

# Realization of Degree 10 Minimum Spanning Trees in 3-Space

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# Outline

Introducing the Problem

Previous Work

The Algorithm

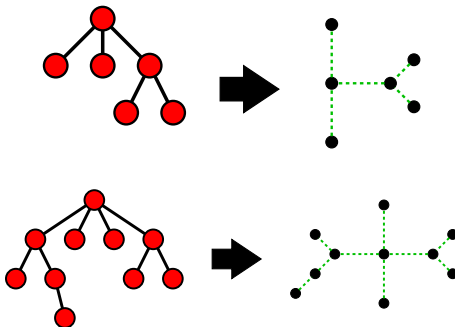
Future Work

## What's the Realization Problem?

- ▶ Given a tree  $T$ , build a point set  $P$  such that  $\text{MST}(P)$  is isomorphic to  $T$ .
- ▶ Essentially the inverse of the MST problem.
- ▶ Originally studied in Euclidean 2-space.
- ▶ Current interest is in the 3-space version of the problem.

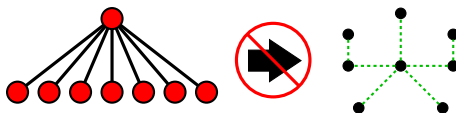
## Some 2D Examples

- Fairly straightforward if all nodes have low degree.



## Some 2D Examples

- ▶ What if we have a node with high degree like 7?
- ▶ How can we pack its neighbours around it?



- ▶ Unfortunately there are limits as to how many neighbours we can pack around a point.

## Restriction on Maximum Degree

- ▶ In 2-space, no MST has a node of degree greater than 6.
- ▶ In 3-space, no MST has a node of degree greater than 12.

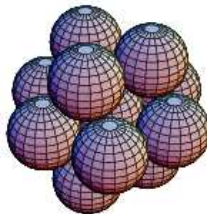
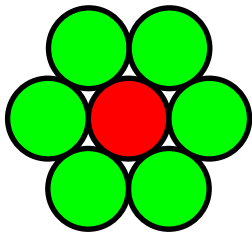


Image courtesy of MathWorld.

- ▶ These numbers are directly related to kissing numbers for circles and spheres.

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## Previously Known Results

- ▶ Let  $\Delta$  be the maximum node degree in the tree we are trying to realize.
- ▶ The 2-space realization problem is:
  - ▶ Never possible when  $\Delta \geq 7$ .
  - ▶ Sometimes possible when  $\Delta = 6$  (decision is NP-complete).
  - ▶ Always possible when  $\Delta \leq 5$ .
- ▶ The 3-space realization problem is:
  - ▶ Never possible when  $\Delta \geq 13$ .
  - ▶ Always possible when  $\Delta \leq 9$ .
  - ▶ Previously unknown when  $10 \leq \Delta \leq 12$ .
  - ▶ Our contribution: always possible when  $\Delta = 10$ .

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## Our Algorithm

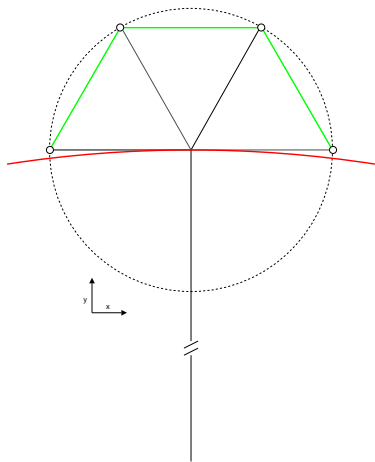
- ▶ Our algorithm for  $\Delta = 10$  in 3-space is basically an extension of Monma & Suri's algorithm for  $\Delta = 5$  in 2-space.
- ▶ I'll present an interpretation of their algorithm first for simplicity.

## Monma & Suri's 2-Space Algorithm

- ▶ Label a degree 1 node as the root and place the corresponding point at the origin.
  - ▶ This ensures every node has at most 4 children.
- ▶ While there is a vertex  $p$  that has been placed but whose children have not been placed, place each child  $q_i$  of  $p$ .
- ▶ Be careful not to violate the relationship between  $p$  and its parent!
- ▶ We can rotate and dilate/contract the point set as we please to standardize the placement of a node's children.

