text{arrow}(\text{arrow } \text{tm } \text{tm}) \ \text{tm})$.
 211 But this type is isomorphic to $(\text{El } \text{tm} \rightarrow \text{El } \text{tm}) \rightarrow \text{El } \text{tm}$, by the lemma.

212 This means that the higher-order abstract syntax constants lift to $\widehat{\mathbb{D}}$:

213 $\text{app}: \text{El } \text{tm} \rightarrow \text{El } \text{tm} \rightarrow \text{El } \text{tm}$ $\text{lam}: (\text{El } \text{tm} \rightarrow \text{El } \text{tm}) \rightarrow \text{El } \text{tm}$
 214

215 Once one recognises $\text{El } \text{tm}$ as $\mathbf{y}(\text{tm})$, the adequacy of this higher-order abstract syntax
 216 encoding follows as in [9], as outlined in Sec. 2.

217 3.3 Closed Types

218 To model contextual types, we also need to be able to talk about closed terms. To this
 219 end, we can use the comonad $\flat: \widehat{\mathbb{D}} \rightarrow \widehat{\mathbb{D}}$ of closed sections. The presheaf $\flat F$ is the constant
 220 presheaf of the set of closed elements in F , which means $\flat F(\Gamma) = F(1)$ and $\flat F(\sigma) = \text{id}$.
 221 Informally, it restricts any presheaf to the set of its closed elements.

222 In our meta-level dependent type theory for $\widehat{\mathbb{D}}$, the comonad \flat can be added as a
 223 modality $[-]$. For each type X , we add a boxed type $[X]$, which should be thought of as the
 224 type of the closed elements from X . The type $[X]$ can be formed if all its free variables also
 225 have a boxed type. Given any term $t: X$ whose free variables all have boxed type, we can
 226 form the term $[t]: [X]$. Finally, we have a let-term $\text{let } [x] = t \text{ in } s$ that takes a term $t: [X]$
 227 and binds it to a variable $x: X$. The let-term forgets that t denotes a closed element. In

228 essence, the rules maintain the invariant that the free variables in a type $[X]$ or a term $[t]$
 229 are all boxed.

230 For the purposes of this paper, this definition of the modality suffices. Its type theoretic
 231 and semantic foundation is being developed in crisp type theory [12] and it is closely related
 232 to modal type systems in [3, 14]. We have used a development version of Agda [24] that
 233 implements a \flat -modality.

234 One should think of $[X]$ as the type of ‘closed’ elements of X . In particular, $[El A]$
 235 represents *global* elements of A , i.e. the morphisms of type $1 \rightarrow A$ in \mathbb{D} . If \mathbb{D} is the term
 236 model, then these would be closed domain-language terms. The type $El A$, in contrast,
 237 contains both closed and open terms.

238 This applies also to the type $El A \rightarrow El B$. We have seen above that $El A \rightarrow El B$
 239 is isomorphic to $El(\text{arrow } A B)$ and may therefore be thought of as containing the α -equivalence
 240 classes of terms of type B with a distinguished variable of type A . But, these α -equivalence
 241 classes may be open and may contain other free domain language variables. The type
 242 $[El A \rightarrow El B]$, on the other hand, contains only closed α -equivalence classes.

243 As a simple example for the usefulness of the modality, we note that the model of our
 244 type theory in $\widehat{\mathbb{D}}$ justifies a function like `is-lam`: $[El \text{tm}] \rightarrow \text{bool}$ that returns `true` if and
 245 only if the argument is a domain language lambda abstraction. Such a function cannot be
 246 defined with with type $El \text{tm} \rightarrow \text{bool}$, since it would not be invariant under substitution.
 247 The argument ranges over terms that may be open; in particular it includes domain-level
 248 variables. The function would have to return `false` for them, since a domain-level variable is
 249 not a lambda-abstraction. But after substituting a lambda-abstraction for the variable, it
 250 would have to return `true`, so it could not be substitution-invariant.

251 We note that the type `Obj` consists only of closed elements, which makes it equal to `[Obj]`.

252 3.4 Contextual Types

253 Using function types and the modality, it is now possible to work with contextual objects
 254 that represent domain level terms in a certain context, much like in [16, 17]. A contextual
 255 type is a boxed function type of the form $[El \Gamma \rightarrow El A]$. Let us use the notation $[\Gamma \vdash A]$ for it.

256 For example, object-level terms with up to two free variables now appear as terms of type
 257 $[\text{times tm tm} \vdash \text{tm}]$, as the following example of this type illustrates.

258 $[\lambda\phi. \text{app} (\text{lam} (\lambda x. \text{app} (\text{fst } \phi) x) (\text{snd } \phi)))] : [\text{times tm tm} \vdash \text{tm}]$
 259

260 Of course, one can also introduce meta-level variables for the variables in the domain-level
 261 context ϕ by meta-level lets: $[\text{let } x_1 = \text{fst } \phi \text{ in let } x_2 = \text{snd } \phi \text{ in app} (\text{lam} (\lambda x. \text{app } x_1 x) x_2)]$.

262 The constants `app` and `lam` are easily lifted to contextual types

263 $\phi : \text{Obj} \vdash \text{app}' : [\phi \vdash \text{tm}] \rightarrow [\phi \vdash \text{tm}] \rightarrow [\phi \vdash \text{tm}]$

264 $\phi : \text{Obj} \vdash \text{lam}' : [\text{times } \phi \text{ tm} \vdash \text{tm}] \rightarrow [\phi \vdash \text{tm}]$
 265

266 by $\text{app}' := \lambda x, y. [\lambda\phi. \text{app} (x \phi) (y \phi)]$ and $\text{lam}' := \lambda f. [\lambda\phi. \text{lam} (\lambda x. f (\text{pair } \phi x))]$. This
 267 representation integrates substitution as usual. For example, for $s : [\text{times } \phi \text{ tm} \vdash \text{tm}]$ and
 268 $t : [\phi \vdash \text{tm}]$, the term $[\lambda\phi. s (\text{pair } \phi t)]$ represents substitution of t for the last variable in s .

269 A contextual type for domain-level variables (as opposed to arbitrary terms) can be
 270 defined by restricting $[\Gamma \vdash A]$ to the projections out of the context Γ . Projections are all
 271 functions that can be built using the terms `fst` and `snd` alone. The contextual type $[\Gamma \vdash_v A]$
 272 is then defined as the subtype of $[\Gamma \vdash A]$ of all projections. We allow ourselves an implicit
 273 coercion from $[\Gamma \vdash_v A]$ to $[\Gamma \vdash A]$.

274 With these definitions, we can express a primitive recursion scheme for contextual types.

275 ▶ **Lemma 4.** *Let $\psi: \text{Obj}, x: [\psi \vdash \text{tm}] \vdash A$ x type. Let $X_{\text{var}}, X_{\text{app}}$ and X_{lam} be defined by:*

$$\begin{aligned} 276 \quad X_{\text{var}} &:= \forall \phi: \text{Obj}. \forall x: [\phi \vdash_{\text{v}} \text{tm}]. A \ x \\ 277 \quad X_{\text{app}} &:= \forall \phi: \text{Obj}. \forall x, y: [\phi \vdash \text{tm}]. A \ x \rightarrow A \ y \rightarrow A \ (\text{app}' \ x \ y) \\ 278 \quad X_{\text{lam}} &:= \forall \phi: \text{Obj}. \forall x: [\text{times } \phi \ \text{tm} \vdash \text{tm}]. A \ x \rightarrow (\text{lam}' \ x) \end{aligned}$$

280 Then, $\widehat{\mathbb{D}}$ justifies a term $\vdash \text{rec}: X_{\text{var}} \rightarrow X_{\text{app}} \rightarrow X_{\text{lam}} \rightarrow \forall \phi: \text{Obj}. \forall x: [\phi \vdash \text{tm}]. A \ x$ such that
281 the following equations are valid.

$$\begin{aligned} 282 \quad \text{rec } t_{\text{var}} \ t_{\text{app}} \ t_{\text{lam}} \ \Phi \ x &= t_{\text{var}} \ \Phi \ x \text{ if } x: [\Phi \vdash_{\text{v}} \text{tm}] \\ 283 \quad \text{rec } t_{\text{var}} \ t_{\text{app}} \ t_{\text{lam}} \ \Phi \ [\text{app}' \ s \ t] &= t_{\text{app}} \ \Phi \ s \ t \\ 284 \quad \text{rec } t_{\text{var}} \ t_{\text{app}} \ t_{\text{lam}} \ \Phi \ [\text{lam}' \ s] &= t_{\text{lam}} \ \Phi \ s \end{aligned}$$

286 To outline the proof idea, note that $[\Phi \vdash \text{tm}]$ represents the domain-level terms of type tm in
287 context Φ up to $\beta\eta$ -equality. To define a function $\forall \phi: \text{Obj}. \forall x: [\phi \vdash \text{tm}]. A \ x$ in $\widehat{\mathbb{D}}$, it suffices
288 to define a term $A \ t$ for each concrete object Φ and each domain-level term $t: [\phi \vdash \text{tm}]$, since
289 the naturality constraint for boxed types are vacuous.

290 As a simple example for the recursion combinator, we can define the function `is-lam`
291 discussed above by `rec ($\lambda \phi, x. \text{false}$) ($\lambda \phi, M, r_M, N, r_N. \text{false}$) ($\lambda \phi, M, r_M. \text{true}$)`.

292 4 Simple Contextual Types

293 We have outlined informally how the internal dependent type theory of $\widehat{\mathbb{D}}$ can model
294 contextual types. In this section, we make this precise by giving the interpretation of a
295 properly defined contextual type theory over a simply-typed domain language using this
296 approach. Concentrating on a simply-typed domain will allow us to focus on the essential
297 aspects of the semantic interpretation. The generalisation to LF in Sec. 7 will be conceptually
298 straightforward, although more technical.

