## COMP-667 Software Fault Tolerance

# AspectOPTIMA Part 1

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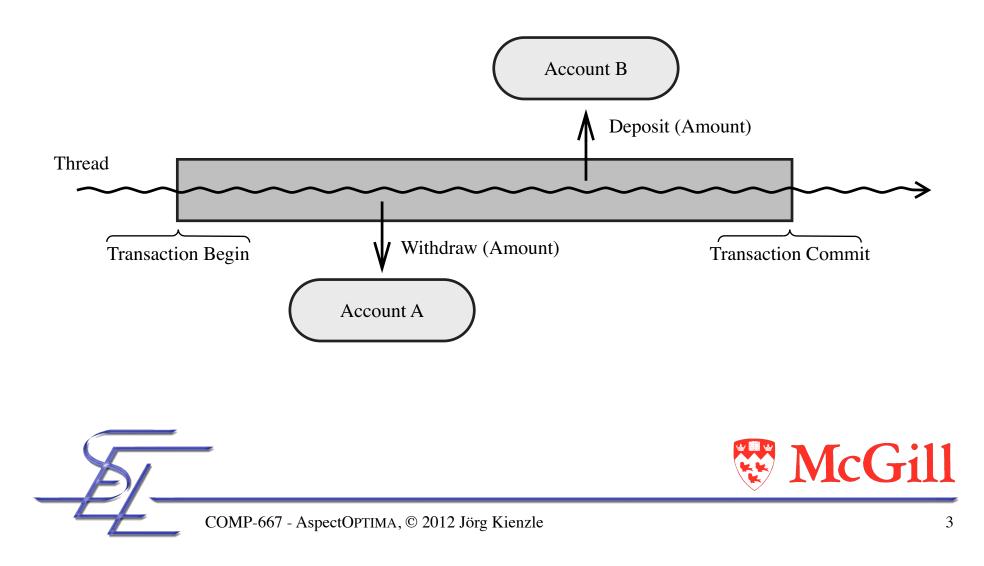
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## Talk Outline

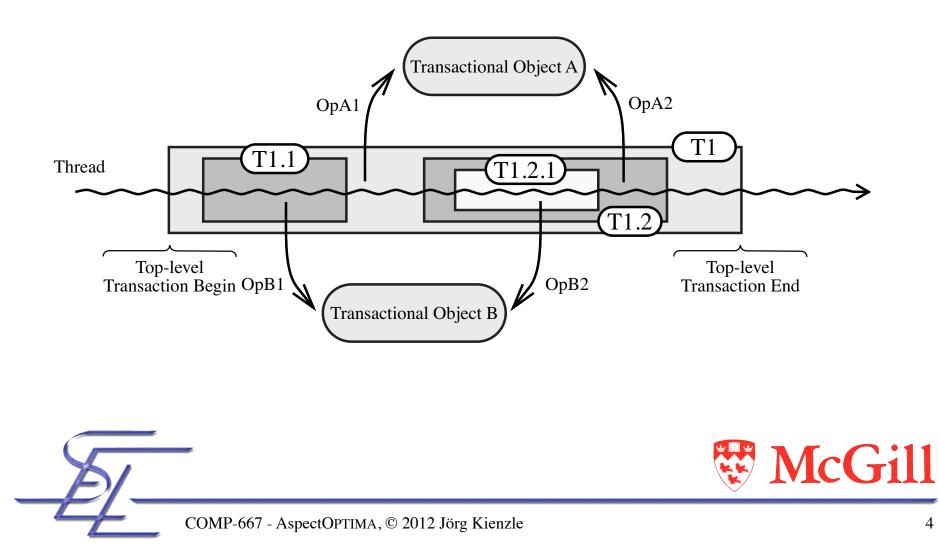
- Motivation
  - Many different transaction models
  - Different ways of doing concurrency control and recovery
- AspectOPTIMA
  - Aspects for
    - Objects
    - Threads
    - Contexts
  - Example Configurations
- Exception Handling Extension



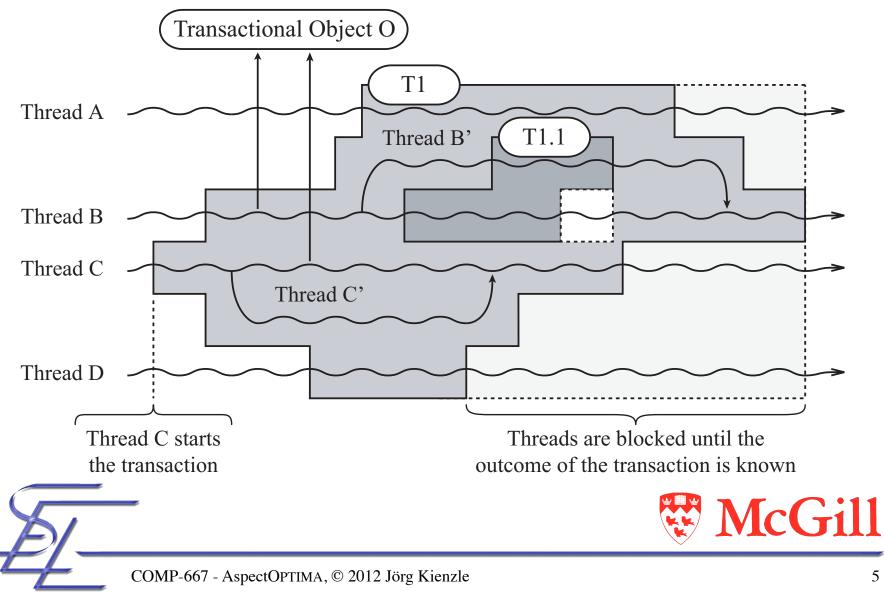
#### Transaction Models: Flat Transactions



