**Date of Posting:** May 01, 2024  
**Hiring Unit and Address:**  
School of Computer Science  
McConnell Engineering Building, Rm 318

**Course Title:** Modern Computer Games  
**Instructor:** Clark Verbrugge

**Course Number:** COMP 521  
**Number of T.A. positions available (estimate):** 3

**Hours of work (per term):** 90  
**Dates of Appointment:**  
Starting: August 26, 2024  
Ending: December 6, 2024

**Application Deadline:** May 22, 2024  
**Salary:** Hourly rate: $33.03  
Per term: $2,972.20

**Required duties:**
- Effectively and timely communicate with the instructor and the students;
- Maintain and observe office and/or lab hours;
- Develop grading scripts to be used to grade assignments and/or exams;
- Grade assignments and exams under the supervision of the instructor;
- Monitor the discussion board/emails;
- Prepare solution sets for assignments, etc.;
- Supervise students during midterm evaluations and/or quizzes;
- Use software for plagiarism detection and verify similarities in the students' work;
- Be available throughout the examination period;
- Photo copy course notes, handouts, etc.;
- Ensure confidentiality regarding course-related matters;
- Respect and treat all students equally.

**Qualifications Required:**
Must have command of the course material and must be able to demonstrate this command to the satisfaction of the course instructor. At the very least, should be capable of doing the homework assigned to the students in the course. Must be willing to interact with students in the lab. Must also have good command English language and must possess good communication skills.

**Name & Title of Immediate Supervisor:** Clark Verbrugge

**Dept. Authorization:** Mathieu Blanchette  
**Date:** May 01, 2024

**NOTES:**
- This position requires an in-person presence.
- Announcements are considered tentative, pending final determination of course offerings and enrolments.

APPLICATIONS MUST GO THROUGH WORKDAY AT WWW.MCGILL.CA/HR/CAREERS