299 We first define a contextual type theory over a simply-typed domain concretely follow-
300 ing [16] and [17]. It has the following types, where A is a domain-level type, U is a contextual
301 type and τ is a computation type.

$$\begin{aligned} 302 \quad A &::= \text{tm} \mid A \rightarrow A & \Phi &::= \cdot \mid X \mid \Phi, x: A \\ 303 \quad U &::= (\Phi \vdash A) \mid \text{ctx} & \Delta &::= \cdot \mid \Delta, X: U \\ 304 \quad \tau &::= [U] \mid \tau \rightarrow \tau \mid \forall X: U. \tau & \Gamma &::= \cdot \mid \Gamma, x: \tau \end{aligned}$$

306 For simplicity, we omit a contextual object $\Phi \vdash_{\text{v}} A$ for variables.

307 We define terms and typing rules in Fig. 1. We do not consider algorithmic aspects of the
308 contextual type system (cf. [17]) and formulate equations simply as equations-in-context.

309 4.1 Interpretation

310 This simple contextual type theory is not hard to interpret with a cartesian closed Yoneda
311 universe. Assume the dependent type theory from the previous section, including the basic
312 type tm with the constants `app: El tm \rightarrow El tm \rightarrow El tm` and `lam: (El tm \rightarrow El tm) \rightarrow El tm`.

313 The various types of the simple contextual type theory are translated to the dependent
314 type theory for $\widehat{\mathbb{D}}$. A domain-level type A becomes a term $\llbracket A \rrbracket: \text{Obj}$, a contextual type U
315 becomes a type $\llbracket U \rrbracket$, and a computation type τ becomes a type $\llbracket \tau \rrbracket$,

$$\begin{aligned} 316 \quad \llbracket \text{tm} \rrbracket &= \text{tm} & \llbracket \text{ctx} \rrbracket &= \text{Obj} & \llbracket [U] \rrbracket &= \llbracket U \rrbracket \\ 317 \quad \llbracket [A \rightarrow B] \rrbracket &= \text{arrow } \llbracket A \rrbracket \llbracket B \rrbracket & \llbracket [\Phi \vdash A] \rrbracket &= [\forall \gamma: \text{El } \llbracket \Phi \rrbracket. \text{El } \llbracket A \rrbracket] & \llbracket [\tau_1 \rightarrow \tau_2] \rrbracket &= \llbracket \tau_1 \rrbracket \rightarrow \llbracket \tau_2 \rrbracket \\ 318 \quad & & & & \llbracket [\forall X: U. \tau] \rrbracket &= \forall X: \llbracket U \rrbracket. \llbracket \tau \rrbracket \end{aligned}$$

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$\boxed{\Delta; \Phi \vdash t: A}$: simply-typed domain terms

$$\frac{\Phi(x) = A}{\Delta; \Phi \vdash x: A} \quad \frac{\Delta; \Phi, x: A \vdash t: B}{\Delta; \Phi \vdash \lambda x: A. t: A \rightarrow B} \quad \frac{\Delta; \Phi \vdash s: A \rightarrow B \quad \Delta; \Phi \vdash t: A}{\Delta; \Phi \vdash s t: B}$$

$$\frac{\Delta \vdash C: (\Phi \vdash A) \quad \Delta; \Psi \vdash \sigma: \Phi}{\Delta; \Psi \vdash [C]_{\sigma}: A} \quad \frac{}{\Delta; \Phi \vdash \text{app}: \text{tm} \rightarrow \text{tm} \rightarrow \text{tm}} \quad \frac{}{\Delta; \Phi \vdash \text{lam}: (\text{tm} \rightarrow \text{tm}) \rightarrow \text{tm}}$$

$\boxed{\Delta; \Phi \vdash \sigma: \Psi}$: domain-level substitutions

$$\frac{\Delta \vdash \Phi: \text{ctx}}{\Delta; \Phi \vdash \cdot: \cdot} \quad \frac{\Delta \vdash \overline{\Phi}, x: \overline{A}: \text{ctx}}{\Delta; \overline{\Phi}, x: \overline{A} \vdash \text{id}_{\overline{\Phi}}: \Phi} \quad \frac{\Delta; \Phi \vdash \sigma: \Psi \quad \Delta; \Phi \vdash t: \text{tm}}{\Delta; \Phi \vdash (\sigma, t): (\Psi, x: \text{tm})}$$

$\boxed{\Delta \vdash C: U}$: contextual objects

$$\frac{\Delta(X) = U}{\Delta \vdash X: U} \quad \frac{\Delta; \Phi \vdash t: A}{\Delta \vdash (\Phi \vdash t): (\Phi \vdash A)} \quad \frac{}{\Delta \vdash \cdot: \text{ctx}} \quad \frac{\Delta \vdash \Phi: \text{ctx}}{\Delta \vdash \Phi, x: \text{tm}: \text{ctx}}$$

$\boxed{\Delta \vdash \theta: \Delta'}$: contextual substitutions

$$\frac{}{\Delta \vdash \cdot: \cdot} \quad \frac{\Delta \vdash \theta: \Delta' \quad \Delta \vdash C: U}{\Delta \vdash (\theta, C): (\Delta', X: U)}$$

$\boxed{\Delta; \Gamma \vdash e: \tau}$: computations

$$\frac{\Delta \vdash C: U}{\Delta; \Gamma \vdash [C]: [U]} \quad \frac{\Delta; \Gamma, y: \tau_1 \vdash e: \tau_2}{\Delta; \Gamma \vdash \text{fn } y: \tau_1 \Rightarrow e: \tau_1 \rightarrow \tau_2} \quad \frac{\Delta; \Gamma \vdash e_1: \tau_2 \rightarrow \tau_1 \quad \Delta; \Gamma \vdash e_2: \tau_2}{\Delta; \Gamma \vdash e_1 e_2: \tau_1} \\ \frac{\Delta, X: U; \Gamma \vdash e: \tau}{\Delta; \Gamma \vdash \Lambda X: U \Rightarrow e: \forall X: U. \tau} \quad \frac{\Delta; \Gamma \vdash e: \forall X: U. \tau \quad \Delta \vdash C: U}{\Delta; \Gamma \vdash e C: \tau[C/X]}$$

$$\frac{\Delta; \Gamma \vdash e_1: [U] \quad \Delta, X: U; \Gamma \vdash e_2: \tau_2}{\Delta; \Gamma \vdash \text{let } X = e_1 \text{ in } e_2} \quad \frac{\Delta \vdash C: \Phi \vdash \text{tm} \quad \Delta, \phi: \text{ctx}, X_1, X_2: [\phi \vdash \text{tm}]; r_1, r_2: \tau \vdash e_3: \tau}{\Delta; \Gamma \vdash \text{rec-case } C \text{ of var } \Rightarrow e_1 \mid \text{lam} \Rightarrow e_2 \mid \text{app} \Rightarrow e_3: \tau} \\ \Delta, \phi: \text{ctx}, X: [\phi \vdash \text{tm}]; \cdot \vdash e_1: \tau \\ \Delta, \phi: \text{ctx}, X: [\phi, x: \text{tm} \vdash \text{tm}]; r: \tau \vdash e_2: \tau$$

$\boxed{\Delta; \Gamma \vdash e_1 = e_2: \tau}$: equations

$$\frac{\Delta; \Phi, x: A \vdash t: B \quad \Delta; \Phi \vdash s: A}{\Delta; \Phi \vdash (\lambda x: A. t) s = t[s/x]: B} \quad \frac{\Delta; \Phi \vdash t: A \quad \Delta; \Psi \vdash \sigma: \Phi}{\Delta; \Psi \vdash [\Phi.t]_{\sigma} = t[\sigma/\Phi]: A} \\ \frac{\Delta; \Gamma, X: U \vdash e: \tau \quad \Delta \vdash C: U}{\Delta; \Gamma \vdash (\Lambda X: U. e) C = e[C/X]: \tau} \quad \frac{\Delta; \Gamma, y: \tau_1 \vdash e: \tau_2 \quad \Delta; \Gamma \vdash e_1: \tau_1}{\Delta; \Gamma \vdash (\text{fn } y: \tau_1 \Rightarrow e) e_1 = e[e_1/y]: \tau_2} \\ \frac{\Delta; \Phi \vdash x: \text{tm} \quad \dots}{\Delta; \Gamma \vdash (\text{rec-case } [\Phi \vdash x] \text{ of var } \Rightarrow e_1 \mid \text{lam} \Rightarrow e_2 \mid \text{app} \Rightarrow e_3) = e_1[[\Phi \vdash x]/X]: \tau} \\ \frac{}{\Delta; \Phi \vdash t: \text{tm} \rightarrow \text{tm} \quad \dots} \\ \frac{\Delta; \Gamma \vdash (\text{rec-case } [\Phi \vdash \text{lam } t] \text{ of } \dots) = e_2[[\Phi \vdash t]/X, \text{rec-case } [(\Phi, x: \text{tm}) \vdash t x] \dots / r]: \tau}{\Delta; \Phi \vdash t_1: \text{tm} \quad \Delta; \Phi \vdash t_2: \text{tm} \quad \dots} \\ \frac{}{\Delta; \Gamma \vdash (\text{rec-case } [\Phi \vdash \text{app } t_1 t_2] \text{ of } \dots) = e_3[[\Phi \vdash t_1]/X_1, [\Phi \vdash t_2]/X_2, \text{rec-case } [\Phi \vdash t_1] \dots / r_1, \text{rec-case } [\Phi \vdash t_2] \dots / r_2]: \tau}$$