## **Transaction Models: Nested Transactions**



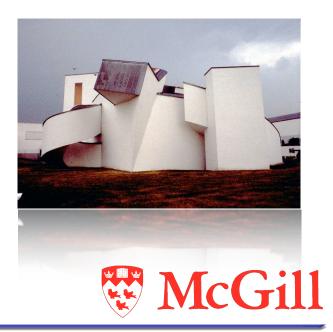
#### **Transaction Models: Open Multithreaded Transactions**



## Motivation for AspectOPTIMA

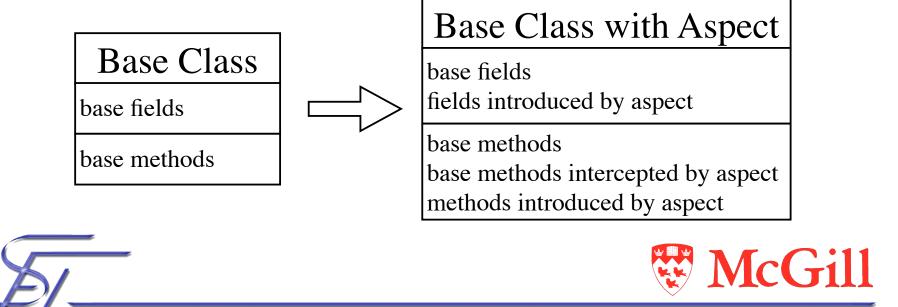
#### • Observations

- Concurrency control and recovery are separate concerns at a higher level of abstraction
  - At the implementation level, the two concerns are tightly coupled (see lecture on transaction implementations)
- Most transaction models are related, i.e. they share common concepts
- Challenge
  - Is it possible to define many individually reusable aspects that, when put together in different ways, can implement various transaction models, concurrency control and recovery strategies?



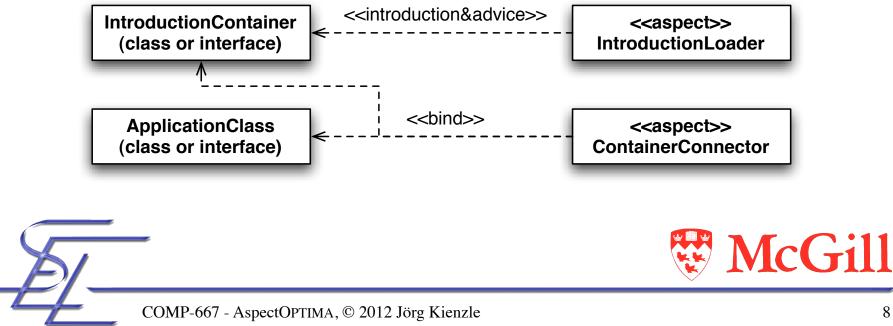
## AspectJ Design of AspectOPTIMA

• In our AspectJ implementation of AspectOPTIMA, an aspect encapsulates additional structure and behavior applicable to base classes



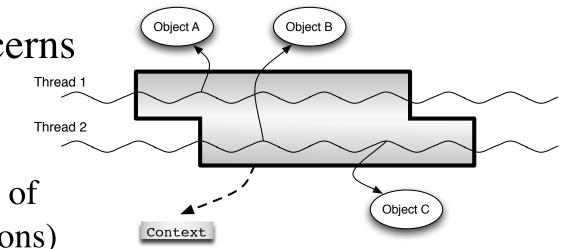
## Reusable Bindings in AspectJ

- Abstract Introduction Idiom
  - Each aspect is applied to a dummy interface
  - Bindings are established by making an application class implement the dummy interface
    - Binding can be specified using an aspect as well!



# Design of AspectOPTIMA

- 3 high-level concerns
  - Objects
  - Threads
  - *Contexts* (or scopes of computations)



- We identified 12 aspects for objects, 3 for threads, and 13 for contexts
  - Each aspect has well-defined functionality and is individually reusable
  - Subtle dependencies and conflicts between aspects



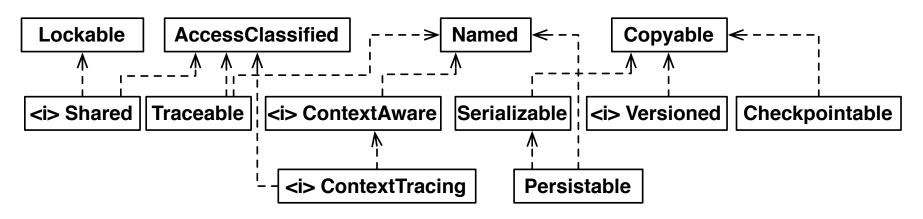
## AccessClassified in AspectJ

```
package library.aspects.object;
import java.lang.reflect.Method;
import library.annotations.*;
import library.interfaces.AccessClassified;
import library.util.AccessTypes;
public aspect AccessClassifiedAspect {
  public String AccessClassified.getAccessTypeOfMethod (String methodName) {
   String accessType = AccessTypes.WRITE;
   for (Method method : this.getClass().getMethods()) {
      if ((methodName.trim()).equalsIgnoreCase(method.getName())) {
       if(method.isAnnotationPresent(ReadAccess.class))
         accessType = AccessTypes.READ;
       else if(method.isAnnotationPresent(UpdateAccess.class))
         accessType = AccessTypes.UPDATE;
       break:
       // If there is no annotation, assume the worst case
        }
    return accessType;
} }
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```

## AccessClassified Bank Account