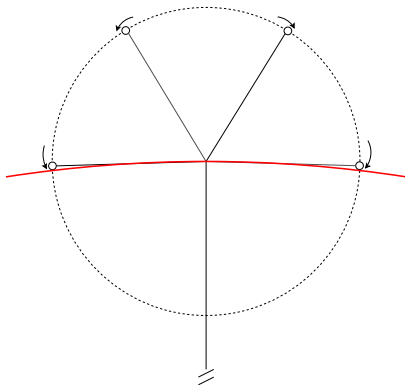
## Layout of the Children

- ▶ Layout starts at 4 points of a regular hexagon centred at the parent.
- ▶ Children are at distance exactly 1 from the parent and from their nearest siblings.
- ▶ **Problem:** no room to recurse in!
  - ▶ Need to reserve room for subtrees rooted at these children.
- ▶ Let's look more closely at the region we have to work with.



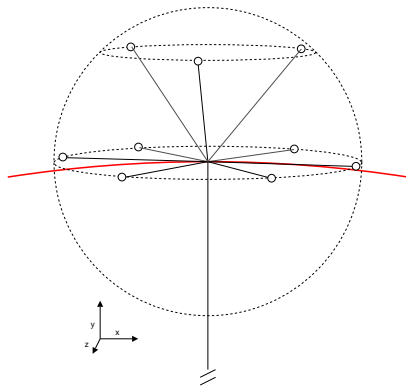
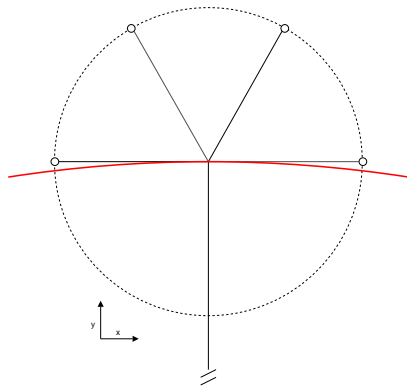
## Spacing out the Children

- ▶ We always have a bit more than a semicircle to work in.
- ▶ We space out the children a bit using this space.
- ▶ The children are now at distance strictly greater than 1 from each other.
- ▶ We use this extra room to place the subtrees in.
- ▶ The rest is recursion!



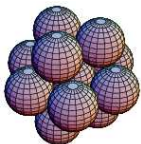
## Extending to 3-Space

- ▶ To extend this algorithm to 3-space, we just change the way children of a node are laid out.

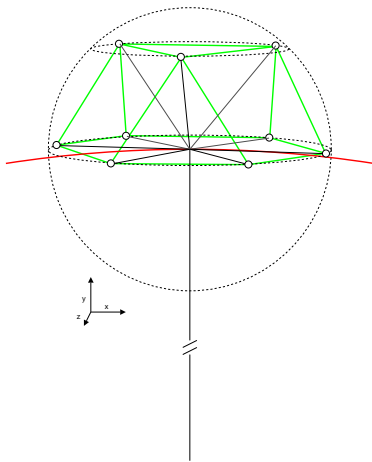


## Extending to 3-Space

- ▶ Layout is based on hexagonal close sphere packing.

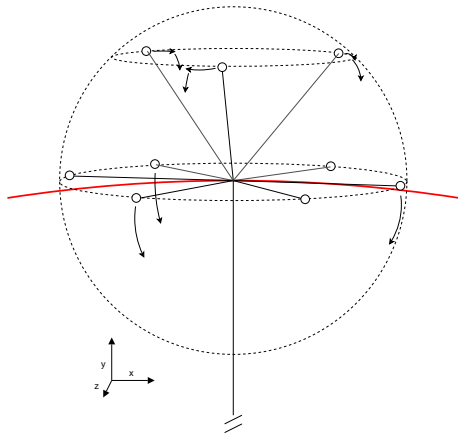


- ▶ Children are at distance exactly 1 from the parent and from their nearest siblings.
- ▶ Now we need to space them out to make room for recursion.



## Spacing out the Children in 3-Space

- ▶ Lower every other equatorial child.
- ▶ Rotate the three polar children.
- ▶ Lower the three polar children.
- ▶ If we do this just right it actually works!



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## Closing the Gap for 3D

- ▶ We know that 3D realization is
  - ▶ always possible when  $\Delta \leq 10$
  - ▶ never possible when  $\Delta \geq 13$ .
- ▶ Still unsolved for  $\Delta = 11$  and  $\Delta = 12$ .
- ▶ Conjecture: impossible for certain trees with  $\Delta = 11$ .

## Extending to Higher Dimensions

- ▶ What about  $d$ -space realization for  $d > 3$ ?
- ▶ Let  $H(d)$  be the maximum number of points on a  $d$ -dimensional hemisphere such that no two points are at distance less than 1 from each other.
- ▶ Conjecture: any tree with  $\Delta \leq H(d) + 1$  can be realized in  $d$ -space.

Thank you!