■ **Figure 1** Typing Rules of Simple Contextual Types

<p>STL terms:</p> $\llbracket \Delta; \Phi \vdash x : A \rrbracket = \pi_{\Phi, x}(\gamma)$ $\llbracket \lambda x : A. t \rrbracket = \text{arrow-i } (\lambda x : \llbracket A \rrbracket. \llbracket t \rrbracket [\text{pair } \gamma \ x / \gamma])$ $\llbracket s \ t \rrbracket = \text{arrow-e } \llbracket s \rrbracket \llbracket t \rrbracket$ $\llbracket [C]_{\sigma} \rrbracket = \text{let } [X] = \llbracket C \rrbracket \text{ in } X \llbracket \sigma \rrbracket$ $\llbracket \text{app} \rrbracket = \text{arrow-i } (\lambda x. \text{arrow-i } (\lambda y. \text{app } x \ y))$ $\llbracket \text{lam} \rrbracket = \text{arrow-i } (\lambda f. \text{lam } (\lambda x. \text{arrow-e } f \ x))$ <p>Contextual objects:</p> $\llbracket \Phi \vdash t \rrbracket = [\lambda \gamma : \text{El } \llbracket \Phi \rrbracket. \llbracket t \rrbracket]$ $\llbracket X \rrbracket = X$ $\llbracket \cdot \rrbracket = \text{unit}$ $\llbracket \Phi, x : \text{tm} \rrbracket = \text{pair } \llbracket \Phi \rrbracket \ \text{tm}$ <p>Contextual substitutions:</p> $\llbracket \cdot \rrbracket = \cdot$ $\llbracket (\theta, C) \rrbracket = (\llbracket \theta \rrbracket, \llbracket C \rrbracket)$	<p>STL substitutions:</p> $\llbracket \cdot \rrbracket = \text{terminal}$ $\llbracket (\sigma, t) \rrbracket = \text{pair } \llbracket \sigma \rrbracket \llbracket t \rrbracket$ $\llbracket \text{id}_{\Phi} \rrbracket = \pi_{\Psi, \Phi}(\gamma)$ $\pi_{\Phi, \Phi}(t) = t$ $\pi_{(\Psi, x : A), \Phi}(t) = \pi_{\Psi, \Phi}(\text{fst}(t))$ $\pi_{(\Phi, x : A), x}(t) = \text{snd}(t)$ $\pi_{(\Phi, y : A), x}(t) = \pi_{\Phi, x}(\text{fst}(t))$ <p>Expressions:</p> $\llbracket [C] \rrbracket = \llbracket C \rrbracket$ $\llbracket e_1 \ e_2 \rrbracket = \llbracket e_1 \rrbracket \llbracket e_2 \rrbracket$ $\llbracket e \ C \rrbracket = \llbracket e \rrbracket \llbracket C \rrbracket$ $\llbracket \text{fn } y : \tau \Rightarrow e \rrbracket = \lambda y : \llbracket \tau \rrbracket. \llbracket e \rrbracket$ $\llbracket \Lambda X : U \Rightarrow e \rrbracket = \lambda X : \llbracket U \rrbracket. \llbracket e \rrbracket$ $\llbracket \text{let } X = e_1 \text{ in } e_2 \rrbracket = \text{let } X = \llbracket e_1 \rrbracket \text{ in } \llbracket e_2 \rrbracket$
--	--

■ **Figure 2** Interpretation of Simple Contextual Types

320 We extend these definitions to the contexts Δ and Γ in the canonical way via $\llbracket \cdot \rrbracket = \cdot$ and
 321 $\llbracket \Delta, X : U \rrbracket = \llbracket \Delta \rrbracket, X : \llbracket U \rrbracket$ and $\llbracket \Gamma, x : \tau \rrbracket = \llbracket \Gamma \rrbracket, x : \llbracket \tau \rrbracket$.

322 The domain-level contexts Φ are treated differently, since they can appear both as contexts
 323 and as terms. We define $\llbracket \Phi \rrbracket$ to capture the role of Φ as terms, and use $\gamma : \text{El } \llbracket \Phi \rrbracket$ when it is
 324 used in the role of a context. We fix a freshly chosen variable γ for this purpose.

325 Terms and substitutions are translated by induction on the derivation. To simplify the
 326 notation, let us denote a derivation just by its conclusion, or even just the principal part of
 327 the conclusion, when this is clear from the context. For example, we write $\llbracket \Delta \vdash \Phi : \text{ctx} \rrbracket$ or
 328 just $\llbracket \Phi \rrbracket$ for the interpretation of a derivation of $\Delta \vdash \Phi : \text{ctx}$. Fig 2 gives the interpretation.

329 ► **Lemma 5.** *The interpretation maintains the following invariants:*

- 330 ■ *If $\Delta; \Phi \vdash t : A$ then $\llbracket \Delta \rrbracket, \gamma : \text{El } \llbracket \Phi \rrbracket \vdash \llbracket t \rrbracket : \text{El } \llbracket A \rrbracket$.*
- 331 ■ *If $\Delta; \Phi \vdash \sigma : \Psi$ then $\llbracket \Delta \rrbracket, \gamma : \text{El } \llbracket \Phi \rrbracket \vdash \llbracket \sigma \rrbracket : \text{El } \llbracket \Psi \rrbracket$.*
- 332 ■ *If $\Delta \vdash C : U$ then $\llbracket \Delta \rrbracket \vdash \llbracket C \rrbracket : \llbracket U \rrbracket$.*
- 333 ■ *If $\Delta \vdash \theta : \Delta'$ then $\llbracket \Delta \rrbracket \vdash \llbracket \theta \rrbracket : \llbracket \Delta' \rrbracket$.*
- 334 ■ *If $\Delta; \Gamma \vdash e : \tau$ then $\llbracket \Delta \rrbracket, \llbracket \Gamma \rrbracket \vdash \llbracket e \rrbracket : \llbracket \tau \rrbracket$.*

335 The proof goes by induction on derivations. In the case for the third item, we can use a box
 336 introduction, since all types in Δ are equal to a boxed typed.

337 ► **Proposition 6 (Soundness).** *The following are true.*

- 338 ■ *If $\Delta; \Phi \vdash s = t : A$ then $\llbracket \Delta \rrbracket, \gamma : \text{El } \llbracket \Phi \rrbracket \vdash \llbracket s \rrbracket = \llbracket t \rrbracket : \text{El } \llbracket A \rrbracket$.*
- 339 ■ *If $\Delta; \Gamma \vdash e_1 = e_2 : \tau$ then $\llbracket \Delta \rrbracket, \llbracket \Gamma \rrbracket \vdash \llbracket e_1 \rrbracket = \llbracket e_2 \rrbracket : \llbracket \tau \rrbracket$.*

340 5 Contextual LF

341 We have spelled out the interpretation of simple contextual types to explain the essence of
 342 our approach in a simple way. Realistic systems with contextual types, such as Beluga, use
 343 dependently-typed domain languages like LF.

344 Dependent domain languages are useful to represent object-level languages more precisely.
 345 In LF, our running example of the untyped lambda-calculus can be refined into an encoding

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$\boxed{\Delta; \Phi \vdash A \text{ type}}$: well-formed LF type

$$\frac{\Delta \vdash \Phi: \text{ctx}}{\Delta; \Phi \vdash \text{ty type}} \quad \frac{\Delta; \Phi \vdash t: \text{ty}}{\Delta; \Phi \vdash (\text{tm } t) \text{ type}} \quad \frac{\Delta; \Phi, x: A \vdash B \text{ type}}{\Delta; \Phi \vdash \Pi x: A. B \text{ type}}$$

$\boxed{\Delta; \Phi \vdash t: A}$: for LF terms

$$\frac{\Delta \vdash \Phi: \text{ctx} \quad \Delta; \Phi \vdash A \text{ type}}{\Delta; \Phi, x: A \vdash x: A} \quad \frac{\Delta \vdash \Phi: t: B \quad \Delta; \Phi \vdash A \text{ type}}{\Delta; \Phi, x: A \vdash t: B} \quad \frac{\Delta; \Phi, x: A \vdash t: B}{\Delta; \Phi \vdash \lambda x: A. t: \Pi x: A. B}$$

$$\frac{\Delta; \Phi \vdash s: \Pi x: A. B \quad \Delta; \Phi \vdash t: A}{\Delta; \Phi \vdash s \ t: B[t/x]} \quad \frac{\Delta \vdash C: (\Phi \vdash A) \quad \Delta; \Psi \vdash \sigma: \Phi}{\Delta; \Psi \vdash [C]_{\sigma}: A[\sigma/\Phi]} \quad \frac{\Delta \vdash \Phi: \text{ctx}}{\Delta; \Phi \vdash c: A}$$

where $c: A$ is one of the constants `o`, `arr`, `app` and `lam`, as described in the text.