```
import library.annotations.*;
import library.interfaces.AccessClassified;
public class Account implements AccessClassified {
    public Account(int startingBalance) {
        balance = startingBalance;
    }
    @ReadAccess
    public int getBalance()
    {
        return balance;
    }
    @WriteAccess
    public void setBalance(int newBalance)
    ł
       balance = newBalance;
    }
}
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```



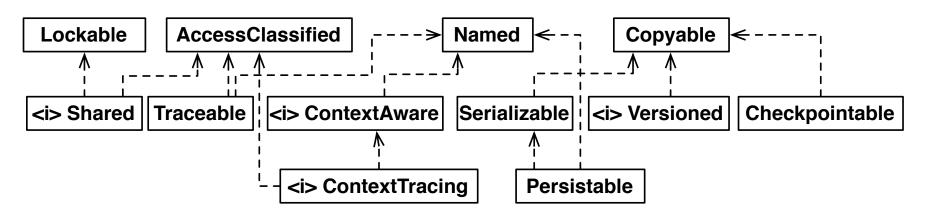


- Lockable: Creates lock types, gets and releases locks
- AccessClassified: Provides access kind for each method (read, write, update)
- *Named*: Associates a name (string) with each application object instance





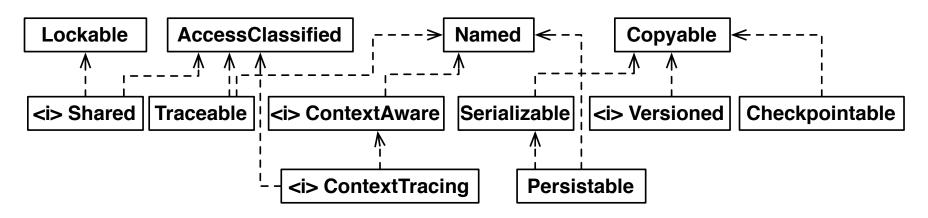
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- *Copyable*: Provides cloning and state replacement capabilities
- Shared: Enforces multiple reader / single writer
- Traceable: Provides operation invocation information



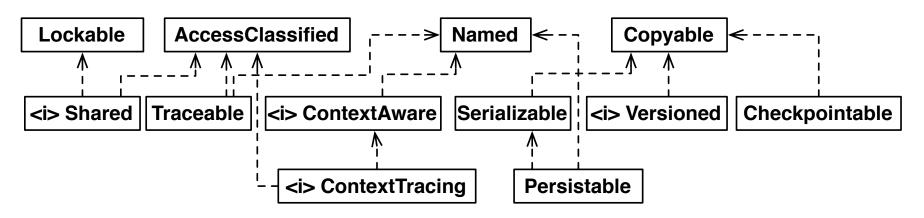




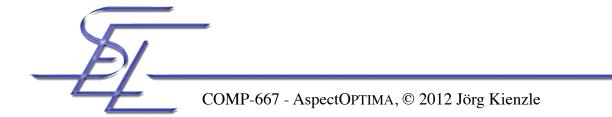
- *ContextAware*: Informs context whenever an operation is invoked
- *Serializable*: Provides streaming capabilities
- *Versioned*: Creates views (separate instances of the *same* application object), associable to threads







- *Checkpointable*: Establishes, restores and discards checkpoints
- *ContextTracking*: Remembers contexts that access the object
- *Persistable*: Saves and loads state from stable storage





## Specifying Dependencies in AspectJ

• Traceable objects have to be AccessClassified and Named as well

package library.aspects.object;

```
import library.interfaces.Traceable;
```

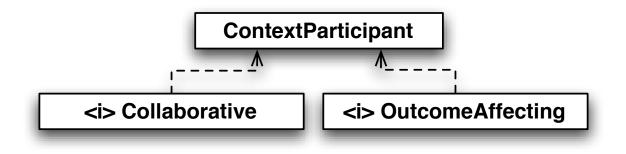
```
import library.interfaces.Named;
```

```
import library.interfaces.AccessClassified;
```

