

Appendices

Results

1. Command line: java Generic 10 8 80 24 48

Results:

Enter the 10 occurrence probabilities assigned to the types, in the ascending order
Probability number 0 : 0.452
Probability number 1 : 0.207
Probability number 2 : 0.096
Probability number 3 : 0.082
Probability number 4 : 0.066
Probability number 5 : 0.04
Probability number 6 : 0.035
Probability number 7 : 0.011
Probability number 8 : 0.008
Probability number 9 : 0.003

List of the Minutia points generated, as the input set:

Minutia 0 Type: 0 Direction: 6 X-value: 62 Y-Value: 22 Weight: 0.34486157
Minutia 1 Type: 0 Direction: 7 X-value: 63 Y-Value: 23 Weight: 0.34486157
Minutia 2 Type: 0 Direction: 0 X-value: 64 Y-Value: 0 Weight: 0.34486157
Minutia 3 Type: 0 Direction: 1 X-value: 65 Y-Value: 1 Weight: 0.34486157
Minutia 4 Type: 0 Direction: 2 X-value: 66 Y-Value: 2 Weight: 0.34486157
Minutia 5 Type: 0 Direction: 3 X-value: 67 Y-Value: 3 Weight: 0.34486157
Minutia 6 Type: 0 Direction: 4 X-value: 68 Y-Value: 4 Weight: 0.34486157
Minutia 7 Type: 0 Direction: 5 X-value: 69 Y-Value: 5 Weight: 0.34486157
Minutia 8 Type: 0 Direction: 6 X-value: 70 Y-Value: 6 Weight: 0.34486157
Minutia 9 Type: 0 Direction: 7 X-value: 71 Y-Value: 7 Weight: 0.34486157
Minutia 10 Type: 0 Direction: 0 X-value: 72 Y-Value: 2 Weight: 0.34486157
Minutia 11 Type: 0 Direction: 3 X-value: 75 Y-Value: 3 Weight: 0.34486157
Minutia 12 Type: 0 Direction: 4 X-value: 76 Y-Value: 4 Weight: 0.34486157
Minutia 13 Type: 0 Direction: 5 X-value: 77 Y-Value: 5 Weight: 0.34486157
Minutia 14 Type: 0 Direction: 6 X-value: 78 Y-Value: 6 Weight: 0.34486157
Minutia 15 Type: 0 Direction: 7 X-value: 79 Y-Value: 7 Weight: 0.34486157
Minutia 16 Type: 0 Direction: 0 X-value: 0 Y-Value: 8 Weight: 0.34486157
Minutia 17 Type: 0 Direction: 1 X-value: 1 Y-Value: 9 Weight: 0.34486157
Minutia 18 Type: 0 Direction: 2 X-value: 34 Y-Value: 18 Weight: 0.34486157
Minutia 19 Type: 0 Direction: 3 X-value: 35 Y-Value: 19 Weight: 0.34486157

Probability number 1 :0.2
Probability number 0 :0.2

Enter the Socurrence probabilities assigned to the types, in the ascending order

Result:

2. Command: java Generic 5 8 80 24 36

Minutia 0 0 Type: 6 Direction: 7 X-value: 63 Y-Value: 23 Weight: 1.4559319
Minutia 0 1 Type: 0 Direction: 7 X-value: 63 Y-Value: 23 Weight: 0.34486157
Minutia 0 2 Type: 0 Direction: 6 X-value: 62 Y-Value: 22 Weight: 0.34486157
Minutia 0 3 Type: 5 Direction: 6 X-value: 62 Y-Value: 22 Weight: 1.39794
Minutia 0 4 Type: 5 Direction: 5 X-value: 61 Y-Value: 21 Weight: 1.39794
Minutia 0 5 Type: 4 Direction: 4 X-value: 60 Y-Value: 20 Weight: 1.180456
Minutia 0 6 Type: 4 Direction: 3 X-value: 59 Y-Value: 19 Weight: 1.180456
Minutia 0 7 Type: 4 Direction: 2 X-value: 58 Y-Value: 18 Weight: 1.180456

set:

Result: The following subset is the most representative one (G) in the whole input

