

**TEACHING ASSISTANTSHIP
POSITION POSTING**

McGILL UNIVERSITY

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Date of Posting: April 4, 2019	Hiring Unit & Address: School of Computer Science Room 318 McConnell Engineering Building
Course Title: Algorithmic Game Theory	
Instructor: Professor Adrian Vetta	
Course Number: COMP-553A	Number of T.A. positions available (estimate): 1
Hours of work (per term): 90	Dates of Appointment: Starting: September 1, 2019 Ending: December 31, 2019
Application Deadline Date: May 4, 2019	Salary: Hourly rate: \$29.33 Per term: ~\$2,639.70
Required Duties: <ul style="list-style-type: none">- grade assignments and exams under the supervision of the instructor;- prepare solution sets for assignments, etc.;- maintain and observe office and/or lab hours (3hrs/week);- be available throughout the examination period;- photocopy course notes, handouts, etc.;- ensure confidentiality regarding course-related matters;- respect and treat all students equally.	
Qualifications Required: Must have command of the course material and must be able to demonstrate this command to the satisfaction of the course instructor. At the very least, should be capable of doing the homework assigned to the students in the course. Must also have a good command of the English language and must possess good communication skills.	
Name & Title of Immediate Supervisor: Professor Adrian Vetta	
Dept. Authorization: B. Kemme	Date: April 4, 2019
NOTES: •All applicants must apply in writing, using the application form provided, to the appropriate Hiring Unit within ten (10) working days from the close of the posting. •Announcements are considered tentative, pending final determination of course offerings and enrolments. <u>All applicants will undergo an interview to assess language and communication skills.</u>	