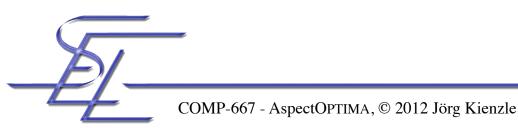
```
import library.util.ObjectTrace;
```

```
public aspect TraceableAspect {
   declare parents: Traceable implements Named, AccessClassified;
   public ObjectTrace Traceable.createMyTrace(String methodName) {
       String accessType = getAccessTypeOfMethod(methodName);
       ObjectTrace trace - new ObjectTrace(this, accessType)
       return trace;
}
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```

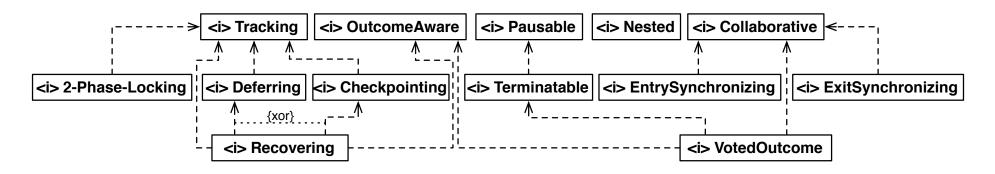
## Per Thread Aspects



- *ContextParticipant*: Provides context creation and destruction functionality
- *Collaborative*: Provides joining functionality and control on number of participants
- *OutcomeAffecting*: Provides opinion on outcome of the context



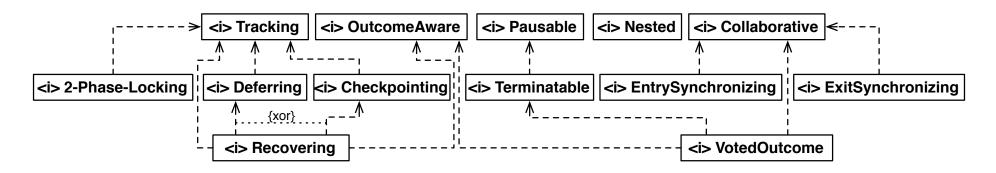




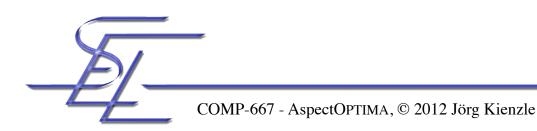
- *Tracking*: Remembers all operation invocations made on behalf of the context
- *OutcomeAware*: Associates success/failure outcome with a context
- *Pausable*: Suspends participant work if needed



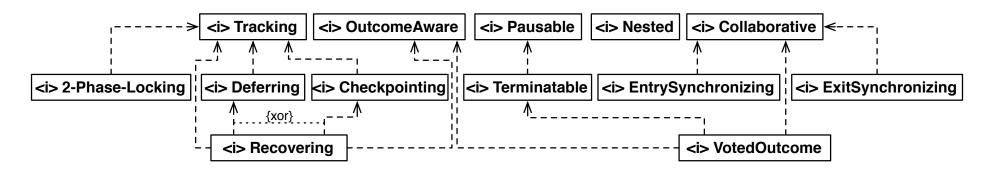
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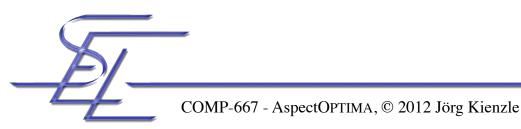
- *Nested*: Allows contexts to be nested
- *Collaborative*: Manages many participants for a context
- 2-Phase-Locking: Forces participants to acquire read/ write/update locks when performing work, and releases all locks when context ends





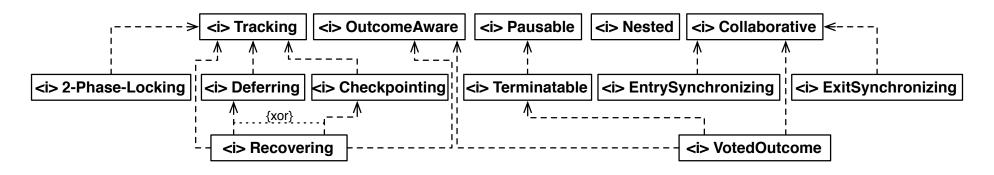


- *Deferring*: Create a context-local version of every object before modification takes place