Minutia 20 Type: 0 Direction: 4 X-value: 36 Y-Value: 20 Weight: 0.34486157
Minutia 21 Type: 0 Direction: 5 X-value: 37 Y-Value: 21 Weight: 0.34486157
Minutia 22 Type: 1 Direction: 6 X-value: 38 Y-Value: 22 Weight: 0.68402964
Minutia 23 Type: 1 Direction: 7 X-value: 39 Y-Value: 23 Weight: 0.68402964
Minutia 24 Type: 1 Direction: 0 X-value: 40 Y-Value: 0 Weight: 0.68402964
Minutia 25 Type: 1 Direction: 1 X-value: 41 Y-Value: 1 Weight: 0.68402964
Minutia 26 Type: 1 Direction: 2 X-value: 42 Y-Value: 2 Weight: 0.68402964
Minutia 27 Type: 1 Direction: 3 X-value: 43 Y-Value: 3 Weight: 0.68402964
Minutia 28 Type: 1 Direction: 4 X-value: 44 Y-Value: 4 Weight: 0.68402964
Minutia 29 Type: 1 Direction: 5 X-value: 45 Y-Value: 5 Weight: 0.68402964
Minutia 30 Type: 1 Direction: 6 X-value: 46 Y-Value: 6 Weight: 0.68402964
Minutia 31 Type: 1 Direction: 7 X-value: 47 Y-Value: 7 Weight: 0.68402964
Minutia 32 Type: 2 Direction: 0 X-value: 48 Y-Value: 8 Weight: 1.0177288
Minutia 33 Type: 2 Direction: 1 X-value: 49 Y-Value: 9 Weight: 1.0177288
Minutia 34 Type: 2 Direction: 2 X-value: 50 Y-Value: 10 Weight: 1.0177288
Minutia 35 Type: 2 Direction: 3 X-value: 51 Y-Value: 11 Weight: 1.0177288
Minutia 36 Type: 2 Direction: 4 X-value: 52 Y-Value: 12 Weight: 1.0177288
Minutia 37 Type: 3 Direction: 5 X-value: 53 Y-Value: 13 Weight: 1.0861862
Minutia 38 Type: 3 Direction: 6 X-value: 54 Y-Value: 14 Weight: 1.0861862
Minutia 39 Type: 3 Direction: 7 X-value: 55 Y-Value: 15 Weight: 1.0861862
Minutia 40 Type: 3 Direction: 0 X-value: 56 Y-Value: 16 Weight: 1.0861862
Minutia 41 Type: 4 Direction: 1 X-value: 57 Y-Value: 17 Weight: 1.180456
Minutia 42 Type: 4 Direction: 2 X-value: 58 Y-Value: 18 Weight: 1.180456
Minutia 43 Type: 4 Direction: 3 X-value: 59 Y-Value: 19 Weight: 1.180456
Minutia 44 Type: 4 Direction: 4 X-value: 60 Y-Value: 20 Weight: 1.180456
Minutia 45 Type: 5 Direction: 5 X-value: 61 Y-Value: 21 Weight: 1.39794
Minutia 46 Type: 5 Direction: 6 X-value: 62 Y-Value: 22 Weight: 1.39794
Minutia 47 Type: 6 Direction: 7 X-value: 63 Y-Value: 23 Weight: 1.4559319

Probability number 2 : 0.2
Probability number 3 : 0.2
Probability number 4 : 0.2

List of the Minutia points generated, as the input set:

Minutia 0 Type: 0 Direction: 2 X-value: 2 Y-Value: 18 Weight: 0.69897
Minutia 1 Type: 0 Direction: 3 X-value: 3 Y-Value: 19 Weight: 0.69897
Minutia 2 Type: 0 Direction: 4 X-value: 4 Y-Value: 20 Weight: 0.69897
Minutia 3 Type: 0 Direction: 5 X-value: 5 Y-Value: 21 Weight: 0.69897
Minutia 4 Type: 0 Direction: 4 X-value: 28 Y-Value: 4 Weight: 0.69897
Minutia 5 Type: 0 Direction: 5 X-value: 29 Y-Value: 5 Weight: 0.69897
Minutia 6 Type: 0 Direction: 6 X-value: 30 Y-Value: 6 Weight: 0.69897
Minutia 7 Type: 0 Direction: 7 X-value: 31 Y-Value: 7 Weight: 0.69897
Minutia 8 Type: 1 Direction: 0 X-value: 32 Y-Value: 8 Weight: 0.69897
Minutia 9 Type: 1 Direction: 1 X-value: 33 Y-Value: 9 Weight: 0.69897
Minutia 10 Type: 1 Direction: 2 X-value: 34 Y-Value: 10 Weight: 0.69897
Minutia 11 Type: 1 Direction: 3 X-value: 75 Y-Value: 3 Weight: 0.69897
Minutia 12 Type: 1 Direction: 4 X-value: 76 Y-Value: 4 Weight: 0.69897
Minutia 13 Type: 1 Direction: 5 X-value: 77 Y-Value: 5 Weight: 0.69897
Minutia 14 Type: 1 Direction: 6 X-value: 78 Y-Value: 6 Weight: 0.69897
Minutia 15 Type: 1 Direction: 7 X-value: 79 Y-Value: 7 Weight: 0.69897
Minutia 16 Type: 2 Direction: 0 X-value: 0 Y-Value: 8 Weight: 0.69897
Minutia 17 Type: 2 Direction: 1 X-value: 1 Y-Value: 9 Weight: 0.69897
Minutia 18 Type: 2 Direction: 2 X-value: 2 Y-Value: 10 Weight: 0.69897
Minutia 19 Type: 2 Direction: 3 X-value: 3 Y-Value: 11 Weight: 0.69897
Minutia 20 Type: 2 Direction: 4 X-value: 4 Y-Value: 12 Weight: 0.69897
Minutia 21 Type: 2 Direction: 5 X-value: 5 Y-Value: 13 Weight: 0.69897
Minutia 22 Type: 2 Direction: 6 X-value: 6 Y-Value: 14 Weight: 0.69897
Minutia 23 Type: 2 Direction: 7 X-value: 7 Y-Value: 15 Weight: 0.69897
Minutia 24 Type: 3 Direction: 0 X-value: 8 Y-Value: 16 Weight: 0.69897
Minutia 25 Type: 3 Direction: 1 X-value: 9 Y-Value: 17 Weight: 0.69897
Minutia 26 Type: 3 Direction: 2 X-value: 10 Y-Value: 18 Weight: 0.69897
Minutia 27 Type: 3 Direction: 3 X-value: 11 Y-Value: 19 Weight: 0.69897
Minutia 28 Type: 3 Direction: 4 X-value: 12 Y-Value: 20 Weight: 0.69897
Minutia 29 Type: 3 Direction: 5 X-value: 13 Y-Value: 21 Weight: 0.69897
Minutia 30 Type: 3 Direction: 6 X-value: 14 Y-Value: 22 Weight: 0.69897
Minutia 31 Type: 3 Direction: 7 X-value: 15 Y-Value: 23 Weight: 0.69897
Minutia 32 Type: 4 Direction: 0 X-value: 16 Y-Value: 0 Weight: 0.69897
Minutia 33 Type: 4 Direction: 1 X-value: 17 Y-Value: 1 Weight: 0.69897
Minutia 34 Type: 4 Direction: 2 X-value: 18 Y-Value: 2 Weight: 0.69897
Minutia 35 Type: 4 Direction: 3 X-value: 19 Y-Value: 3 Weight: 0.69897

No exceptional minutia was detected, the whole input set will be used for the matching.

3. Command: java Generic 10 8 80 24 56

Result:
Enter the 10 occurrence probabilities assigned to the types, in the ascending order

Probability number 0 : 0.452
 Probability number 1 : 0.207
 Probability number 2 : 0.096
 Probability number 3 : 0.082
 Probability number 4 : 0.066
 Probability number 5 : 0.04
 Probability number 6 : 0.035
 Probability number 7 : 0.011
 Probability number 8 : 0.008
 Probability number 9 : 0.003

List of the Minutia points generated, as the input set:

Minutia 0 Type: 0 Direction: 0 X-value: 72 Y-Value: 8 Weight: 0.34486157
 Minutia 1 Type: 0 Direction: 1 X-value: 73 Y-Value: 9 Weight: 0.34486157
 Minutia 2 Type: 0 Direction: 2 X-value: 74 Y-Value: 10 Weight: 0.34486157
 Minutia 3 Type: 0 Direction: 3 X-value: 75 Y-Value: 11 Weight: 0.34486157
 Minutia 4 Type: 0 Direction: 4 X-value: 76 Y-Value: 12 Weight: 0.34486157
 Minutia 5 Type: 0 Direction: 5 X-value: 77 Y-Value: 13 Weight: 0.34486157
 Minutia 6 Type: 0 Direction: 6 X-value: 29 Y-Value: 21 Weight: 0.34486157
 Minutia 7 Type: 0 Direction: 6 X-value: 30 Y-Value: 22 Weight: 0.34486157
 Minutia 8 Type: 0 Direction: 7 X-value: 31 Y-Value: 23 Weight: 0.34486157
 Minutia 9 Type: 0 Direction: 0 X-value: 32 Y-Value: 0 Weight: 0.34486157
 Minutia 10 Type: 0 Direction: 1 X-value: 33 Y-Value: 1 Weight: 0.34486157
 Minutia 11 Type: 0 Direction: 6 X-value: 30 Y-Value: 22 Weight: 0.34486157
 Minutia 12 Type: 0 Direction: 7 X-value: 31 Y-Value: 23 Weight: 0.34486157
 Minutia 13 Type: 0 Direction: 0 X-value: 32 Y-Value: 0 Weight: 0.34486157
 Minutia 14 Type: 0 Direction: 1 X-value: 33 Y-Value: 1 Weight: 0.34486157
 Minutia 15 Type: 0 Direction: 2 X-value: 34 Y-Value: 2 Weight: 0.34486157
 Minutia 16 Type: 0 Direction: 3 X-value: 35 Y-Value: 3 Weight: 0.34486157
 Minutia 17 Type: 0 Direction: 4 X-value: 36 Y-Value: 4 Weight: 0.34486157
 Minutia 18 Type: 0 Direction: 5 X-value: 37 Y-Value: 5 Weight: 0.34486157
 Minutia 19 Type: 0 Direction: 6 X-value: 38 Y-Value: 6 Weight: 0.34486157
 Minutia 20 Type: 0 Direction: 7 X-value: 39 Y-Value: 7 Weight: 0.34486157
 Minutia 21 Type: 0 Direction: 0 X-value: 40 Y-Value: 8 Weight: 0.34486157
 Minutia 22 Type: 0 Direction: 1 X-value: 41 Y-Value: 9 Weight: 0.34486157
 Minutia 23 Type: 0 Direction: 2 X-value: 42 Y-Value: 10 Weight: 0.34486157
 Minutia 24 Type: 0 Direction: 3 X-value: 43 Y-Value: 11 Weight: 0.34486157
 Minutia 25 Type: 0 Direction: 4 X-value: 44 Y-Value: 12 Weight: 0.34486157
 Minutia 26 Type: 1 Direction: 5 X-value: 45 Y-Value: 13 Weight: 0.68402964
 Minutia 27 Type: 1 Direction: 6 X-value: 46 Y-Value: 14 Weight: 0.68402964
 Minutia 28 Type: 1 Direction: 7 X-value: 47 Y-Value: 15 Weight: 0.68402964
 Minutia 29 Type: 1 Direction: 0 X-value: 48 Y-Value: 16 Weight: 0.68402964
 Minutia 30 Type: 1 Direction: 1 X-value: 49 Y-Value: 17 Weight: 0.68402964

This small benchmark just shows the output of the algorithm in three different situations:

1st: The probabilities are distinct (the values used are those exposed in the Chapter 4). Only one rarest point is detected, hence the subset G chosen is the one formed with its closest neighbors.

2nd: The probabilities are the same for all the types, thus the whole set needs to be compared in the matching stage, for more reliability.

3rd: The probabilities are the same than the ones of the first test, but here there is more than one rarest point. Therefore, the best subset, is the one with the higher weights' sum.

Result: The following subset is the most representative one (G) in the whole input set:

Minutia 0 Type: 5 Direction: 0 X-value: 72 Y-Value: 16 Weight: 1.39794
 Minutia 1 Type: 4 Direction: 7 X-value: 71 Y-Value: 15 Weight: 1.180456
 Minutia 2 Type: 5 Direction: 1 X-value: 73 Y-Value: 17 Weight: 1.39794
 Minutia 3 Type: 4 Direction: 6 X-value: 70 Y-Value: 14 Weight: 1.180456
 Minutia 4 Type: 5 Direction: 2 X-value: 74 Y-Value: 18 Weight: 1.39794
 Minutia 5 Type: 4 Direction: 5 X-value: 69 Y-Value: 13 Weight: 1.180456
 Minutia 6 Type: 0 Direction: 4 X-value: 76 Y-Value: 12 Weight: 0.34486157
 Minutia 7 Type: 4 Direction: 4 X-value: 68 Y-Value: 12 Weight: 1.180456

