COMP-667 Software Fault Tolerance

Software Fault Tolerance

Cooperative Concurrency

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Overview

- Conversations
 - Synchronous vs. Asynchonous Entry
- Atomic Actions
 - Cooperative Exception Handling
 - Preemptive and Non-preemptive Execution
- Ada Implementation of Atomic Actions





Cooperating Concurrent Systems

- Processes (or threads) running in the system have been designed together
- Are aware of each other
 - Communicate explicitly with other processes
 - Share resources
 - Cooperate to achieve a joint goal
 - Must also cooperate in case of exceptional situations





Conversations

- Introduced in 1975 [Ran75]
- "Concurrent recovery block"
- Fixed number of processes
- Upon entrance, a checkpoint is established in each of them
- Inside the conversation, the processes freely communicate
- No communication to the outside (side boundaries, no information smuggling!)
- When all processes come to an end, their acceptance tests are checked
 - If all are successful, the processes exit synchronously
 - Otherwise, the checkpoints are restored, and potential alternates are executed





Conversation Execution (Asynch. Entry)



Conversation Execution (Synch. Entry)



Atomic Actions [CR86, LA90]

- Fixed number of processes
- Support for forward error recovery using exception handling
 - Internal exceptions
 - Handled by all participants
 - External exceptions
 - Recursive (external exceptions of a nested action are internal exceptions of the containing one)
 - Cooperative handling
 - Reasoning: Error can spread to all participants
 - Concurrent exception resolution
- Can include support for backward error recovery just like conversations with checkpointing and acceptance test





Atomic Action Execution



Atomic Action Issues

- How to perform exception resolution?
 - Resolution Tree or **Resolution Graph**

- How to inform participants of an exception that occurred in other participants?
 - Pre-emptive vs. non-preemptive models

Non-Preemptive

- Each participant performs its work, and at the end synchronizes with the others to inform them of success or of encountered exceptions
- Advantages
 - Participants are in a consistent state, ready for recovery
 - Nested actions have completed
- Disadvantages
 - Wasted time
 - Can't handle infinite loops
- Optimizations
 - Abort participant when library takes control

Pre-emptive

- Other participants are interrupted / notified as soon as an error is encountered
- Advantages
 - No wasted time
 - Can handle infinite loops
- Disadvantages
 - Needs special language or OS support
 - Often results in high run-time overhead in fail-free mode
 - Consistency problems
 - Hard to prove correctness
 - Nested action abortion is problematic

Atomic Action Specification

with Ada.Exceptions; use Ada.Exceptions;

type Exceptions is array (Positive range <>) of Exception_ID;

generic

```
with procedure Resolve(E: Exceptions) return Exception_ID;
package Atomic Action Support is
```

```
type Action_Type (Participants: Positive) is tagged limited private;
type Vote Type is (Commit, Abort);
```

generic

```
with procedure Work;
```

with function Exception_Handler(E: Exception_Id) return Vote_Type;
procedure Action_Component (A: access Action_Type'Class);

Atomic_Action_Failure: exception;

private

-- continued on atomic action implementation slide

User-Defined Atomic Action (1)

with Atomic_Action_Support;

```
procedure My_Resolution(E: Exceptions) is ...;
package My_Support is new Atomic_Action_Support();
use My_Support;
```

```
Action : Action_Type (2);
```

end;

end My_Atomic_Action;

User-Defined Atomic Action (2)

```
package body My Atomic Action is
  procedure Participant 1 (A: access My_Action_Type) is
    procedure My Work is
    begin
        -- perform work ...;
    end My Work;
    function My Error Handler (E: Exception Id) return Vote Type is
    begin
      -- handle error ...
      return Commit; -- or abort, if exception could not be handled
    end My Error Handler;
    procedure Work is new Action Component(My Work, My Error Handler);
  begin
    Work(A.Action'Access);
  exception
   when Atomic Action Failure => raise My Action Failure;
  end Participant 1;
  -- same for participant 2
end My Atomic Action;
                                                            McGill
```


Atomic Action Use

with My_Atomic_Action; use My_Atomic_Action;

```
A1 : My_Action_Type;
```

```
task Client_1;
task body Client_1 is
begin
    Participant_1(A1'Access);
exception
    when My_Action_Failure =>
        -- handle error
end Client_1;
task Client_2;
task body Client_2 is
begin
    Participant_2(A1'Access);
end Client 2;
```


Atomic Action Implementation (1)

```
-- continuation of atomic action specification slide
private
  protected type Action Controller(Participants: Positive) is
    entry Wait Abort;
    procedure Work Successful;
    entry Get Resolved Exception(E: out Exception Id);
    procedure Signal Abort (E: Exception Id);
  private
    Stopped: Positive = 0;
    Exception Encountered: Boolean := False;
    Exceptions: array (1 .. Participants) of Exception ID
      := (others => Null ID);
    Resolved Exception: Exception ID = Null ID;
  end Action Controller;
  type Action Type (Participants: Positive) is tagged limited record
      Controller: Action Controller (Participants);
  end record;
```

end Atomic_Action_Support;

Atomic Action Implementation (2)

```
protected body Action Controller(Participants: Positive) is
  entry Wait Abort when Exception Encountered is
 begin
    Stopped := Stopped + 1;
    if Stopped = Participants then All Stopped := True;
  end Wait Abort;
 procedure Work Successful is
 begin
    Stopped := Stopped + 1;
    if Stopped = Participants then All_Stopped := True;
  end Work Successful;
  procedure Signal Abort (E: Exception Id) is
 begin
    Stopped := Stopped + 1;
    if Stopped = Participants then All_Stopped := True;
    Exceptions(Stopped) := E;
    Exception Encountered := True;
  end Signal Abort;
  -- continued on next slide
```


Atomic Action Implementation (2)

```
-- continued from previous slide
    entry Get Resolved Exception(E: out Exception Id)
      when All Stopped is
    begin
      if Stopped = Participants then
        Resolved Exception := Resolve(Exceptions);
      end if:
      E := Resolved Exception;
      Stopped := Stopped - 1;
      if Stopped = 0 then
        All Stopped := False;
        Exception Encountered := False;
        Resolved Exception := Null ID;
        Exceptions := (others => Null ID);
      end if;
    end Get Resolved Exception;
  end Action Controller;
end Atomic Action Support;
```


Atomic Action Implementation (3)

```
procedure Action Component (A: access Action T'Class) is
  X: Exception Id; Decision: Vote Type;
begin
  select
    A.Controller.Wait Abort;
    A.Controller.Get Resolved Exception(X);
    Raise Exception(X);
 then abort
    begin
      Work;
      A.Controller.Work Successful;
    exception
      when E: others =>
        A.Controller.Signal Abort(Exception Identity(E));
    end;
    A.Controller.Get Resolved Exception(X);
    if X /= Null ID then Raise Exception(X);
  end select;
exception
  when E: others =>
    Decision := Exception Handler(Exception Identity(E));
    if Decision = Aborted then raise Atomic Action Failure;
    end if;
end Action Component;
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```

References

- [Ran75] Randell, B.: "System Structure for Software Fault Tolerance", IEEE Transactions on Software Engineering 1(2), 1975, pp. 220 - 232.
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[LA90]

Lee, P. A.; Anderson, T.: "Fault Tolerance - Principles and Practice", in Dependable Computing and Fault-Tolerant Systems, Springer Verlag, 2nd ed., 1990.

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