- *Checkpointing*: Establish a checkpoint before modification takes place
- *Terminatable*: Interrupt participants and end context, if needed





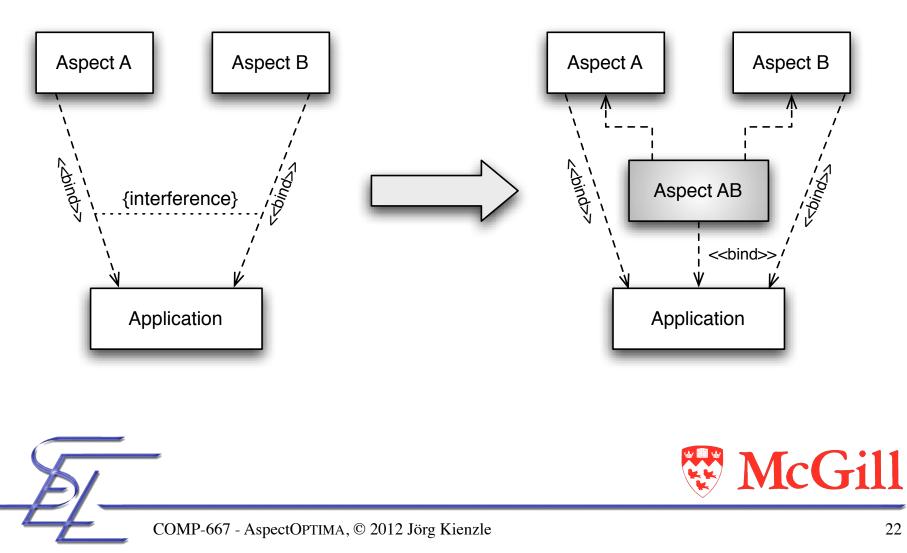
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- *EntrySynchronizing / ExitSynchronizing*: Synchronize partitipants on context entry or context exit
- *Recovering*: Undo all state changes if outcome is unsucessful
- *VotedOutcome*: Decide on context outcome by applying a voting strategy to the opinions of participants



## Dealing with Aspect Conflicts



## **Conflict Examples**

- Copyable ↔ Lockable
- Copyable  $\Leftrightarrow$  Shared
- Serializable ↔ Named
- Versioned ↔ ContextAware
- Versioned ↔ Persistable
- Checkpointable ↔ Persistable
- Nested ↔ Tracking
- Nested ↔ Deferring
- Nested ↔ Checkpointing
- Nested ↔ 2-Phase-Locking
- Nested ↔ 2-Phase-Locking ↔ Recovering

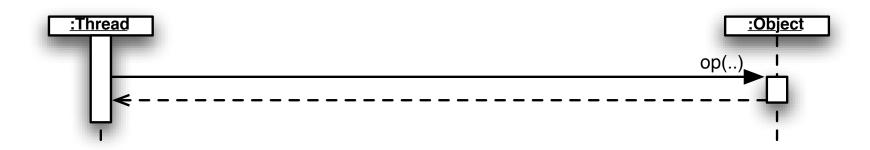


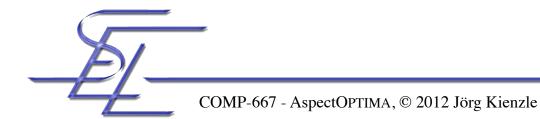
## Example Configuration 1

#### Flat Transactions, Optimistic Concurrency Control, Deferred Update

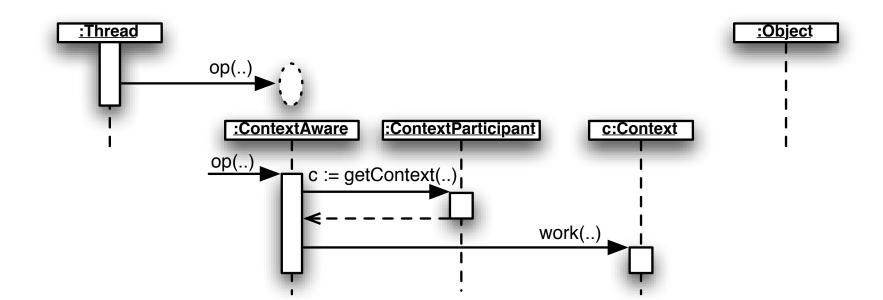
- Thread: ContextParticipant, OutcomeAffecting
- **Context**: Tracking, Deferring, OutcomeAware, Recovering
- **Object**: ContextAware, AccessClassified, Named, Trackable, Copyable, Versioned, Persistable, ContextTracking



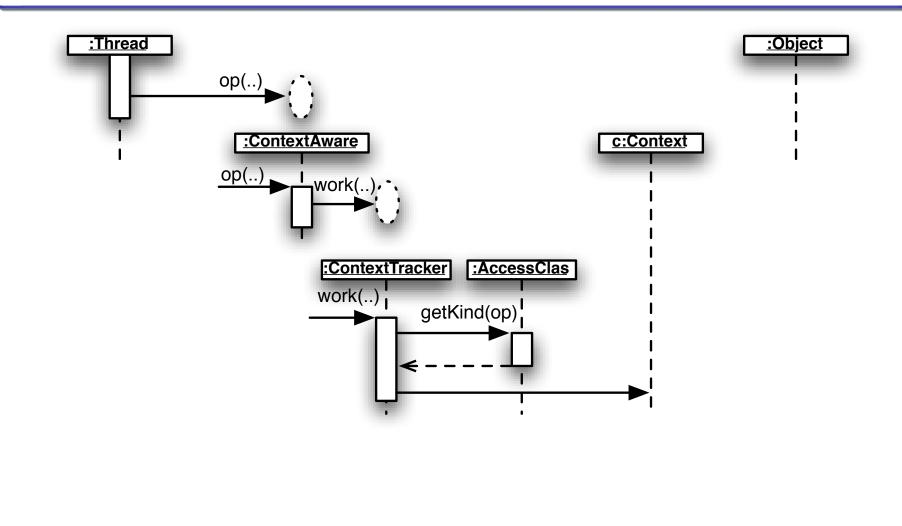




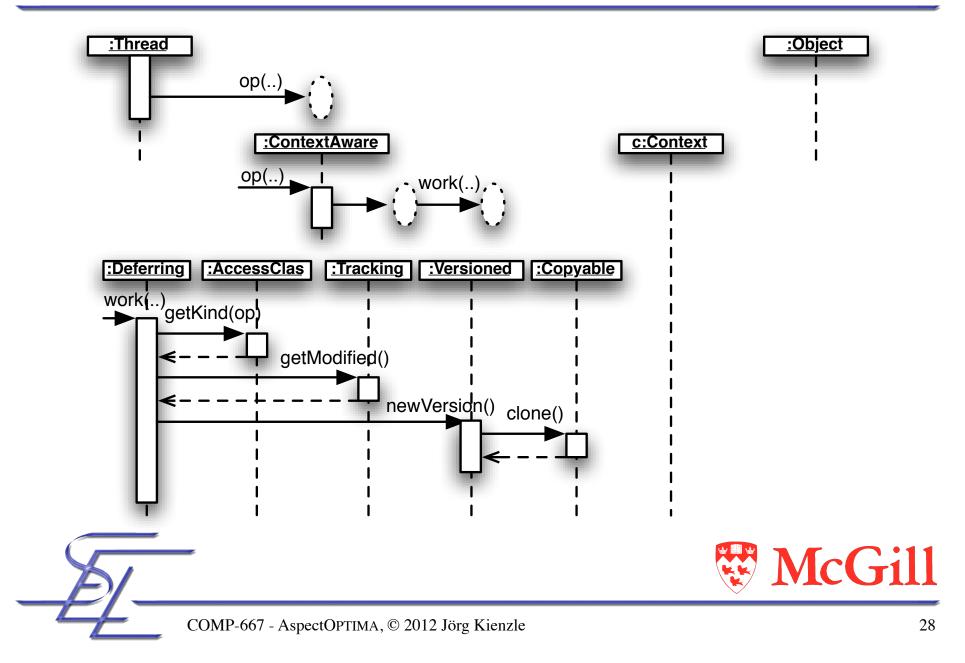


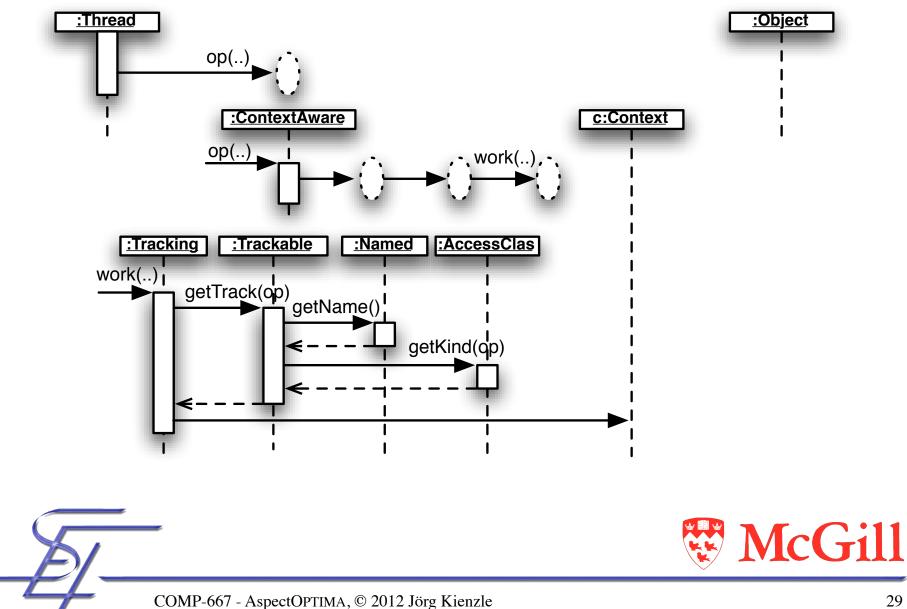


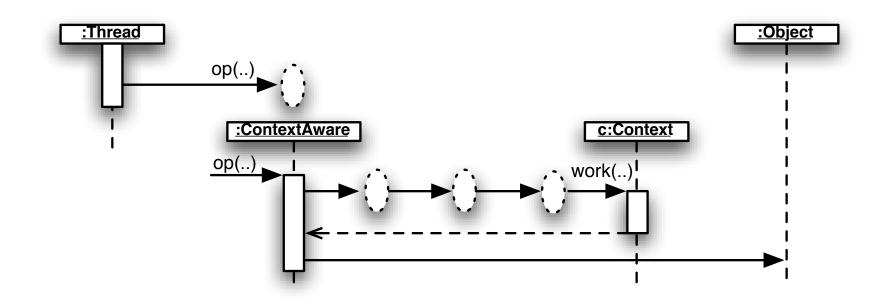






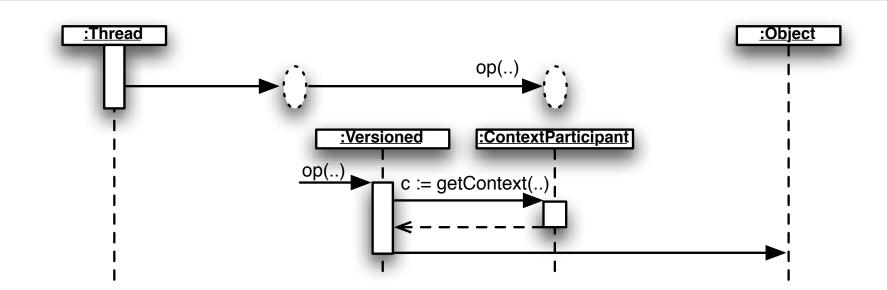