$\boxed{\Delta; \Phi \vdash \sigma: \Psi}$: domain-level substitutions

$$\frac{\Delta \vdash \Phi: \text{ctx}}{\Delta; \Phi \vdash \cdot: \cdot} \quad \frac{\Delta \vdash \overline{\Phi}, x: \overline{A}: \text{ctx}}{\Delta; \overline{\Phi}, x: \overline{A} \vdash \text{id}_{\overline{\Phi}}: \overline{\Phi}} \quad \frac{\Delta; \Phi \vdash \sigma: \Psi \quad \Delta; \Psi \vdash A \text{ type} \quad \Delta; \Phi \vdash t: A[\sigma/\Psi]}{\Delta; \Phi \vdash (\sigma, t): (\Psi, x: A)}$$

$\boxed{\Delta \vdash C: U}$: contextual objects

$$\frac{\vdash \Delta \text{ context} \quad \Delta(X) = U}{\Delta \vdash X: U} \quad \frac{\Delta; \Phi \vdash t: A}{\Delta \vdash (\Phi \vdash t): (\Phi \vdash A)} \quad \frac{\vdash \Delta \text{ context}}{\Delta \vdash \cdot: \text{ctx}} \quad \frac{\Delta \vdash \Phi: \text{ctx} \quad \Delta; \Phi: A \text{ type}}{\Delta \vdash \Phi, x: A: \text{ctx}}$$

We omit the rules for $\Delta \vdash \theta: \Delta'$ and $\Delta; \Gamma \vdash e: \tau$, which are as in Fig. 1, as well as the straightforward well-formedness rules for $\vdash \Delta$ context, $\Delta \vdash \tau$ comp-type and $\Delta \vdash U$ ctx-type.

■ **Figure 3** Typing Rules of Contextual LF

346 of the simply-typed lambda calculus that allows only well-typed terms. It is given by LF type
 347 constants `ty` and $a: \text{ty} \vdash \text{tm } a$ for object-level types and terms. Concrete object-level types are
 348 represented by a constant `o`: `ty` for a base type and a constant `arr`: `ty` \rightarrow `ty` \rightarrow `ty` for function
 349 types. Object-level terms are encoded using the constants `app`: $\Pi a, b: \text{ty}. \text{tm } (\text{arr } a \ b) \rightarrow$
 350 $\text{tm } a \rightarrow \text{tm } b$ and `lam`: $\Pi a, b: \text{ty}. (\text{tm } a \rightarrow \text{tm } b) \rightarrow \text{tm } (\text{arr } a \ b)$. The type dependencies are
 351 chosen so that one can only represent well-typed terms.

352 In the rest of this paper, we extend our semantical analysis to cover contextual types
 353 over LF. We consider the type system Contextual LF, which is obtained from the simple
 354 contextual type system by replacing the simply-typed domain language with LF. The typing
 355 rules of Contextual LF in Fig. 3 are a direct generalisation of the rules in Fig. 1.

356 6 Categories with Attributes

357 To define a semantics for Contextual LF, we need to model dependent types. There are
 358 a number of essentially-equivalent notions of models of dependent type theory, such as
 359 Categories with Families [4], Categories with Attributes [2], Comprehension Categories [11],
 360 etc. For our purposes, *Category with Attributes* (CwA) in the formulation of [8] are convenient.

361 ► **Definition 7.** A category with attributes given by the following data.

- 362 ■ A category \mathbb{C} , called category of contexts, with a terminal object.
- 363 ■ A functor $\text{Ty}: \mathbb{C}^{\text{op}} \rightarrow \text{Set}$.
- 364 ■ For each type $X \in \text{Ty}(\Phi)$, an object $\Phi \times X$ and a morphism $\pi_X: \Phi \times X \rightarrow \Phi$ in \mathbb{C} . We
 365 call π_X a projection morphism.

366 ■ For all $\sigma: \Psi \rightarrow \Phi$ in \mathbb{C} and $X \in \text{Ty}(\Phi)$, a morphism $q(\sigma, X)$ making the following
 367 diagram in \mathbb{C} a pullback.

$$\begin{array}{ccc} \Psi \times \text{Ty}(\sigma)(X) & \xrightarrow{q(\sigma, X)} & \Phi \times X \\ \pi_{\text{Ty}(\sigma)(X)} \downarrow \lrcorner & & \downarrow \pi_X \\ \Psi & \xrightarrow{\sigma} & \Phi \end{array}$$

368 The category \mathbb{C} represents contexts and substitutions. Its objects represent contexts. The
 369 terminal object is the empty context. A morphism $\sigma: \Phi \rightarrow \Psi$ in \mathbb{C} represents a substitution
 370 that defines a term in context Φ for each variable in Ψ .

371 The functor Ty represents dependent types and type substitution. For an object Φ of \mathbb{C} ,
 372 the set $\text{Ty}(\Phi)$ is the set of types in context Φ . For any morphism $\sigma: \Psi \rightarrow \Phi$, the function
 373 $\text{Ty}(\sigma): \text{Ty}(\Phi) \rightarrow \text{Ty}(\Psi)$ explains how to apply the substitution σ to the types in context Φ .

374 The object $\Phi \times X$ represents the context “ $\Phi, x: X$ ”. The projection π_X is the weakening
 375 substitution. For example, if we have a type $Y \in \text{Ty}(\Phi)$, then $\text{Ty}(\pi_X)(Y) \in \text{Ty}(\Phi \times X)$
 376 should be understood as the same type Y after weakening with a variable of type X .

377 The morphism $q(\sigma, X)$ lifts the substitution σ to an extended context. It corresponds to
 378 a substitution of the form (σ, x) in the type theories of Secs. 4 and 5.

379 The definition of a CwA does not mention terms, since these are considered a derived
 380 concept. A term of type $X \in \text{Ty}(\Phi)$ in context Φ can be identified with a *section* of π_X ,
 381 which is a morphism $\sigma: \Phi \rightarrow \Phi \times X$ with the property $\pi_X \circ \sigma = \text{id}$.

382 Having defined CwAs, we can say a few words about the type theory for $\widehat{\mathbb{D}}$ that we have
 383 described in Sec. 3. One can define a CwA with $\widehat{\mathbb{D}}$ as the category of contexts. Let us spell out
 384 the projections of a few types. The type $\text{Obj} \in \text{Ty}(1)$ has the projection $\pi_{\text{Obj}}: O \rightarrow 1$, where
 385 $O(\Gamma)$ is the set of objects of \mathbb{D} . The type $\text{El} \in \text{Ty}(O)$ has the projection $\pi_{\text{El}}: M \rightarrow O$, where
 386 $M(\Gamma)$ is the set of pairs (Δ, f) with $\Delta \in O(\Gamma)$ and $f \in \mathbb{D}(\Gamma, \Delta)$, and where $\pi_{\text{El}}(\Delta, f) = \Delta$.
 387 Note that any object A of \mathbb{D} defines a map $A: 1 \rightarrow O$, which corresponds to a term of type
 388 Obj . Substituting the type El with this map, gives us a type whose projection is (up to
 389 isomorphism) the pullback of π_{El} along A . This is easily seen to be just $yA \rightarrow 1$, which
 390 justifies our view of El as a syntax for the Yoneda embedding.

391 7 Presheaves on a Small Category with Attributes

392 With the notion of CwA, we can now come to modelling Contextual LF. We still use a
 393 presheaf category $\widehat{\mathbb{D}}$ as before, but we now use a CwA \mathbb{D} instead of a cartesian closed category.
 394 Thus, assume from now on that \mathbb{D} is a CwA, e.g. the term model of LF. We now again
 395 consider the Yoneda embedding of the CwA \mathbb{D} into $\widehat{\mathbb{D}}$ in type-theoretic terms, as in Sec. 3.

396 7.1 Yoneda CwA

397 We write Ctx for the type of all the objects of \mathbb{D} . In the canonical model, these would be LF
 398 contexts. The type $\text{Ty } c$ is the set of types in context c , as defined as part of the CwA.

$$399 \quad \vdash \text{Ctx type} \qquad c: \text{Ctx} \vdash \text{Ty } c \text{ type}$$

401 Both Ctx and $\text{Ty } c$ have trivial presheaf structure, i.e. $[\text{Ctx}] = \text{Ctx}$ and $[\text{Ty } c] = \text{Ty } c$.

402 Because of the dependency structure of dependently typed contexts, we cannot simply
 403 model them anymore using products as we did in Sec 4. Instead, contexts are represented
 404 using the constants nil and cons :

$$405 \quad \vdash \text{nil}: \text{Ctx} \qquad \vdash \text{cons}: \forall c: \text{Ctx}. \forall a: (\text{Ty } c). \text{Ctx}$$

407 The constant nil denotes the terminal object and $\text{cons } c \ a$ stands for $c \times a$ in the CwA \mathbb{D} .

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408 As before, we consider the contexts as codes of a universe El .

409 $c: \text{Ctx} \vdash \text{El } c$ type

410 The type $\text{El } c$ has the same definition as above and is essentially just the Yoneda embedding. It
 411 thus represents all global elements of the context c in \mathbb{D} , i.e. all substitutions with codomain c .
 412 One should therefore think of a term of type $\text{El } c$ as a tuple of domain-level terms, one for
 413 each declaration in the context represented by c . A function $\text{El } c \rightarrow \text{El } d$ corresponds to a
 414 context morphism $c \rightarrow d$ in \mathbb{D} , as the Yoneda embedding is full and faithful.

