COMP 250 Fall 2004 - Midterm examination

October 18th 2003, 13:35-14:25

1 Running time analysis (20 points)

For each algorithm below, indicate the running time using the simplest and most accurate big-Oh notation, as a function of n. Assume that all arithmetic operations can be done in constant time. The first algorithm is an example. No justifications are required.

Algorithm	Running time in big-Oh notation
Algorithm Example(n) $x \leftarrow 0$ for $i \leftarrow 1$ to n do $x \leftarrow x + 1$	O(n)
Algorithm exam1(n) $i \leftarrow 1$ while $(i < n)$ do	
$ \begin{array}{c} . & i \leftarrow i * 2 \\ \hline \textbf{Algorithm} \ \operatorname{exam2}(n) \\ x \leftarrow 0 \\ \textbf{for} \ i \leftarrow 1 \ \textbf{to} \ n \ \textbf{do} \\ . & \textbf{for} \ j \leftarrow 1 \ \textbf{to} \ n - i \ \textbf{do} \end{array} $	
$ \begin{array}{ c c c } \hline . & x \leftarrow x+1 \\ \hline \textbf{Algorithm} \ \operatorname{exam3}(n) \\ \textbf{for} \ i \leftarrow 1 \ \textbf{to} \ 1000 \\ . & j \leftarrow 1 \\ . & \textbf{while} \ j < i \ \textbf{do} \\ . & j \leftarrow j+1+\log(i)+\sqrt{j} \\ \end{array} $	Hint: Don't spend more than a constant amount of time on this one!
Algorithm exam4(n) $i \leftarrow n$ while $(i > 0)$ do $i \leftarrow i \leftarrow 10$	

2 Short answer questions (16 points)

- a) True or false? Justify your answer. If the worst-case running time of an algorithm A is $O(n^{1.58})$ and the worst-case running time of an algorithm B is $O(n^2)$, then algorithm A will run faster than algorithm B on all input.
- b) What does it mean for an algorithm A to run in constant time (i.e. in time O(1))?
- c) What kind of utilization of a list abstract data type would make an implementation using an array more efficient (in terms of running time) than an implementation using a linked-list?
- d) Explain why, in an induction proof, it is absolutely necessary to prove the base case. Use at most three lines of text.

3 Linked lists and stacks (14 points)

The following algorithm takes a linked list as input and check if it has a certain property. What is that property? Under what condition will the checkProperty method return true?

```
Algorithm checkProperty(linkedList L)
Input: A linked-list L
Output: Returns true if the list L has the property, and false otherwise Stack s \leftarrow \mathbf{new} Stack(); node n \leftarrow L.head;
while (n \neq \mathbf{null}) do
. s.\mathrm{push}(n.\mathrm{getValue}());
. n \leftarrow n.\mathrm{getNext}();
while (L.\mathrm{head} \neq \mathbf{null}) do
. if (L.\mathrm{getFirst}() + s.\mathrm{top}() \neq 10) then return false;
. L.\mathrm{removeFirst}();
. s.\mathrm{pop}();
return true;
```

4 Big-Oh relations (16 points)

a) Prove, using only the definition of the big-Oh notation, that $3+(\sin(n))^2\cdot n^{\cos n}\in O(n).$

b) Prove, using any valid technique you want, that $n^2 + 10 \log(n) + 10 \in \Theta(n^2)$.

5 Analysis of recursive algorithms (16 points)

Recall the pseudocode for the mergeSort algorithm:

```
Algorithm mergeSort(A, l, r)
Input: An array A of numbers, and indices l and r.
Output: The elements of A[l...r] are sorted.
if (l < r) then
. mid \leftarrow \lfloor (l + r)/2 \rfloor
. mergeSort(A, l, mid)
. mergeSort(A, mid + 1, r)
. merge(A, l, mid, r)
```

Suppose that by some miracle, someone provided you with a version of the "merge" algorithm for which the number of primitive operations performed was constant, say 100, instead of the linear-time algorithm seen in class.

a) (6 points) Let T(n) be the total number of primitive operations performed by this miracle mergeSort when sorting an array of n = r - l + 1 elements. Write a recurrence equation for T(n). For simplicity, assume that n is an exact power of two.

b) (10 points) Solve this recurrence equation to obtain an explicit formula for T(n), using any method you want. Again, for simplicity, assume that n is an exact power of two.

6 Recursive algorithms (18 points)

You are a biologist conducting an experiment where you have prepared an array of n samples S[0...n-1]. You know that at most one of your samples is infected with a virus, but you don't know which one (if any). You have a machine that can take any consecutive subset of samples S[i...j] and determine, using a single test kit, whether one of the samples in S[i...j] is infected, but without telling exactly which sample it is. You have the time to conduct only $\lceil \log_2 n \rceil$ such test. Suppose this test is provided to you in the form of an algorithm:

Algorithm testSample(S, i, j)

Input: An array of samples S, and two indices i and j.

Output: Returns true if one of the samples in S[i...j] is infected, and false otherwise.

Question: Write a recursive algorithm that returns the index of the infected sample, or -1 if no sample is infected. When executed on an array of n samples, your algorithm should call the testSample method at most $\lceil \log_2(n) \rceil$ times (but you don't need to prove that it does).

Algorithm findInfected(S, start, stop)

Input: An array S of samples. Indices start and stop.

Output: The index of the infected sample between start and stop inclusively, or -1 if A[start...stop] contains no infected sample.

/* WRITE YOUR PSEUDOCODE HERE */

7 Bonus question (5 points)

Prove that $\log(n!) \in \Theta(n \log(n))$.