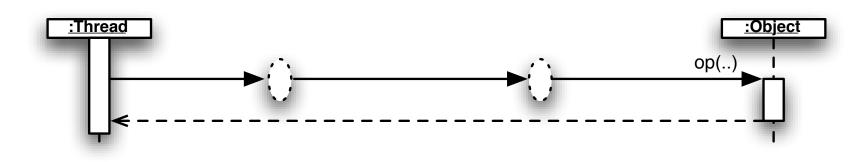




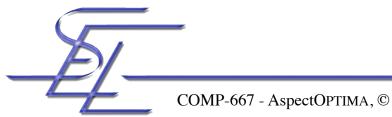






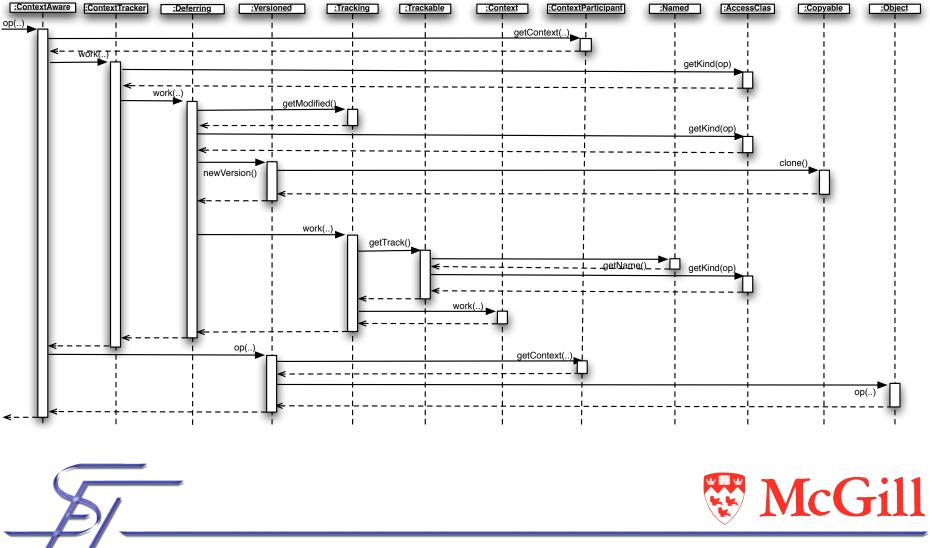


- 5 Interceptions
  - 2 Interceptions of the actual method invocation
  - 3 Interceptions of the *work* operation of the context
- Collaboration of 11 Aspects





## **Operation Invocation Summary**

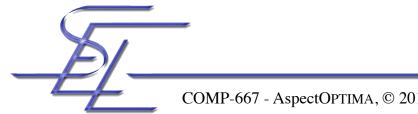


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## Example Configuration 2

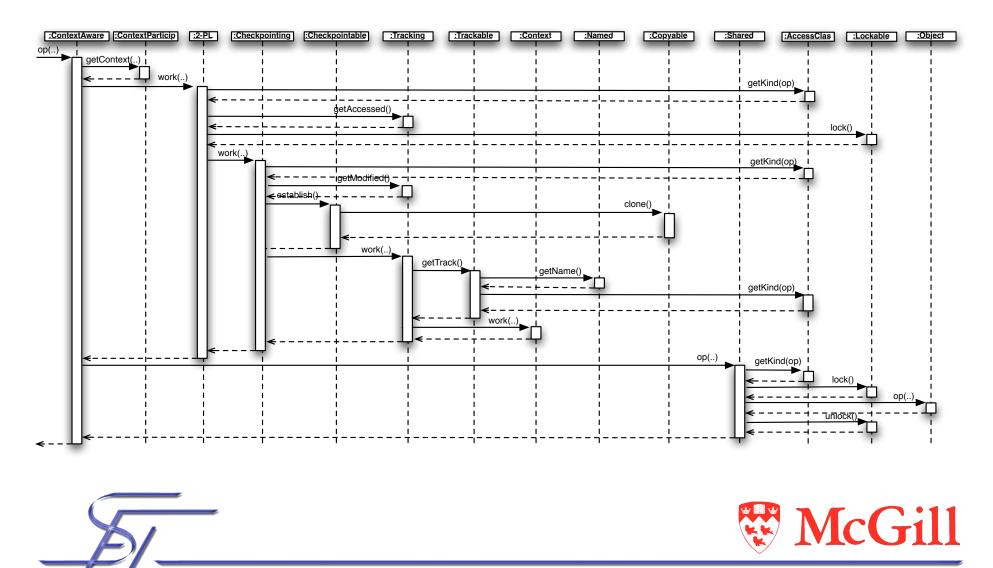
**Open Multithreaded Transactions**, **Pessimistic** Lock-Based Concurrency Control, Inplace Update

- **Thread**: ContextParticipant, OutcomeAffecting, Collaborating
- **Context**: Tracking, 2-Phase-Locking, Checkpointing, OutcomeAware, Recovering, Nested, Collaborative, ExitSynchronizing, OutcomeVoted
- **Object**: ContextAware, AccessClassified, Named, Lockable, Trackable, Copyable, Checkpointable, Shared, Persistable





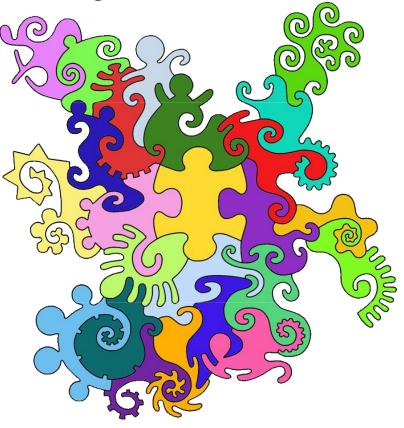
## An Operation Invocation



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#### Aspect Frameworks and AO Languages

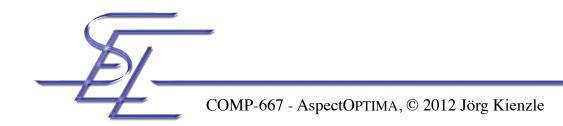
- Properties of the AspectOPTIMA Design
  - Clear separation of concerns
  - High reusability
  - Complex aspect dependencies
  - Complex aspect interference
- Essential Language Features
  - Separate Aspect Binding
  - Inter-Aspect Configurability
  - Inter-Aspect Ordering
  - Per-Object (per instance) Aspects
  - Dynamic Aspects
  - Thread-Aware Aspects





## Case Study Target Audience

- Aspect-Orientation
