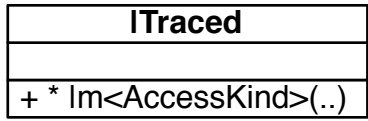
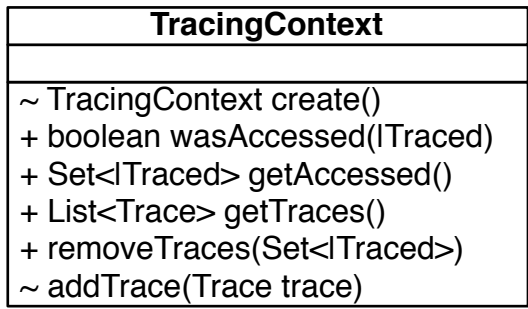
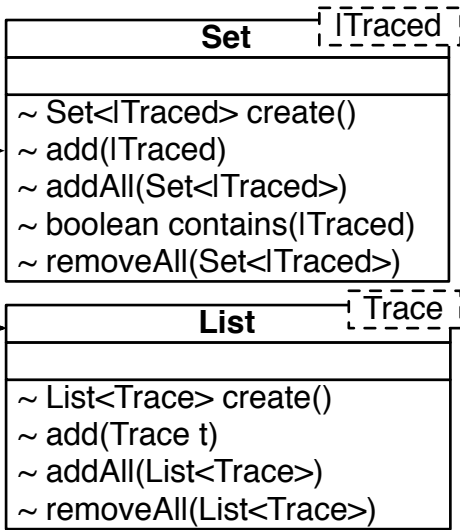


aspect Tracing depends on Traceable, Context

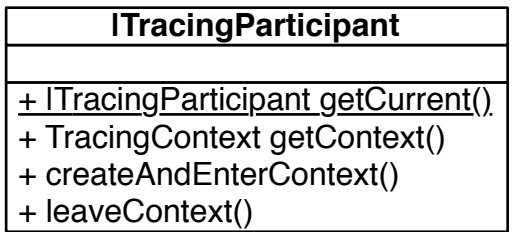
structural view depends on Traceable, Context



Traceable instantiation
ITraceable → **ITraced**
Im<AccessKind> → **Im<AccessKind>**

