Calculus, Combinatorics, and (Quantum) Computation

Artem Kaznatcheev

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- ► However, we want the state to remain normalized. Thus, any M must be norm-preserving. In C^d this is the set of d-by-d unitary matrices.

- The identity matrix *I* is unitary.
- Each unitary U has an inverse $U^{-1} = U^*$, where $(U_{ij})^* = \overline{U_{ji}}$.

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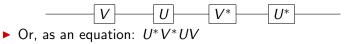
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- Using the Haar measure we can define a calculus on the unitaries. In particular, we can perform integration.
- \blacktriangleright For convenience we normalize the Haar measure so that $\int_{U(d)} dU = 1$

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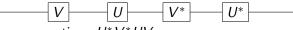


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▶ Or, as an equation: *U***V***UV*

In particular, many transformations we are interested in studying can be represented as *polynomials* in U.

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- In particular, many transformations we are interested in studying can be represented as *polynomials* in U.
- We will let Hom(r, s) denote polynomials homogeneous of degree r in entries of U ∈ U(d) and homogeneous of degree s in the entries of U*.

Examples

$$egin{array}{rcl} U,V&\mapsto&U^*V^*UV&\in {\it Hom}(2,2)\ U&\mapsto&U^*V^*UV&\in {\it Hom}(1,1) \end{array}$$



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- $U, V \mapsto tr(U^*V)U^2 + VU^*VU \in Hom(3,1)$
 - $U \mapsto \underbrace{tr(U^*V)U^2}_{Hom(2,1)} + \underbrace{VU^*VU}_{Hom(1,1)} \notin Hom(2,1)$

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What if you select U, but somebody else gets to choose V. Can we predict how an average transformation will behave?

• To find the average, we can integrate over U(d).

$$\langle U^*V^*UV\rangle = \int_{U(d)} U^*V^*UV \ dV = \int_{U(d)} V^*UV \ dV$$

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The difficulty is evaluating such integrals for arbitrary d.

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A toy 'experimental' motivation

- Suppose we have a way of learning what a given transformation does with a finite number of observations. (Such as by using MUBs)
- Someone gives us a black box, one where we choose a unitary U and then we can observe some unknown but fixed polynomial f(U).
- ► To find the average transformation, we would need to once again integrate ∫_{U(d)} f(U)dU - impossible with a finite number of experiments. It would be nice to replace the integral with something finite.

Unitary *t*-designs

Definition

for a

A tuple (X,w) with finite $X \subset U(d)$ and $w : X \to \mathbb{R}$ is called a unitary *t*-design if

$$\sum_{U \in X} w(U)f(U) = \int_{U(d)} f(U) \, dU \tag{1}$$

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for all $f \in Hom(t, t)$, $\forall U \in X \ w(U) > 0$, and $\sum_{U \in X} w(U) = 1$.

Equivalently, we can replace eq. 1 by:

$$\sum_{U \in X} w(U) U^{\otimes t} \otimes (U^*)^{\otimes t} = \int_{U(d)} U^{\otimes t} \otimes (U^*)^{\otimes t} dU \qquad (2)$$

To avoid references to an arbitrary $f \in Hom(t, t)$.

Checking if X is a t-design

Theorem

For all finite $X \subset U(d)$ and weight functions $w : X \to \mathbb{R}$ we have:

$$\sum_{U,V\in X} w(U)w(V)|tr(U^*V)|^{2t} \ge \int_{U(d)} |tr(U)|^{2t} dU$$
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Conveniently, the RHS of ineq. 3 has a relatively simple combinatorial interpertation and does not need to be evaluated through integration.

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$$X_M = \{V | U_k V = M\}$$
 for any $M \in U(d)$

Unitary t-designs can be arbitrarily large

Lemma

If X, Y are two t-designs then so is $X \cup Y$.

Since we can generate an arbitrary number of designs from one, we can union them to grow a design of arbitrary size.

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Important current questions:

Are minimal designs the same size as minimum ones?

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If not, is there a max size for a minimal design?

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- There is some $U, V \in X$ such that $U^*V^*UV \neq I$

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- Find constructions close to bounds
- Use commuting classes to construct small designs