  - AOSD Processes
  - AO Modeling Notations
  - AO Validation and Verification
  - AO Language Features
  - AO Programming Environments
- Fault Tolerance
  - Formalization of Fault Tolerance Models
  - Generation of Fault Tolerance Models





# Validation by Implementation [1]

- AspectJ prototype implementation
  - Theoretical implementation in CaesarJ
- Encountered language limitations
  - Weak Aspect-To-Class Binding
  - Reflection/Superclass Execution Dilemma
  - No Explicit Inter-Aspect Configurability
  - No Per-Object Aspects
  - No Dynamic Aspects
- Work-arounds exist
- Language Improvements Suggested
- Initial performance evaluation





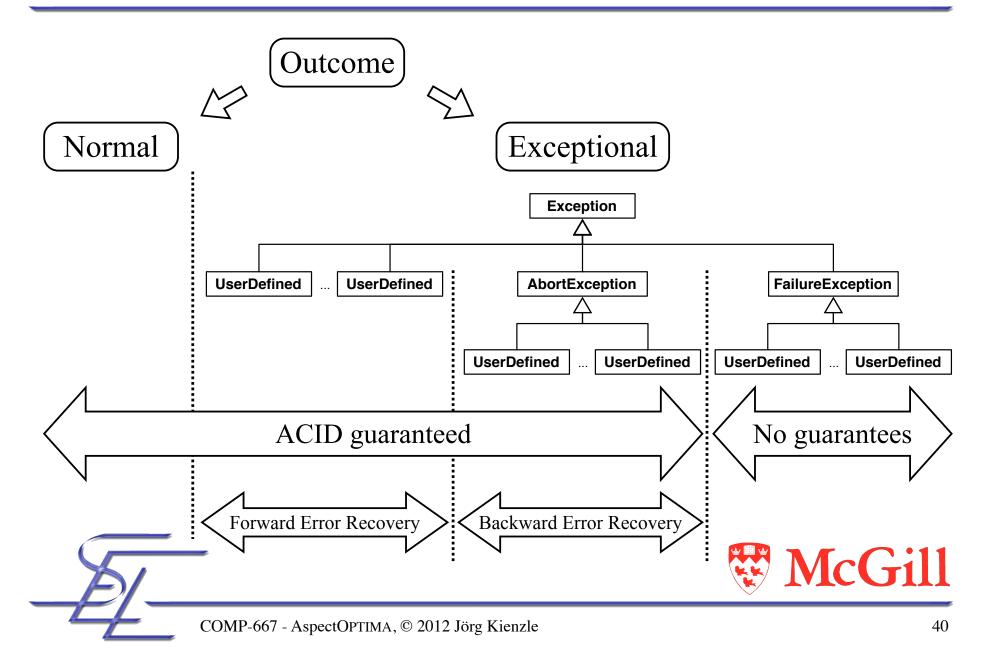
## Future Work

- Define Benchmarks and Evaluate Different Compilers
- Implement AspectOPTIMA in other AO languages and compare language expressiveness
- Extend AspectOPTIMA
  - Concurrency Control and Recovery
    - Semantic concurrency control
    - Recovery based on intention lists
    - Provide weaker forms of Isolation, relaxed Atomicity
  - Transaction Models
    - Exception Handling
    - Inter-Transaction Dependencies (Look-Ahead Transactions, SAGAS)
  - Support Other Fault Tolerance Models (N-Version Programming)

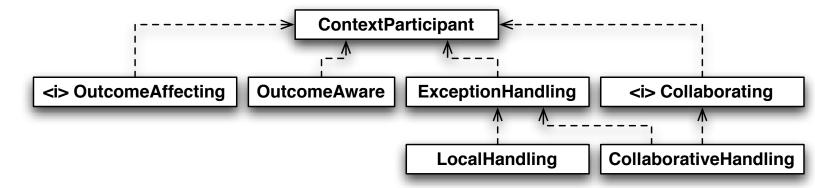




## Notion of Outcome



## **Exception Handling Participants**



- *ExceptionHandling*: Capable of handling internal exceptions
- *Local Handling*: First attempts to handle internal exceptions locally
- *CollaborativeHandling*: Participates in collaborative handling of internal resolved exceptions