415 The CwA-structure of \mathbb{D} now induces the following terms in $\widehat{\mathbb{D}}$.

416 $\vdash \text{terminal} : \text{El } \text{nil}$
 417 $c: \text{Ctx}, a: (\text{Ty } c) \vdash p: \text{El } (\text{cons } c \ a) \rightarrow \text{El } c$
 418 $c, d: \text{Ctx} \vdash \text{sub}: \forall a: (\text{Ty } d). \forall f: (\text{El } c \rightarrow \text{El } d). \text{Ty } c$
 419 $c, d: \text{Ctx} \vdash q: \forall a: (\text{Ty } d). \forall f: (\text{El } c \rightarrow \text{El } d). \text{El } (\text{cons } c \ (\text{sub } a \ f)) \rightarrow \text{El } (\text{cons } d \ a)$
 420

421 The following lemmas correspond to the CwA-axioms.

422 ► **Lemma 8.** *Substitution is functorial: We have $\text{sub } a \ (\lambda x.x) = a$ and $\text{sub } a \ (g \circ f) =$
 423 $\text{sub } (\text{sub } a \ g) \ f$ for all $c: \text{Ctx}, a: (\text{Ty } c), f: \text{El } e \rightarrow \text{El } d$ and $g: \text{El } d \rightarrow \text{El } c$.*

424 ► **Lemma 9.** *The type $\text{El } \text{nil}$ is terminal, which means that any $x: \text{El } \text{nil}$ satisfies $x = \text{terminal}$.*

425 The pullback property from Def. 7 is stated internally as follows:

426 ► **Lemma 10.** *Let $c, d: \text{Ctx}, a: (\text{Ty } c)$ and $f: \text{El } d \rightarrow \text{El } c$. Then we have $p \ (q \ a \ f \ \gamma) =$
 427 $f \ (p \ \gamma)$ for all $\gamma: \text{El } c$. Moreover, for all $x: \text{El } (\text{cons } d \ a)$ and $\gamma: \text{El } c$, there exists a unique
 428 $y: \text{El } (\text{cons } c \ (\text{sub } a \ f))$ with $p \ y = \gamma$ and $q \ a \ f \ y = x$.*

429 For working with the CwA structure, it is useful to define a dependent type

430 $c: \text{Ctx}, a: (\text{Ty } c), \gamma: (\text{El } c) \vdash \text{ElTm } a \ \gamma$ type
 431

432 by $\text{ElTm } a \ \gamma := \Sigma v: \text{El } (\text{cons } c \ a). (p \ v) = \gamma$. This Σ -type consists of all pairs $\langle v, w \rangle$ where v
 433 has type $\text{El } (\text{cons } c \ a)$ and where w is a proof of $(p \ v) = \gamma$.

434 The type $\text{ElTm } a \ \gamma$ thus consists of all values in $\text{El } (\text{cons } c \ a)$ whose first projection is γ .
 435 If one considers $\gamma: \text{El } c$ as a tuple of domain-level terms (one term for each variable in the
 436 context represented by c), then $\text{ElTm } a \ \gamma$ represents all the terms that can be appended to
 437 this tuple to make it into one of type $\text{El } (\text{cons } c \ a)$. Accordingly, we can define a pairing
 438 operation and a second projection

439 $c: \text{Ctx}, a: (\text{Ty } c) \vdash \text{pair}: \forall \gamma: (\text{El } c). \text{ElTm } a \ \gamma \rightarrow \text{El } (\text{cons } c \ a)$
 440 $c: \text{Ctx}, a: (\text{Ty } c) \vdash p': \forall \gamma: \text{El } (\text{cons } c \ a). \text{ElTm } a \ (p \ \gamma)$
 441

442 by $\text{pair} := \lambda \gamma. \lambda \langle v, p \rangle. v$ and $p' := \lambda \gamma. \langle \gamma, \text{refl} \rangle$. The first projection p was already defined.

443 The next lemma relates ElTm to substitution. Its proof uses Lemma 11.

444 ► **Lemma 11.** *For $c, d: \text{Ctx}, a: (\text{Ty } c), f: \text{El } d \rightarrow \text{El } c$ and $\gamma: (\text{El } d)$, there is an isomorphism
 445 $\text{subElTm}: \text{ElTm } a \ (f \ \gamma) \rightarrow \text{ElTm } (\text{sub } a \ f) \ \gamma$. We write subElTm^{-1} for its inverse.*

446 Finally, we can define a type of domain-level terms by $\text{Tm } c \ a := \forall \gamma: (\text{El } c). \text{ElTm } a \ \gamma$. This
 447 type represents domain-level terms just as $\text{Ty } c$ represents domain-level types. It is not hard
 448 to show that $\text{Tm } c \ a$ is isomorphic to the type of sections of $p: \text{El } (\text{cons } c \ a) \rightarrow \text{El } c$, cf. Sec. 6.
 449 We prefer to use ElTm over Tm , since it allows us to move domain-level abstractions into
 450 meta-level abstractions, e.g. in Lemma 12 below.

451 So far, we have only exposed the CwA structure of \mathbb{D} in $\widehat{\mathbb{D}}$. Dependent products in the
 452 domain language are lifted to $\widehat{\mathbb{D}}$ by the following lemma, which generalises Lemma 3.

453 ► **Lemma 12.** *If the CwA \mathbb{D} has dependent products, then the internal type theory of $\widehat{\mathbb{D}}$ has*
 454 *the following terms, in which Γ abbreviates $c: \text{Ctx}$, $a: (\text{Ty } c)$, $b: (\text{Ty } (\text{cons } c \ a))$, $\gamma: \text{El } c$.*

$$\begin{aligned}
 455 \quad & c: \text{Ctx} \vdash \Pi: \forall a: (\text{Ty } c). \text{Ty } (\text{cons } c \ a) \rightarrow \text{Ty } c \\
 456 \quad & \Gamma \vdash \Pi\text{-e}: \text{ElTm } (\Pi \ a \ b) \ \gamma \rightarrow \forall x: (\text{ElTm } a \ \gamma). \text{ElTm } b \ (\text{pair } \gamma \ x) \\
 457 \quad & \Gamma \vdash \Pi\text{-i}: (\forall x: (\text{ElTm } a \ \gamma). \text{ElTm } b \ (\text{pair } \gamma \ x)) \rightarrow \text{ElTm } (\Pi \ a \ b) \ \gamma \\
 458
 \end{aligned}$$

459 *Moreover, $\Pi\text{-i}$ and $\Pi\text{-e}$ are mutually inverse.*

460 The term $(\Pi \ a \ b)$ in the type theory for $\widehat{\mathbb{D}}$ represents the dependent product type in \mathbb{D} . It is
 461 well-behaved with respect to substitution.

462 Object-level term constants in the type theory modelled by \mathbb{D} , such as **ty**, **tm**, **app** and
 463 **lam** from above can be lifted using **ElTm**. We use the same name for the lifted constants.

$$\begin{aligned}
 464 \quad & c: \text{Ctx} \vdash \text{ty}: \text{Ty } c & \Gamma \vdash \text{o}: \text{ElTm } \text{ty } \gamma \\
 465 \quad & c: \text{Ctx} \vdash \text{tm}: \text{Ty } (\text{cons } c \ \text{ty}) & \Gamma \vdash \text{arr}: \text{ElTm } \text{ty } \gamma \rightarrow \text{ElTm } \text{ty } \gamma \rightarrow \text{ElTm } \text{ty } \gamma \\
 466 \quad & \Delta \vdash \text{app}: \text{ElTm } \text{tm } (\text{pair } \gamma \ (\text{arr } a \ b)) \rightarrow \text{ElTm } \text{tm } (\text{pair } \gamma \ a) \rightarrow \text{ElTm } \text{tm } (\text{pair } \gamma \ b) \\
 467 \quad & \vdash \text{lam}: (\text{ElTm } \text{tm } (\text{pair } \gamma \ a) \rightarrow \text{ElTm } \text{tm } (\text{pair } \gamma \ b)) \rightarrow \text{ElTm } \text{tm } (\text{pair } \gamma \ (\text{arr } a \ b)) \\
 468
 \end{aligned}$$

469 where Γ abbreviates $c: \text{Ctx}$, $\gamma: (\text{El } c)$ and Δ abbreviates $\Gamma, a, b: (\text{ElTm } \text{ty } \gamma)$. Notice how **lam**
 470 uses higher-order abstract syntax at the meta level. For this, it seems to be essential to use
 471 **ElTm** rather than a formulation with **Tm**.

472 **8 Interpreting Contextual LF**

473 Having outlined the structure of presheaves over a CwA, we now use this structure to model
 474 Contextual LF in $\widehat{\mathbb{D}}$. We assume that \mathbb{D} is a model of LF, i.e. a CwA with dependent products,
 475 and that it models the constants for **ty** and **tm** from the preceding section. The term model
 476 is a canonical example for \mathbb{D} .

477 With type dependencies, we cannot define the interpretation of types and terms separately,
 478 but must define the whole interpretation by induction on the derivation. As before, we denote
 479 derivations simply by their conclusion or the principal part thereof. With this understanding,
 480 we can define the interpretation of contextual types ($\Delta \vdash U$ ctx-type) and computation types
 481 ($\Delta \vdash \tau$ comp-type) almost exactly as before.

$$\begin{aligned}
 482 \quad & \llbracket \text{ctx} \rrbracket = \text{Ctx} & \llbracket [U] \rrbracket &= \llbracket U \rrbracket \\
 483 \quad & \llbracket [\Phi \vdash A] \rrbracket = \llbracket \forall \gamma: \text{El } [\Phi]. \text{ElTm } [A] \ \gamma \rrbracket & \llbracket [\tau_1 \rightarrow \tau_2] \rrbracket &= \llbracket [\tau_1] \rrbracket \rightarrow \llbracket [\tau_2] \rrbracket \\
 484 \quad & & \llbracket [\forall X: U. \tau] \rrbracket &= \forall X: \llbracket [U] \rrbracket. \llbracket [\tau] \rrbracket \\
 485
 \end{aligned}$$

486 This definition makes reference to the interpretation of contextual objects (via $\Delta \vdash \Phi: \text{ctx}$)
 487 and to LF types (via $\Delta; \Phi \vdash A$ type). Before we outline the interpretation of such judgements,
 488 it is useful to formulate the typing invariants of the interpretation.