Minutia 2 1 Type: 5 Direction: 1 X-value: 73 Y-Value: 17 Weight: 1.39794
 Minutia 2 2 Type: 5 Direction: 0 X-value: 72 Y-Value: 16 Weight: 1.39794
 Minutia 2 3 Type: 4 Direction: 7 X-value: 71 Y-Value: 15 Weight: 1.180456
 Minutia 2 4 Type: 4 Direction: 6 X-value: 70 Y-Value: 14 Weight: 1.180456
 Minutia 2 5 Type: 0 Direction: 5 X-value: 77 Y-Value: 13 Weight: 0.34486157
 Minutia 2 6 Type: 0 Direction: 4 X-value: 76 Y-Value: 12 Weight: 0.34486157
 Minutia 2 7 Type: 0 Direction: 3 X-value: 75 Y-Value: 11 Weight: 0.34486157
 Minutia 2 8 Type: 4 Direction: 5 X-value: 69 Y-Value: 13 Weight: 1.180456

```

Generic.java
// Main class
import java.io.*;
import java.lang.*;

public class Generic {
    public static void main(String[] argv) throws IOException {
        int t, d, x, y, nb_min;

        // Check number of arguments on the command line
        if (argv.length != 5)
            System.out.println("Usage: java Generic Type Direction X-value
            Y-value Nb_minutiae");
        System.out.println("Retrive the values
        t=Integer.parseInt(argv[0]);
        d=Integer.parseInt(argv[1]);
        x=Integer.parseInt(argv[2]);
        y=Integer.parseInt(argv[3]);
        nb_min=Integer.parseInt(argv[4]);
        if (nb_min<18) {
            System.out.println("The number of minutiae should be greater or
            equal to 18");
            System.exit(1);
        }
        double array[]=new double[t];
        System.out.println("Enter the " + t + " occurrence probabilities assigned to
        the types, in the ascending order");
        for(int j=0; j<t; j++) {
            System.out.println("Probability number " + j + " :");
            BufferedReader stdin = new BufferedReader(new
            InputStreamReader(System.in));
            String str;
            str=stdin.readLine();
            array[j]=Double.valueOf(str).doubleValue();
        }
        float trsum=18*(float)array[0];
        // Creates the array of minutiae
        Tab T=new Tab(array, t, d, x, y, nb_min);
        T.DisplayT();
        // Finds the potential Gs, regarding the exception type
    }
}

```



```

big_loop:while(start<nb && j<ty) {
    nt=(int)Math.ceil(nb*typ[j]);
    for (int k=start; k<nt+start; k++) {
        if(k>=nb) { break big_loop;}
        this.tab[k]=new Minutia(j,dt,xv,yv);
        this.tab[k].weight=(float)-
        Math.log(typ[j])/Math.log(10d));
    }
    j++;
    start+=nt;
}
for(int i=0; i<nb; i++) {
    this.tab[i].direction=(this.tab[i].direction+i)%dt;
    this.tab[i].abc=(this.tab[i].abc+i)%xv;
    this.tab[i].ord=(this.tab[i].ord+i)%yv;
}
}
//constructor 2: creates an empty Tab object
public Tab(int n) {
    this.nb_min=n;
    this.tab = new Minutia[n];
}
//Displays the content of a Tab object
public void DisplayT() {
    System.out.println("List of the Minutia points generated, as the input
set:");
    for (int i=0; i<this.nb_min; i++)
        {
            System.out.println("Minutia " + i + " Type: " + this.tab[i].type + "
" +
            this.tab[i].direction + " X-value: " + this.tab[i].abc + " Y-Value: " +
            this.tab[i].ord + " Weight: " + this.tab[i].weight);
        }
}
// deletes the element located at ind_from indice
public void Del_min(int ind_from) {
    for(int i=ind_from; i<this.nb_min-1; i++) {
        this.tab[i]=this.tab[i+1];
    }
    this.nb_min--;
}
//implements the clone() method
public Object clone() {
    Tab T2=new Tab(this.nb_min);
}

```

```

import java.lang.*;

public class ExceptionC {
    public Minutia[][] array;
    public int nb_ele;

```

//Class ExceptionC for minutiae's types. Procedure: locates the rarest points and puts them in the 1st column of a 2-dimensional array then for each point in this array, selects its closest neighbors and put them in the same row until the sum of the weights reaches the threshold sum. The max number of neighbors is 17.