- OutcomeAware: Is notified of external exception

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## Exception Handling Objects and Context

- Context
  - BackwardRecovering and ForwardRecovering
  - ExceptionResolving
- Objects
  - Self-Checking

Exact functionality still to be determined





## AspectOPTIMA References

#### **Aspect-Orientation**

[1] J. Kienzle, Ekwa Duala-Ekoko and S. Gélineau, "AspectOPTIMA: A Case Study on Aspect Dependencies and Interactions", Transactions on Aspect-Oriented Software Development, in press.

[2] J. Kienzle and S. Gélineau, "AO Challenge: Implementing the ACID Properties for Transactional Objects", in Proceedings of the 5th International Conference on Aspect-Oriented Software Development - AOSD 2006, March 20 - 24, 2006, pp. 202 – 213, ACM Press, March 2006.

 [3] J. Kienzle and R. Guerraoui, "AOP - Does It Make Sense? The Case of Concurrency and Failures", in 16th European Conference on Object–Oriented Programming (ECOOP'2002), Lecture Notes in Computer Science 2374, (Malaga, Spain), pp. 37 – 61, Springer Verlag, 2002.

#### **Open Multithreaded Transactions**

[4] M. Monod, J. Kienzle, and A. Romanovsky, "Looking Ahead in Open Multithreaded Transactions", in Proceedings of the 9th International Symposium on Object and Component-Oriented Real-Time Distributed Computing, pp. 53 – 63, IEEE Press, April 2006.

[5] J. Kienzle, Open Multithreaded Transactions — A Transaction Model for Concurrent Object-Oriented Programming. Kluwer Academic Publishers, 2003.