489 ► **Lemma 13.** *The interpretation maintains the following invariants:*

- 490 ■ *If $\Delta; \Phi \vdash A$ type, then $\llbracket [\Delta] \rrbracket \vdash \llbracket [A] \rrbracket: \text{Ty } \llbracket [\Phi] \rrbracket$.*
- 491 ■ *If $\Delta; \Phi \vdash t: A$ then $\llbracket [\Delta] \rrbracket, \gamma: \text{El } \llbracket [\Phi] \rrbracket \vdash \llbracket [t] \rrbracket: \text{ElTm } \llbracket [A] \rrbracket \ \gamma$.*
- 492 ■ *If $\Delta; \Phi \vdash \sigma: \Psi$ then $\llbracket [\Delta] \rrbracket, \gamma: \text{El } \llbracket [\Phi] \rrbracket \vdash \llbracket [\sigma] \rrbracket: \text{El } \llbracket [\Psi] \rrbracket$.*
- 493 ■ *If $\Delta \vdash U$ ctx-type then $\llbracket [\Delta] \rrbracket \vdash \llbracket [U] \rrbracket$ type.*
- 494 ■ *If $\Delta \vdash C: U$ then $\llbracket [\Delta] \rrbracket \vdash \llbracket [C] \rrbracket: \llbracket [U] \rrbracket$.*
- 495 ■ *If $\Delta \vdash \theta: \Delta'$ then $\llbracket [\Delta] \rrbracket \vdash \llbracket [\theta] \rrbracket: \llbracket [\Delta'] \rrbracket$.*

496 ■ If $\Delta \vdash \tau$ comp-type then $\llbracket \Delta \rrbracket \vdash \llbracket \tau \rrbracket$ type.

497 ■ If $\Delta; \Gamma \vdash e: \tau$ then $\llbracket \Delta \rrbracket, \llbracket \Gamma \rrbracket \vdash \llbracket e \rrbracket: \llbracket \tau \rrbracket$.

498 With these invariants in mind, the interpretation is essentially straightforward. For example,
499 LF types and contextual objects are interpreted by:

$$\begin{aligned}
500 \quad & \llbracket \Delta; \Phi \vdash \text{ty type} \rrbracket = \text{ty} \\
501 \quad & \llbracket \Delta; \Phi \vdash \text{tm } t \text{ type} \rrbracket = \text{subEITm } (\lambda \gamma. \llbracket \Delta; \Phi \vdash t: \text{ty} \rrbracket) \\
502 \quad & \llbracket \Delta; \Phi \vdash \Pi x: A. B \text{ type} \rrbracket = \Pi \llbracket \Phi \vdash A \text{ type} \rrbracket \llbracket \Delta; \Phi, x: A \vdash B \text{ type} \rrbracket \\
503 \quad & \llbracket \Delta; \Phi, x: A \vdash x: A \rrbracket = \text{subEITm}(p' \gamma) \text{ (variable rule)} \\
504 \quad & \llbracket \Delta; \Phi, x: A \vdash t: A \rrbracket = \text{subEITm } \llbracket \Delta; \Phi \vdash t: A \rrbracket [p \gamma / \gamma] \text{ (weakening rule)} \\
505 \quad & \llbracket \lambda x: A. t \rrbracket = \Pi\text{-i } (\lambda x: \llbracket A \rrbracket. \llbracket t \rrbracket [\text{pair } \gamma \ x / \gamma]) \\
506 \quad & \llbracket s \ t \rrbracket = \text{subEITm } (\Pi\text{-e } \llbracket s \rrbracket \llbracket t \rrbracket) \\
507 \quad & \llbracket [C]_\sigma \rrbracket = \text{let } [X] = \llbracket C \rrbracket \text{ in } [\lambda \gamma: \llbracket \Psi \rrbracket. \text{subEITm } (X \llbracket \sigma \rrbracket)] \\
508
\end{aligned}$$

509 The definition of π from Sec. 4.1 is now built into the explicit weakening rule. The term
510 `subEITm` is used for type substitution. In the interpretation of application, for example,
511 $(\Pi\text{-e } \llbracket s \rrbracket \llbracket t \rrbracket)$ has type `EITm` $\llbracket B \rrbracket$ $(\text{pair } \gamma \llbracket s \rrbracket)$. By using `subEITm`, we get a term of type
512 `EITm` $(\text{sub } \llbracket B \rrbracket (\lambda \gamma. \text{pair } \gamma \llbracket s \rrbracket)) \gamma$, which is equal to the required `EITm` $\llbracket B[s/x] \rrbracket \gamma$ (making
513 use of extensional equality in the meta-theory).

514 Due to the type dependencies, the definition of the interpretation needs some care. In the
515 example of application, we have used that $(\text{sub } \llbracket B \rrbracket (\lambda \gamma. (\text{pair } \gamma \llbracket s \rrbracket)))$ and $\llbracket B[s/x] \rrbracket$ are equal,
516 but this information is not available during the definition of $\llbracket - \rrbracket$. The standard approach,
517 due to Streicher [23], is to consider the definition of $\llbracket - \rrbracket$ a priori as a partial function that
518 is undefined if types do not match. Then one proves weakening and substitution lemmas
519 using the partial definition of $\llbracket - \rrbracket$. With these lemmas, one can then show by induction on
520 derivations that $\llbracket - \rrbracket$ is in fact total after all. We elide such details in this paper.

521 9 Conclusion

522 We have given a rational reconstruction of contextual types in presheaf models of higher-
523 order abstract syntax. This provides a semantical way of understanding the invariants of
524 contextual types independently of the algorithmic details of type checking. At the same
525 time, we identify contextual type systems as a syntax for presheaf models of HOAS with
526 good algorithmic properties. Considering the Yoneda embedding as a type-theoretic universe
527 provides a manageable way of constructing contextual types in the model, especially in the
528 dependent case. While various forms of universes are being studied in the context of functor
529 categories, e.g. [1, 12], we are not aware of previous uses of presheaves over CwAs or similar.

530 In future work, one may consider using the model as a way of compiling contextual types,
531 by implementing the semantics. In another direction, it may be interesting to apply the
532 syntax of contextual types to other presheaf categories. The model may also help to provide
533 a semantic foundations for the further development of contextual type system like Cocon [18].
534 In particular, the model can be extended to justify computations that are embedded into
535 contextual LF and can be used to justify non-trivial functions returning contexts, which are
536 currently not available in type systems.

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590 **A Structure of the Presheaf Category**

591 In the main text, we have explained the structure of $\widehat{\mathbb{D}}$ in terms of its internal dependent
592 type theory. Here we explain in more detail how the internal dependent type theory relates
593 to the direct definition of $\widehat{\mathbb{D}}$ as a functor category.

594 **A.1 Basic Structure**

595 To fix notation, we recall the basic structure of $\widehat{\mathbb{D}}$.

596 **A.1.1 Finite Limits and Colimits**

597 Finite limits and colimits exist and are constructed pointwise. In particular, finite products
598 and coproducts are given by:

$$\begin{array}{ll} 599 & 1(\Gamma) = \{*\} & (X \times Y)(\Gamma) = X(\Gamma) \times Y(\Gamma) \\ 600 & 0(\Gamma) = \emptyset & (X + Y)(\Gamma) = X(\Gamma) + Y(\Gamma) \end{array}$$

602 The Yoneda embedding preserves finite products.

603 **A.1.2 Exponentials**

604 The category $\widehat{\mathbb{D}}$ has exponentials. The exponential $(X \Rightarrow Y)$ can be calculated using the
605 Yoneda lemma. We recall that the Yoneda lemma states that $Z(\Gamma)$ is naturally isomorphic
606 to $\widehat{\mathbb{D}}(\mathbf{y}(\Gamma), Z)$. With this, we have:

$$607 \quad (X \Rightarrow Y)(\Gamma) \cong \widehat{\mathbb{D}}(\mathbf{y}(\Gamma), X \Rightarrow Y) \cong \widehat{\mathbb{D}}(\mathbf{y}(\Gamma) \times X, Y)$$

608 Since \mathbf{y} preserves finite products, we have in particular $(\mathbf{y}(A) \Rightarrow \mathbf{y}(B))(\Gamma) \cong \widehat{\mathbb{D}}(\mathbf{y}(\Gamma) \times$
609 $\mathbf{y}(A), \mathbf{y}(B)) \cong \widehat{\mathbb{D}}(\mathbf{y}(\Gamma \times A), \mathbf{y}(B)) \cong \mathbb{D}(\Gamma \times A, B)$. In the case where $A = B = \mathbf{tm}$, this shows
610 that the exponential $\mathbf{tm} \Rightarrow \mathbf{tm}$ represents terms with an additional bound variable.

611 **A.1.3 Subobject Classifier**

612 The category $\widehat{\mathbb{D}}$ has a subobject classifier. This is a map $\top: 1 \rightarrow \Omega$ such that, for any
613 monomorphism m there is a unique map ξ making the diagram below a pullback.

$$614 \quad \begin{array}{ccc} Y & \longrightarrow & 1 \\ \downarrow m & \lrcorner & \downarrow \top \\ X & \xrightarrow{\xi} & \Omega \end{array}$$

615 When given $\chi: X \rightarrow \Omega$, one can obtain the a morphism $m_\chi: \{\chi\} \rightarrow X$ by pullback of \top
616 along χ , as in the diagram. We can choose this morphism such that, at any stage Γ , it is
617 just subset inclusion. This means that $\{\chi\}(\Gamma) \subseteq X(\Gamma)$ holds for all Γ and that $(m_\chi)_\Gamma$ is the
618 inclusion function.

619 **A.1.4 Partial Maps**

620 As any elementary topos, $\widehat{\mathbb{D}}$ has a partial map classifier. It may be constructed as follows.
621 Given Y in $\widehat{\mathbb{D}}$, let Y_\perp be the presheaf obtained from Y by disjointly adding an element \perp
622 to each $Y(\Gamma)$. We assume that this is done such that $Y(\Gamma) \subseteq Y_\perp(\Gamma)$ holds. We then define
623 $X \rightarrow Y$ as $X \Rightarrow Y_\perp$. This object represents partial maps from X to Y .