ExceptionC.java

```

    }
    }
    return valeur;
    int valeur=Math.abs(r.nextInt() % n);
    Random r=new Random();
    public int Counter(int n) {
        }
        this.ord=this.Counter(y);
        this.abc=this.Counter(x);
        this.direction=this.Counter(d);
        this.type=t;
    public Minutia(int t, int d, int x, int y){
        public int type, direction, abc, ord;
        public float weight;
    }
    }
    }
    import java.util.*;
    import java.lang.*;
    //Class Minutia defines a minutia point

```

Minutia.java

```

    }
    }
    return T2;
    }
    T2.tab[i] = this.tab[i];
    for(int i=0; i<this.nb_min; i++) {

```

```

public int ind=0;
float tsum;
//constructor: creates an array containing the rarest minutiae of F (Tab)
public ExceptionC(Tab T, float tsum) {
    int cpt=0, j=0;
    float w=0.0f;
    this.tsum=tsum;
    //find the rarest type (maximum weight)
    for(int i=0; i<T.nb_min; i++) {
        if(T.tab[i].weight>w) {
            w=T.tab[i].weight;
        }
    }
    //Mark the minutiae that have this rarest weight
    int[] temp=new int[T.nb_min];
    for(int i=0; i<T.nb_min; i++) {
        if(T.tab[i].weight==w) {
            cpt++;
            temp[j]=i;
            j++;
        }
    }
    //insert these minutiae in the array
    this.nb_ele=cpt;
    this.array = new Minutia[nb_ele][18];
    for (int i=0; i<cpt; i++) {
        this.array[i][0] = T.tab[temp[i]];
    }
}
public void DisplayPG() {
    System.out.println("List of the rarest minutiae: ");
    for (int i=0; i<this.nb_ele; i++) {
        System.out.println("Minutia " + i + " Type: " + this.array[i][0].type
        + " Direction: " + this.array[i][0].direction + " X-value: " + this.array[i][0].abc + " Y-
        Value: " + this.array[i][0].ord + " Weight: " + this.array[i][0].weight);
    }
}
public void DisplayG() {
    int j=0;
    for (int i=0; i<this.nb_ele; i++) {
        while(this.array[i][j]!=null) {
            System.out.println("Minutia " + i + " " + j + " Type: " +
            this.array[i][j].type + " Direction: " + this.array[i][j].direction + " X-value: " +
            this.array[i][j].abc + " Y-value: " +

```

```

this.array[i][j].abc + " Y-Value: " + this.array[i][j].ord + " Weight: " +
this.array[i][j].weight;
j++;
}
j=0;
}
}
//compares 2 minutiae and determines if they're identical
public boolean same_minutia(Minutia M1, Minutia M2) {
    if(M1.type==M2.type && M1.direction==M2.direction &&
M1.abc==M2.abc && M1.ord==M2.ord)
        return true;
    else
        return false;
}
//computes the Euclidean distance between 2 points
public double distance(int xa, int xb, int ya, int yb) {
    double xdiff=Math.pow((double)(xa - (double)xb), 2);
    double ydiff=Math.pow((double)(ya - (double)yb), 2);
    return Math.sqrt(xdiff + ydiff);
}
//For each rare minutia, its neighbors are added, until reaching the threshold sum.
Each row will correspond to a G
public void SetG(Tab T) {
    int flag=0, j=0;
    double dist=Double.MAX_VALUE;
    float cursum;
    Tab I;
    for(int i=0; i<this.nb_ele; i++) {
        cursum=this.array[i][0].weight;
        I=(Tab)T.clone(); //reinitialization of I
        while(j<17 && cursum<this.trsum) {
            for(int k=0; k<I.nb_min; k++) {
                double d=this.distance(this.array[i][0].abc,
I.tab[k].abc, this.array[i][0].ord, I.tab[k].ord);
                if (dist > d &&
same_minutia(this.array[i][0], I.tab[k])==false) {
                    dist=d;
                    flag=k;
                }
            }
        }
        this.array[i][j+1]=I.tab[flag];
        cursum+=this.array[i][j+1].weight;
    }
}

```

```

I_Del_min(flag);
dist=Double.MAX_VALUE;
j++;
}
j=0;
}
}
}
//checks if there is a G with a minimum number of minuita points (> 17) and the
max weights' sum
public int Best_Exist() {
int nbpts=0, j, min=17, flag=0;
float msumw=Float.MIN_VALUE, csumw;
for(int i=0; i<this.nb_ele; i++) {
j=0;
csumw=0.0f;
while(this.array[i][j]!=null) {
csumw+=this.array[i][j].weight;
j++;
}
nbpts=j;
if((nbpts<min) || (nbpts==min && csumw>msumw)) {
min=nbpts;
flag=i;
msumw=csumw;
}
}
return min;
}
//selects the best G in the array of potential Gs
public Minuita[] SelectG(int card) {
Minuita[] result = new Minuita[card];
for(int j=0; j<card; j++) {
result[j] = this.array[this.ind][j];
}
return result;
}
}
}

```