McGILL UNIVERSITY
“McGill University is Committed to Equity in Employment”

<table>
<thead>
<tr>
<th>Date of Posting: April 30, 2018</th>
<th>Hiring Unit &amp; Address: School of Computer Science Room 318 McConnell Engineering Building</th>
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</thead>
<tbody>
<tr>
<td>Course Title: Modern Computer Games</td>
<td>Number of T.A. positions available (estimate): 1-2</td>
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<tr>
<td>Instructor: Professor Clark Verbrugge</td>
<td>Dates of Appointment: Starting: September 1, 2018 Ending: December 31, 2018</td>
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<td>Course Number: COMP-521A</td>
<td>Application Deadline Date: May 31, 2018</td>
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<tr>
<td>Hours of work (per term): 90</td>
<td>Salary: Hourly rate: $29.33 Per term: ~$2,639.70</td>
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**Required Duties:**
- grade assignments and exams under the supervision of the instructor;
- prepare solution sets for assignments, etc.;
- maintain and observe office and/or lab hours (3hrs/week);
- be available throughout the examination period;
- photocopy course notes, handouts, etc.;
- ensure confidentiality regarding course-related matters;
- respect and treat all students equally.

**Qualifications Required:**
Must have command of the course material and must be able to demonstrate this command to the satisfaction of the course instructor. At the very least, should be capable of doing the homework assigned to the students in the course. Must also have a good command of the English language and must possess good communication skills.

**Name & Title of Immediate Supervisor:** Professor Clark Verbrugge

**Dept. Authorization:** B. Kemme **Date:** April 30, 2018

**NOTES:**
• All applicants must apply in writing, using the application form provided, to the appropriate Hiring Unit within ten (10) working days from the close of the posting.
• Announcements are considered tentative, pending final determination of course offerings and enrolments. All applicants will undergo an interview to assess language and communication skills.