624 A.2 Dependent Types in a Presheaf Category

625 Presheaf categories have enough structure to model dependent types. One can think of the
 626 interpretation of dependent types as a slight generalisation of the set-theoretic interpretation
 627 of dependent types, where a type $\Phi \vdash X$ type is interpreted by a base set B and a predicate ϕ .
 628 With this data, the dependent type amounts to the set $\{(p, x) \mid p \in \Phi, x \in B, \phi(p, x)\}$. This
 629 standard construction works in the internal set-theory of any topos and so in particular in
 630 presheaf categories.

631 To interpret a dependent type theory in $\widehat{\mathbb{D}}$, it suffices to show that $\widehat{\mathbb{D}}$ has the structure of
 632 a CwA and to use an existing interpretation of the syntax, e.g. [8], in this structure.

633 A Category with Attributes for $\widehat{\mathbb{D}}$ is defined as follows.

- 634 ■ The category of contexts Ctx is $\widehat{\mathbb{D}}$ itself.
- 635 ■ The functor $\text{Ty}: \text{Ctx}^{\text{op}} \rightarrow \text{Set}$ is defined as follows.

636 The set $\text{Ty}(\Phi)$ is defined to be the set of all pairs $X = (B, \chi)$ where B is an object
 637 of $\widehat{\mathbb{D}}$ and $\phi: \Phi \times B \rightarrow \Omega$ is a predicate on $\Phi \times B$. The intuition is that this defines a
 638 dependent type $p: \Phi \vdash X(\phi)$ by $X(\phi) = \{x \in B \mid \chi(\phi, x) = \top\}$. Thus, the object B is
 639 a non-dependent type that can uniformly encode the values of the dependent type for
 640 arbitrary dependency, and ϕ formalises which dependencies are possible.

641 Type substitution is defined by pre-composition. If $\sigma: \Psi \rightarrow \Phi$ is a morphism in Ctx and
 642 $X = (B, \chi)$ is a type, then $\text{Ty}(\sigma)(X)$ is defined to be $(B, \chi \circ (\sigma \times B))$. We write σ^*X for
 643 $\text{Ty}(\sigma)(X)$.

- 644 ■ For each type $X \in \text{Ty}(\Phi)$, there must be an object $\Phi \times X$ in Ctx and a projection
 645 morphism $\pi_X: \Phi \times X \rightarrow \Phi$.

646 In the case of $\widehat{\mathbb{D}}$, the predicate $\chi: \Phi \times B \rightarrow \Omega$ in the type $X = (B, \chi)$ induces a
 647 monomorphism $m_\chi: \{\chi\} \rightarrow \Phi \times B$. We define $(\Phi \times X)$ to be its domain $\{\chi\}$. The
 648 notation symbolises the intuition that $(\Phi \times X)$ consists of all pairs (p, x) with $p: \Phi$ and
 649 $x: X(p)$. The projection morphism $\pi_X: (\Phi \times X) \rightarrow \Phi$ is defined by $\pi_X := \pi_1 \circ m_\chi$.

- 650 ■ Finally, for each $\sigma: \Psi \rightarrow \Phi$ and each $X \in \text{Ty}(\Phi)$, there must be a morphism $q(\sigma, X): \Psi \times$
 651 $\text{Ty}(\sigma)(X) \rightarrow \Phi \times X$ making the following diagram a pullback.

$$652 \begin{array}{ccc} \Psi \times \text{Ty}(\sigma)(X) & \xrightarrow{q(\sigma, X)} & \Phi \times X \\ \pi \downarrow \lrcorner & & \downarrow \pi \\ \Psi & \xrightarrow{\sigma} & \Phi \end{array}$$

653 In the case of $\widehat{\mathbb{D}}$, notice that $\Phi \times X$ and $\Psi \times \text{Ty}(\sigma)(X)$ are subobjects of $\Phi \times B$ and
 654 $\Psi \times B$ for the same B . The map $q(\sigma, X)$ is the unique morphism over $\sigma \times B$.

655 This interpretation of dependent types is equivalent to approaches using display maps or
 656 the codomain fibration [11]. In these approaches, types are simply given by their projection
 657 maps π_X . The advantage of the above representation of π_X as a pair (B, χ) is that it
 658 comes with a suitable choice of the objects σ^*X , which are otherwise only determined up to
 659 isomorphism by pullbacks. This is important for the interpretation of syntax, as in [23]. The
 660 construction amounts to a splitting of the codomain fibration for $\widehat{\mathbb{D}}$.

661 A.3 Type Formers

662 To outline the interpretation of the type theoretic presentation of the structure of $\widehat{\mathbb{D}}$ from the
 663 main text, we need to spell out concretely the interpretation of the type formers for products
 664 and identity types.

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665 To this end, notice that to define a type $X = (B, \chi)$ in the CwA for $\widehat{\mathbb{D}}$, it is sufficient
 666 to define B and a subset $\{\chi\}(\Gamma) \subseteq (\Phi \times B)(\Gamma)$ for any object Γ of \mathbb{D} . The subsets define
 667 a monomorphism $\{\chi\} \mapsto X \times B$ that uniquely determines $\chi: \Phi \times B \rightarrow \Omega$ by the universal
 668 property of the subobject classifier.

669 The dependent product $\Pi_X Y \in \text{Ty}(\Phi)$ is defined for $X \in \text{Ty}(\Phi)$ and $Y \in \text{Ty}(\Phi \times$
 670 $X)$. Suppose $X = (B_X, \chi_X)$ and $Y = (B_Y, \chi_Y)$. Then, one can define $\Pi_X Y$ to be the
 671 pair $(B_X \multimap B_Y, \chi)$, where the predicate χ is defined such that $\chi(p, f)$ is equivalent to
 672 $\chi_X(p, x) \iff \chi_Y((p, x), f(x))$. The implication from left to right states that the function f
 673 must map any x from the argument to a result of the correct dependency. The implication
 674 from right to left states that f is not defined for arguments that are not actually in the right
 675 dependent type.

676 The identity type \equiv_X in $\text{Ty}(\Phi \times X \times \pi_X^* X)$ is defined by the pair $(1, \chi)$, where χ is
 677 specified by:

$$678 \quad ((p, x), y) \in \{\chi\}(\Gamma) \iff x = y$$

679 A.4 Yoneda Universe

680 It remains to define the type for the Yoneda universe and the rest of the structure identified
 681 in Secs. 3 and 7. We do this for representative cases.

682 We define $\text{Obj} \in \text{Ty}(1)$ as (U, \top) , where O is the constant presheaf of objects of \mathbb{D} and \top
 683 is the predicate that is always true.

684 For the Yoneda Universe, we define the type $\text{El} \in \text{Ty}(1 \times \text{Obj})$ to be the pair (M, χ) ,
 685 where M is the presheaf with $M(\Gamma) = \{f \in \mathbb{D}(\Gamma, \Delta) \mid \Delta \text{ an object of } \mathbb{D}\}$ and pre-composition
 686 as action and where $\chi: (1 \times \text{ctx}) \times M \rightarrow \Omega$ is defined by

$$687 \quad ((*, \Delta), f) \in \{\chi\}(\Gamma) \iff f \in \mathbb{D}(\Gamma, \Delta) .$$

688 Compare this to the definition of the Yoneda embedding:

$$689 \quad f \in \mathbf{y}(\Delta)(\Gamma) \iff f \in \mathbb{D}(\Gamma, \Delta)$$

690 The type El is thus just the Yoneda embedding $\mathbf{y}(\Delta)$, considered as a type depending on a
 691 variable $\Delta: \text{Obj}$.

692 We next consider the structure from Sec. 3 in this interpretation.

693 ► **Lemma 14.** *When interpreted in the CwA for $\widehat{\mathbb{D}}$, closed terms of type Obj correspond to*
 694 *to objects of \mathbb{D} .*

695 The lemma allows us to identify terms of type Obj in the dependent type theory for $\widehat{\mathbb{D}}$ with
 696 objects in \mathbb{D} .

697 ► **Lemma 15.** *In the intenal type theory of $\widehat{\mathbb{D}}$, a term of type $\forall x: \text{Obj}. X$ corresponds to a*
 698 *family of terms $(t_A: X[A/x])_A$, where A ranges over all objects of \mathbb{D} .*

699 The point is that $\widehat{\mathbb{D}}$ does not impose a naturality condition on functions out of Obj . It suffices
 700 to look at the function value at all possible arguments.

701 These two lemmas justify the terms `unit`, `times` and `arrow` that represent the objects of \mathbb{D}
 702 in $\widehat{\mathbb{D}}$.

703 We next look at the universe El itself. First we note that the interpretation of dependent
 704 types in a CwA is such that the interpretation of closed types amounts to the standard
 705 interpretation of types in a cartesian closed category. In particular, a closed type X
 706 corresponds to an object of \mathbb{D} and a function type $X \rightarrow Y$ between closed types X and Y is
 707 the exponential.

708 ▶ **Lemma 16.** *For closed $A: \text{Obj}$, the types $\text{El } A$ and the object $y(A)$ are isomorphic.*

709 This can be seen by substituting A in the type $\text{El} \in \text{Ty}(1 \times \text{Obj})$.

710 As a consequence, the denotation of closed terms of type $\text{El } A \rightarrow \text{El } B$ corresponds to
711 morphisms $y(A) \Rightarrow y(B)$. The interpretation of a term of type $\forall a, b: \text{Obj}. \text{El } a \rightarrow \text{El } b$ is just a
712 family of such morphisms..