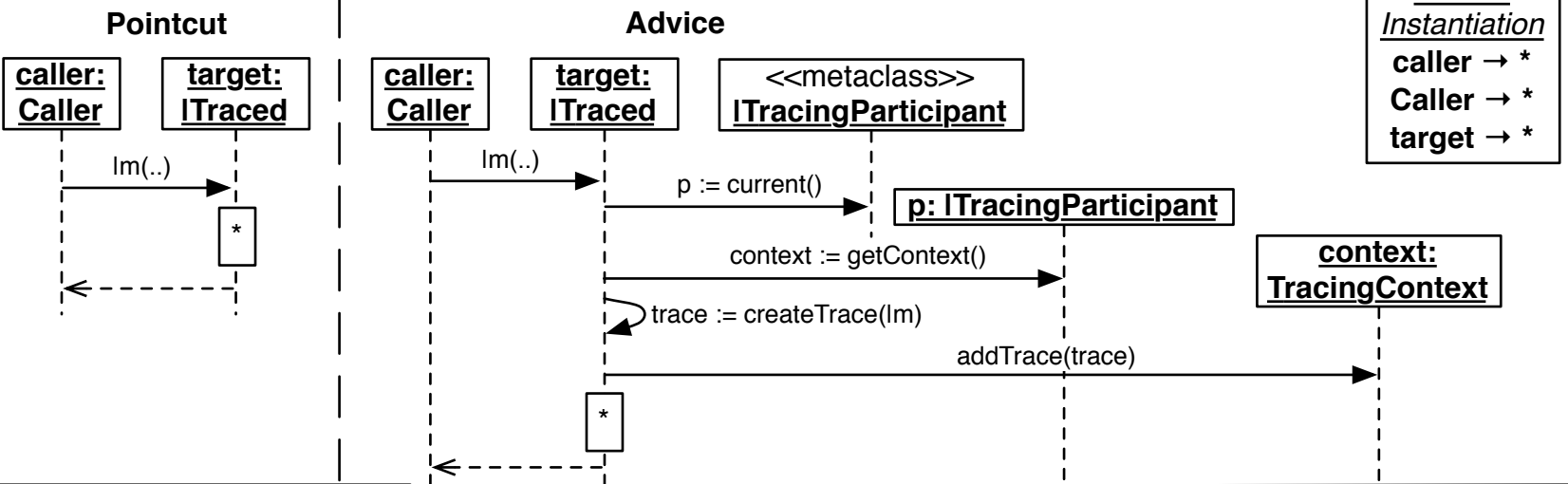


Context instantiation
IParticipant → **ITracingParticipant**

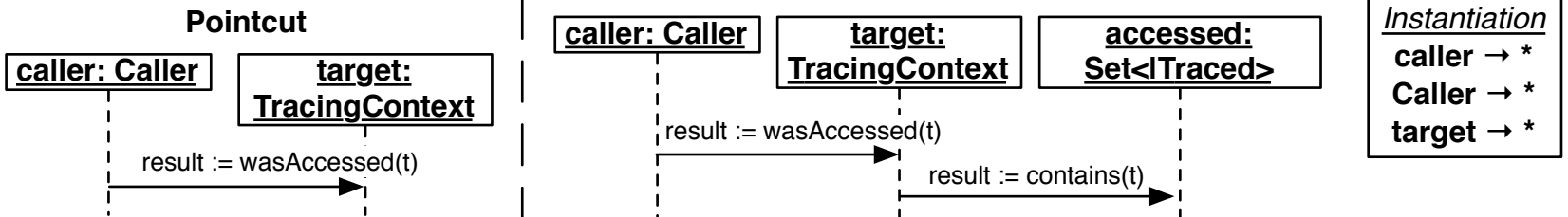


Context binding
TracingContext → **Context**
createAndEnterContext → **createAndEnterContext**
leaveContext → **leaveContext**
getContext → **getContext**
getCurrent → **getCurrent**

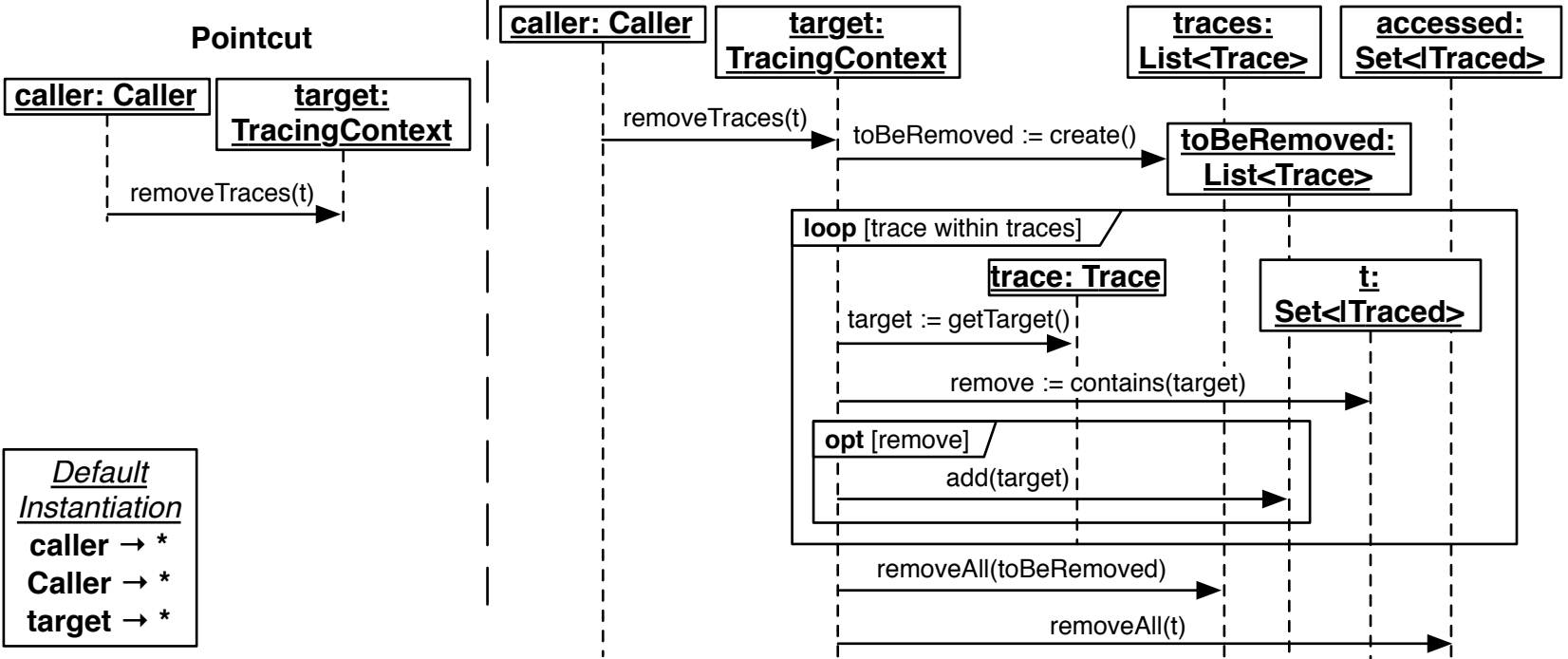
message view traceMethod affected by Traceable.createTrace, Context,getContext



message view wasAccessed



message view removeTraces affected by Traceable.getTarget



message view addTrace affected by Traceable.getTarget