713 With this observation, Lemmas 1–3 correspond to the standard preservation properties
714 of the Yoneda embedding. For example, that y preserves exponentials can be seen because
715 we have the following natural isomorphism:

$$\begin{aligned} 716 \quad (yA \Rightarrow yB)(\Gamma) &\cong \widehat{\mathbb{D}}(y\Gamma, yA \Rightarrow yB) \cong \widehat{\mathbb{D}}(y\Gamma \times yA, yB) \\ 717 \quad &\cong \widehat{\mathbb{D}}(y(\Gamma \times A), yB) \cong \mathbb{D}(\Gamma \times A, B) \\ 718 \quad &\cong \mathbb{D}(\Gamma, A \Rightarrow B) \cong \widehat{\mathbb{D}}(y\Gamma, y(A \Rightarrow B)) \cong y(A \Rightarrow B)(\Gamma) \end{aligned}$$

720 The box modality is interpreted using the \flat -comonad on $\widehat{\mathbb{D}}$ from the main text. Write
721 $\varepsilon_X: \flat X \rightarrow X$ and $\nu_X: \flat X \rightarrow \flat \flat X$ for its counit and comultiplication (the latter is actually
722 the identity in our case). We next describe the interpretation of the box modality $[-]$. It
723 suffices to describe the action of $[-]$ on projection maps (for types) and their sections (for
724 terms), since the CwA for $\widehat{\mathbb{D}}$ is a splitting of the codomain fibration on $\widehat{\mathbb{D}}$. The type $[X]$ is
725 defined for any type X with a projection π_X of the form $\pi_X: \flat \Gamma \times X \rightarrow \flat \Gamma$. It is defined
726 as $\nu_X^*(\flat \pi_X)$. A term $t: X$ corresponds to a section $t: \flat \Gamma \rightarrow \{X\}$ of π_X . The term $[t]$ is
727 interpreted by $\nu_X^*(\flat t)$. Finally, for a term $s: [X]$, which is a section s of $\nu_X^*(\flat \pi_X)$, we obtain
728 a section of π_X by post-composing s with the counit. We use this to interpret the let-term
729 for the box type.

730 The results in Sec. 7 are a direct internal formulation of the CwA-structure of \mathbb{D} . We
731 consider Lemma 12 as a representative example. This lemma states an isomorphism between
732 $\forall x: \text{ElTm } A \gamma. \text{ElTm } B (\text{pair } \gamma x)$ and $\text{ElTm } \Pi_A B \gamma$. To understand this, we first look at the
733 interpretation of ElTm . Suppose $\Gamma \vdash A$ type and $\Gamma, x: A \vdash B$ type in the CwA \mathbb{D} . Write
734 $\pi_A: \Gamma \times A \rightarrow \Gamma$ and $\pi_B: \Gamma \times A \times B \rightarrow \Gamma \times A$ for their projection morphism. The projection
735 of the type $\gamma: \text{El } \Gamma \vdash \text{ElTm } A \gamma$ is then (up to isomorphism) given by $y(\pi_A)$. The projection
736 of the type $\gamma: \text{El}(\text{cons } \Gamma A) \vdash \text{ElTm } B \gamma$ is given by $y(\pi_B)$. The function pair from Sec. 7
737 amounts to a morphism $\text{pair}: y\Gamma \times (\text{ElTm } A) \rightarrow y(\Gamma \times A)$. With this, we have the following
738 isomorphism in slice categories.

$$\begin{aligned} 739 \quad \mathbb{D}/\Gamma(id_\Gamma, \Pi_{y(\pi_A)} \text{pair}^* y(\pi_B)) &\cong \mathbb{D}/y(\Gamma \times A)(id_{\Gamma \times A}, y(\pi_B)) \\ 740 \quad &\cong \mathbb{D}/(\Gamma \times A)(id, \pi_B) \cong \mathbb{D}/\Gamma(id_\Gamma, \pi_{\Pi_A B}) \\ 741 \quad &\cong \mathbb{D}/y\Gamma(id_\Gamma, y(\pi_{\Pi_A B})) \end{aligned}$$

743 This expresses the isomorphism between $\forall x: \text{ElTm } A \gamma. \text{ElTm } B (\text{pair } \gamma x)$ and $\text{ElTm } \Pi_A B \gamma$.

744 **B** Interpretation of Simple Contextual Types

745 To show soundness of the interpretation lemmas of simple contextual types from Sec. 4, we
746 need substitution lemmas, of which we spell out representative cases here.

747 Substitution variables in context Δ simply becomes substitution on the meta-level, since
748 the computation part is translated with a shallow embedding.

749 ▶ **Lemma 17.**

- 750 ■ $\llbracket \Delta, X:U, \Delta'; \Phi \vdash t: A \rrbracket [\llbracket \Delta \vdash C: U \rrbracket / X] = \llbracket \Delta, \Delta'[C/U]; \Phi \vdash t[C/U]: A \rrbracket$.
- 751 ■ $\llbracket \Delta, X:U, \Delta'; \Gamma \vdash e: \tau \rrbracket [\llbracket \Delta \vdash C: U \rrbracket / X] = \llbracket \Delta, \Gamma[C/U]; \Phi \vdash e[C/U]: \tau \rrbracket$.

752 Substitution on the Φ -context becomes substitution for the new variable γ , which is
 753 essentially composition, as usual. To define it, we need some notation. We define a lifting from
 754 $\llbracket \Delta \rrbracket, \gamma: \text{El } \llbracket \Phi \rrbracket \vdash t: \text{El } \llbracket \Phi, x: A \rrbracket$ to $\llbracket \Delta \rrbracket, \gamma: \text{El } \llbracket \Phi, \Psi \rrbracket \vdash \text{lift}_{\Psi}(t): \text{El } \llbracket \Phi, x: A, \Psi \rrbracket$. It is defined by
 755 $\text{lift}_{(\cdot)}(t) = t$ and $\text{lift}_{(\Psi, x: C)}(t) = \lambda y. \text{pair } (\text{lift}_{\Psi}(t)[\text{fst } \gamma/\gamma]) (\text{snd } \gamma)$.

756 ► **Lemma 18.** $\llbracket \Delta; \Phi, x: A, \Psi \vdash t: B \rrbracket[\text{lift}_{\Psi}(\text{pair } \gamma \llbracket \Delta; \Phi \vdash s: A \rrbracket)/\gamma] = \llbracket \Delta, \Phi, \Psi \vdash t[s/x]: B \rrbracket$.

757 Notice that in the interpretation of domain-level terms, a variable x from Φ is inter-
 758 preted by projection from $\gamma: \text{El } \llbracket \Phi \rrbracket$. In the main text, we have used projections, such
 759 as $\pi_{(\Phi, x: A), x}: \text{El } (\text{times } \llbracket \Phi \rrbracket \llbracket A \rrbracket) \rightarrow \text{El } \llbracket A \rrbracket$ for this purpose. The lemma just states that
 760 pre-composing such a projection with a particular term amounts to substituting the term.

761 The soundness lemma then follows using meta-level equations and a substitution lemma.

762 C Interpretation of Contextual LF

763 We follow Streicher’s approach [23] to the interpretation of the syntax of dependent types
 764 by first defining the interpretation as a partial function by induction on derivations. The
 765 non-trivial cases are given in the main text and in the Agda code¹. To show that this
 766 interpretation is in fact total, we need weakening and substitution lemmas. We state these
 767 lemmas only for domain-level variables, as the other variables are again moved to the meta
 768 level as in the simply-typed case.

769 ► **Lemma 19 (Weakening).**

770 ■ $\text{sub } \llbracket \Delta; \Phi \vdash B \text{ type} \rrbracket p = \llbracket \Delta; \Phi, x: A \vdash B \text{ type} \rrbracket$

771 ■ $\text{subElTm } (\llbracket \Delta; \Phi \vdash t: B \rrbracket[p \ \gamma/\gamma]) = \llbracket \Delta; \Phi, x: A \vdash t: B \rrbracket$

772 In the second part, recall that $\llbracket \Delta; \Phi \vdash t: B \rrbracket$ has type $\text{ElTm } \llbracket \Delta; \Phi \vdash B \text{ type} \rrbracket \gamma$, where γ is a
 773 variable of type $\text{El } \llbracket \Phi \rrbracket$. Thus, $\text{subElTm } (\llbracket \Delta; \Phi \vdash t: B \rrbracket[p \ \gamma/\gamma])$ has type $\text{ElTm } (\text{sub } \llbracket \Delta; \Phi \vdash$
 774 $B \text{ type} \rrbracket p) \gamma$, which by the first point has correct type for the right-hand side. The proof of
 775 the lemma goes by induction on the derivation of $\llbracket B \rrbracket$ and $\llbracket t \rrbracket$.

776 ► **Lemma 20 (Substitution).**

777 ■ $\text{sub } \llbracket \Delta; \Phi, x: A \vdash B \text{ type} \rrbracket (\lambda \gamma. \text{pair } \gamma \llbracket \Delta; \Phi \vdash s: A \rrbracket) = \llbracket \Delta; \Phi \vdash B[s/x] \text{ type} \rrbracket$

778 ■ $\text{subElTm } (\llbracket \Delta; \Phi, x: A \vdash t: B \rrbracket[\text{pair } \gamma \llbracket \Delta; \Phi \vdash s: A \rrbracket/\gamma]) = \llbracket \Delta; \Phi \vdash t[s/x]: B[s/x] \rrbracket$

779 The proof goes by showing a slightly stronger property (with a context Ψ after the vari-
 780 able $x: A$) by induction on the derivation of B and t .

781 With the weakening and substitution lemmas, Lemma 13 follows by induction on the
 782 showing that the partial interpretation is in fact total by induction on derivations.